

ECCHacks:

a gentle introduction
to elliptic-curve cryptography

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University of Illinois at Chicago &
Technische Universiteit Eindhoven

Tanja Lange

Technische Universiteit Eindhoven

ecchacks.cr.yp.to

Cryptography

Public-key signatures:

e.g., RSA, DSA, ECDSA.

Some uses: signed OS updates,
SSL certificates, e-passports.

Public-key encryption:

e.g., RSA, DH, ECDH.

Some uses: SSL key exchange,
locked iPhone mail download.

Secret-key encryption:

e.g., AES, Salsa20.

Some uses: disk encryption,
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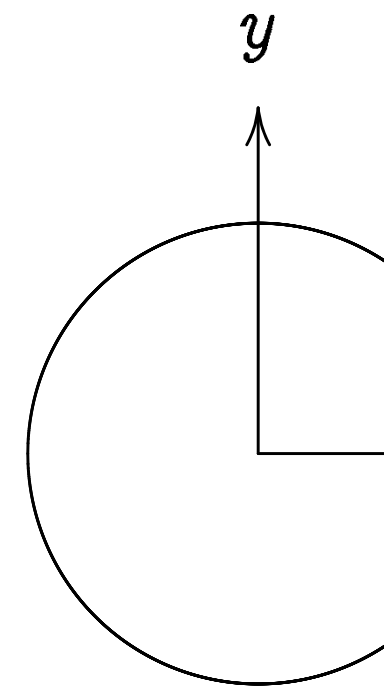
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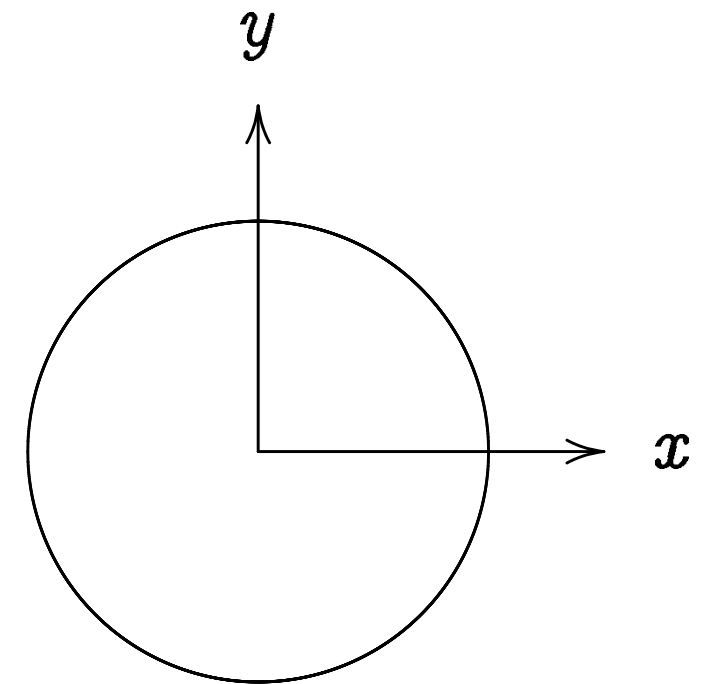
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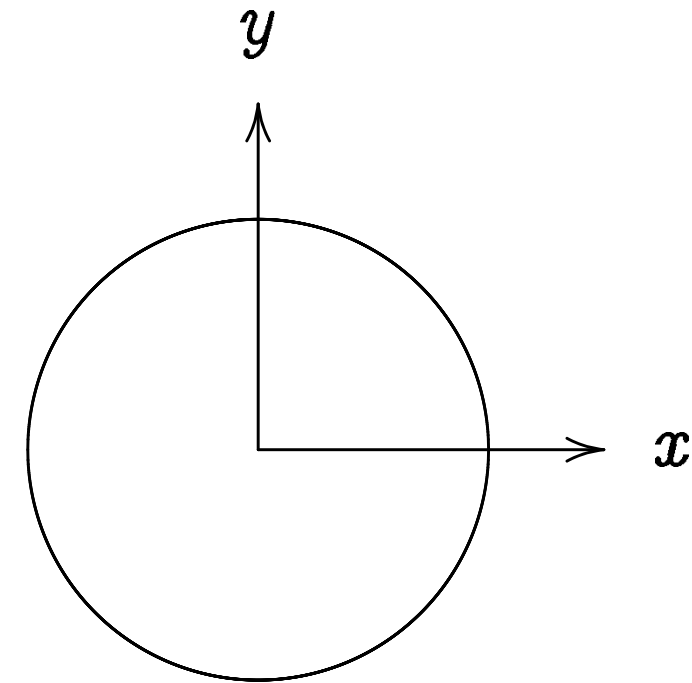
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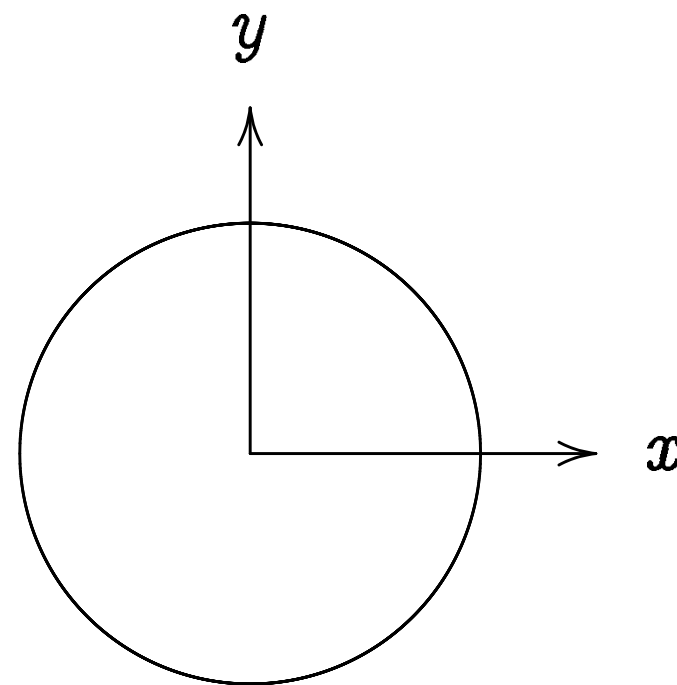
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Examples of

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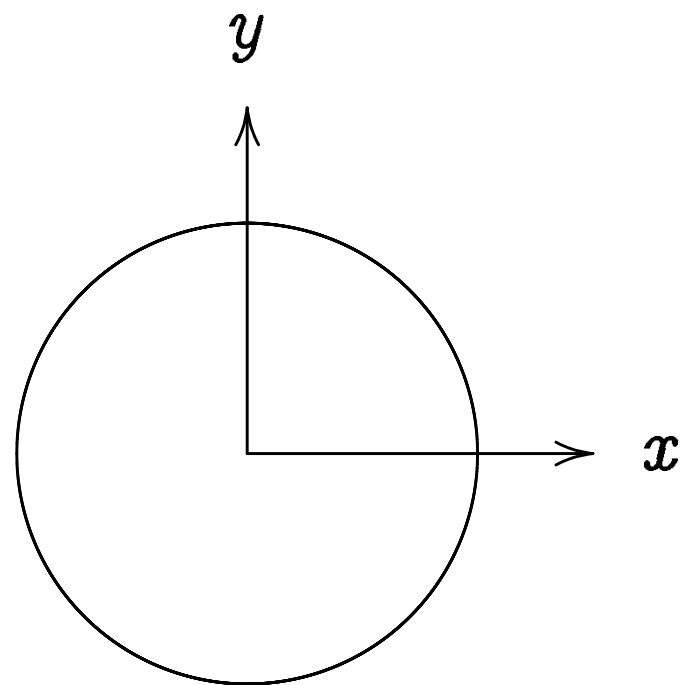
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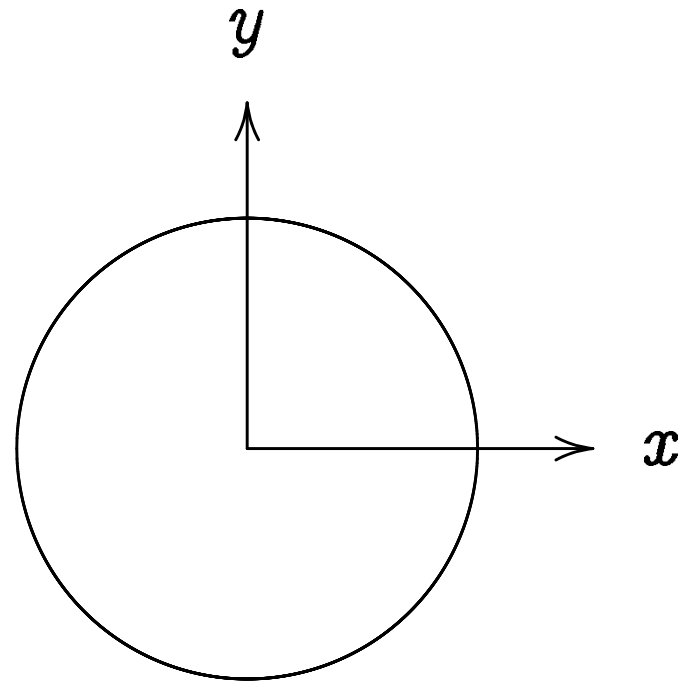
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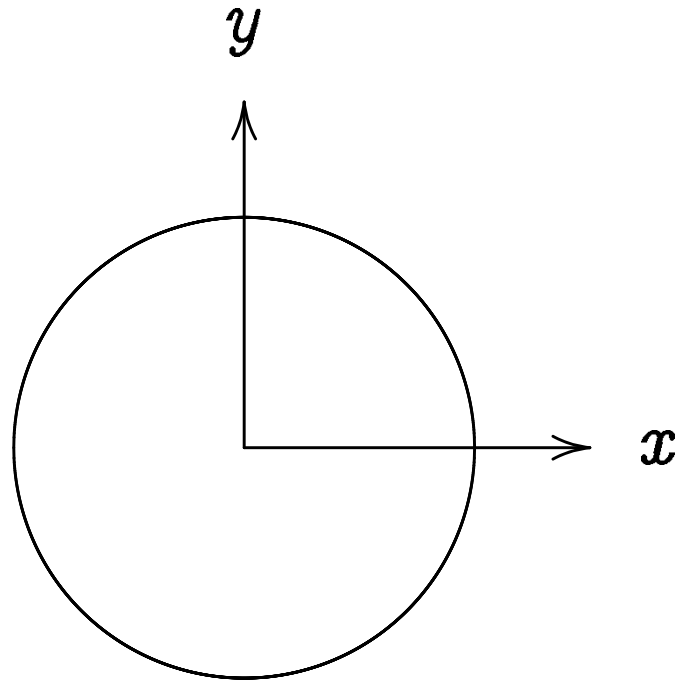
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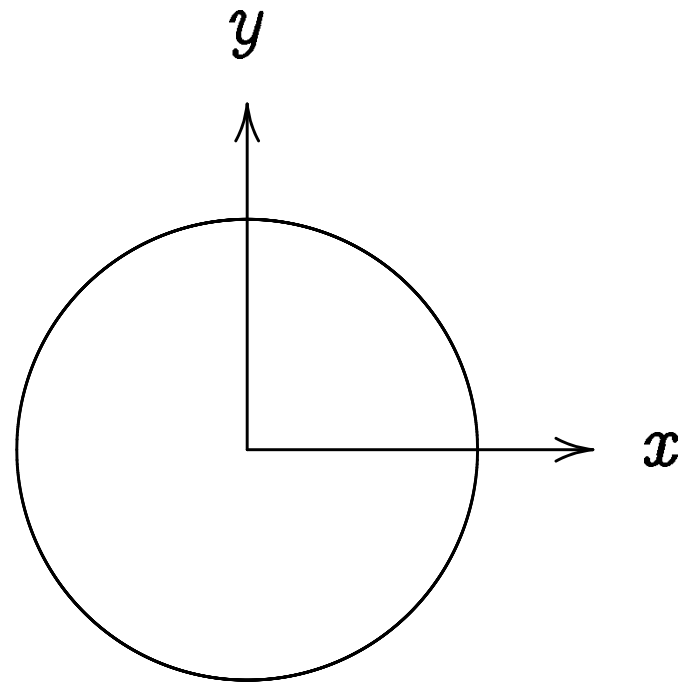
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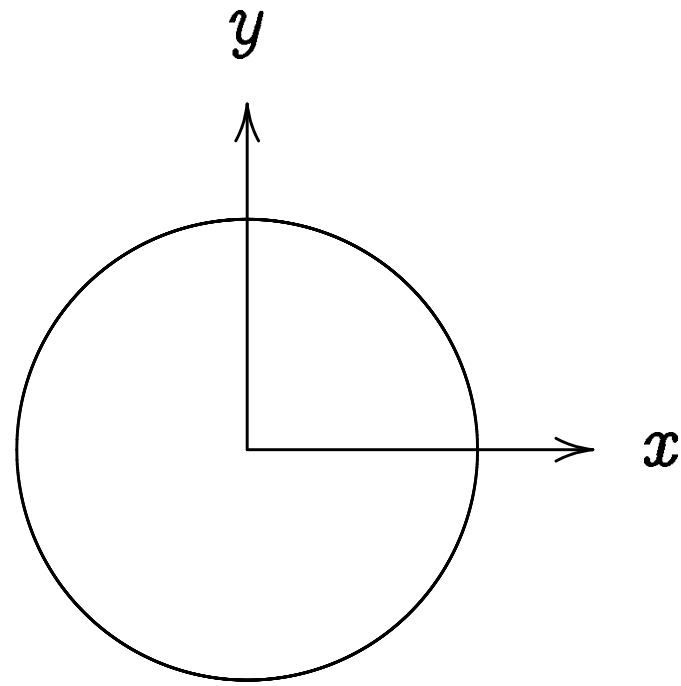
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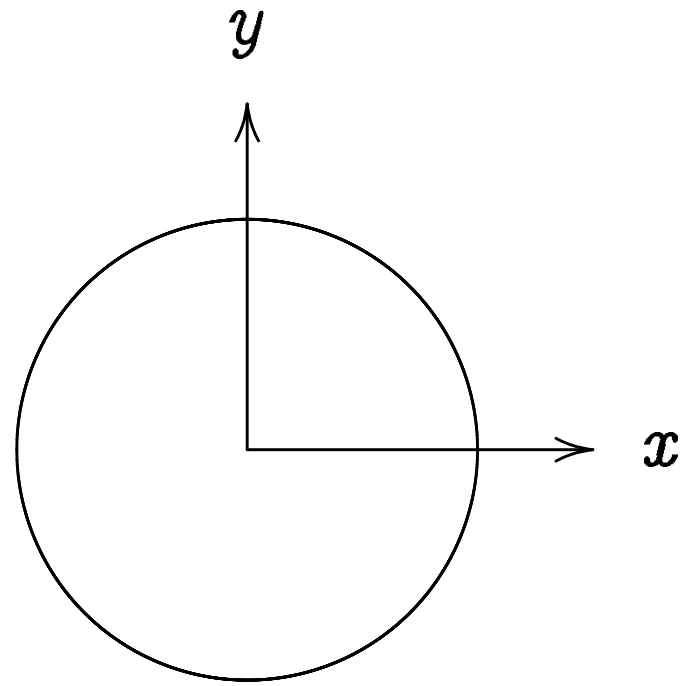
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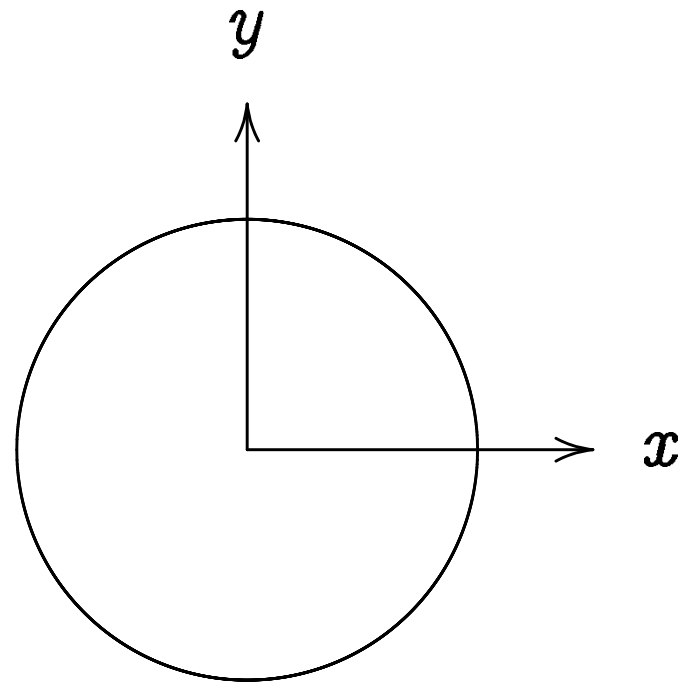
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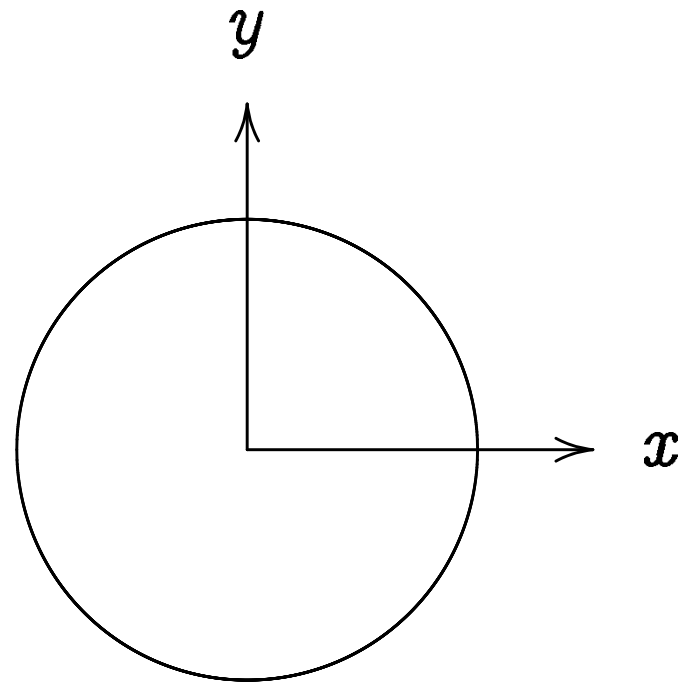
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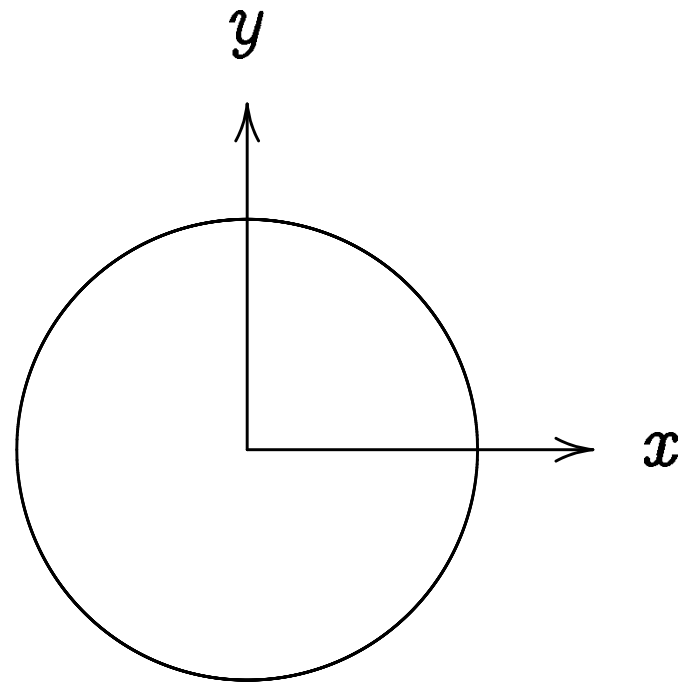
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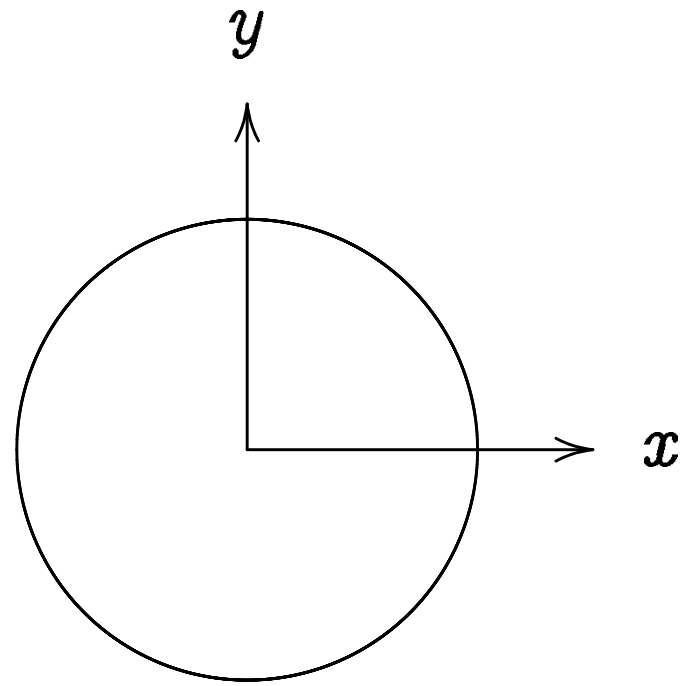
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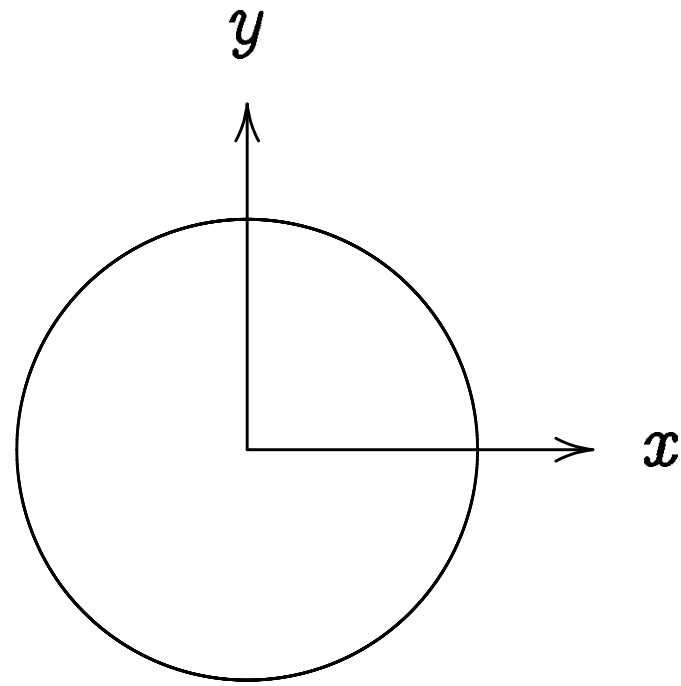
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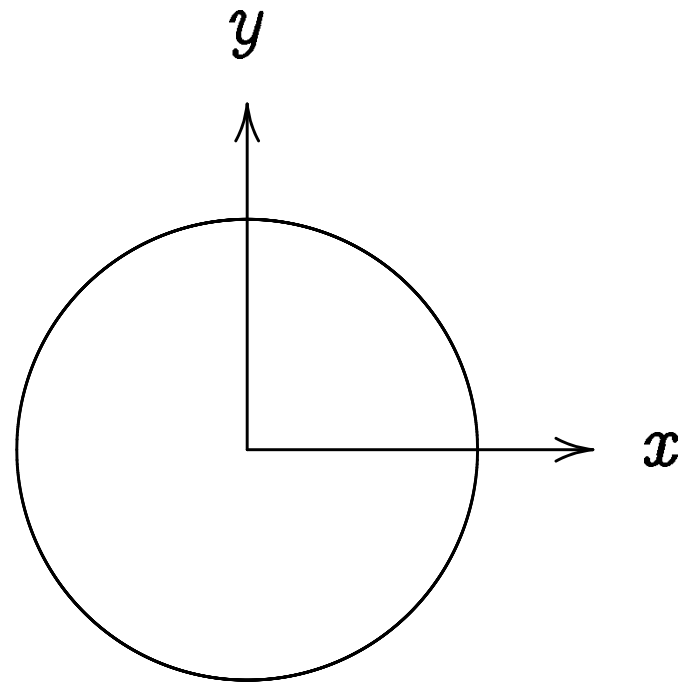
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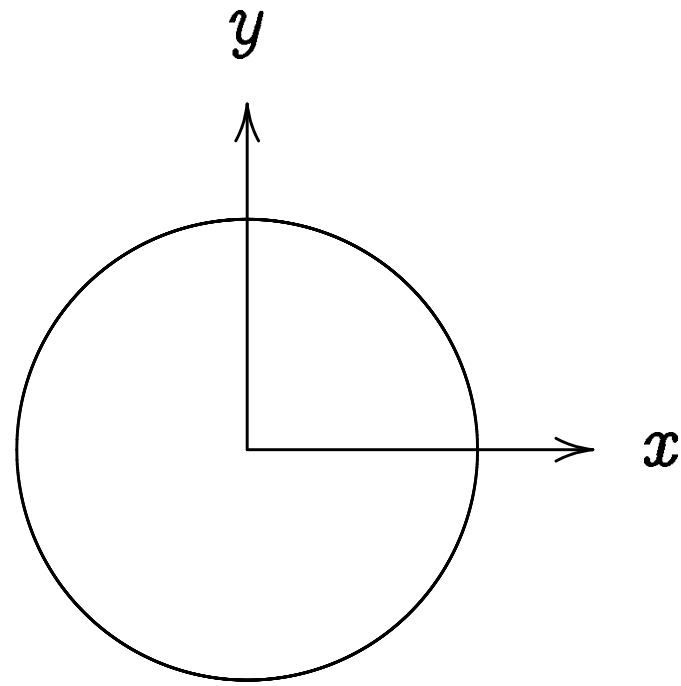
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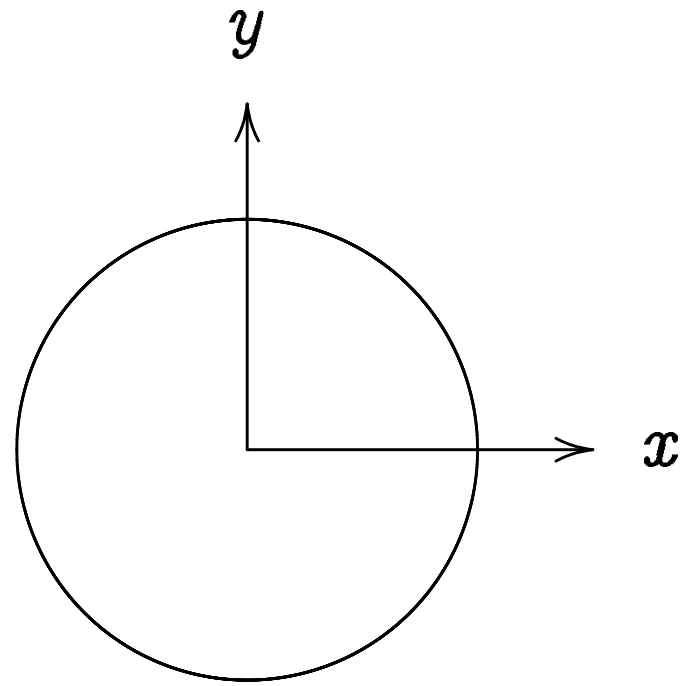
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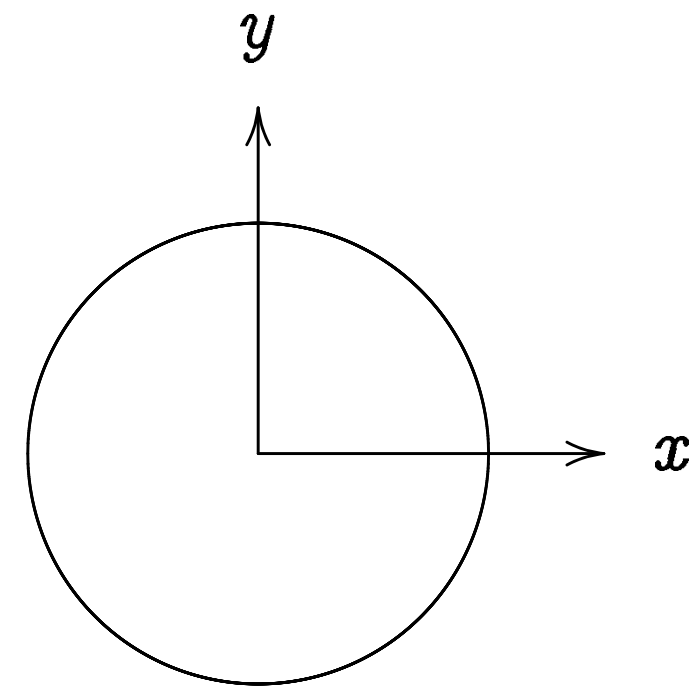
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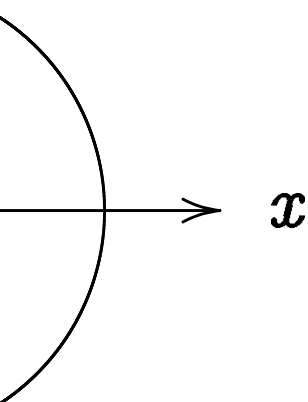
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Many more.

Addition of

$$x^2 + y^2 =$$

$$x = \sin \alpha,$$



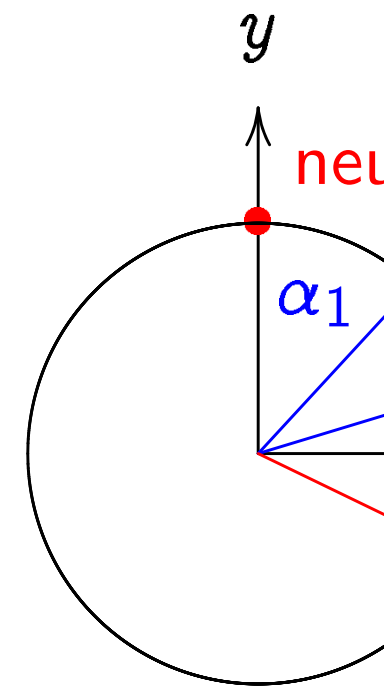
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Addition on the clock:



$$x^2 + y^2 = 1, \text{ parametrized as } x = \sin \alpha, y = \cos \alpha.$$

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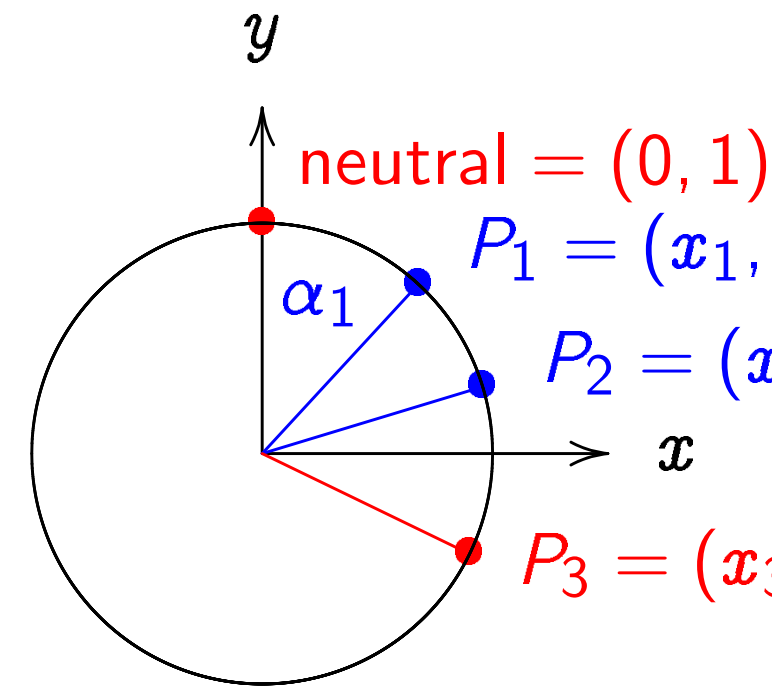
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Many more.

Addition on the clock:



$$x^2 + y^2 = 1, \text{ parametrized by}$$
$$x = \sin \alpha, \quad y = \cos \alpha.$$

Examples of points on this curve:

$$(0, 1) = \text{"12:00"}.$$

$$(0, -1) = \text{"6:00"}.$$

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$$(\sqrt{3/4}, 1/2) = \text{"2:00"}.$$

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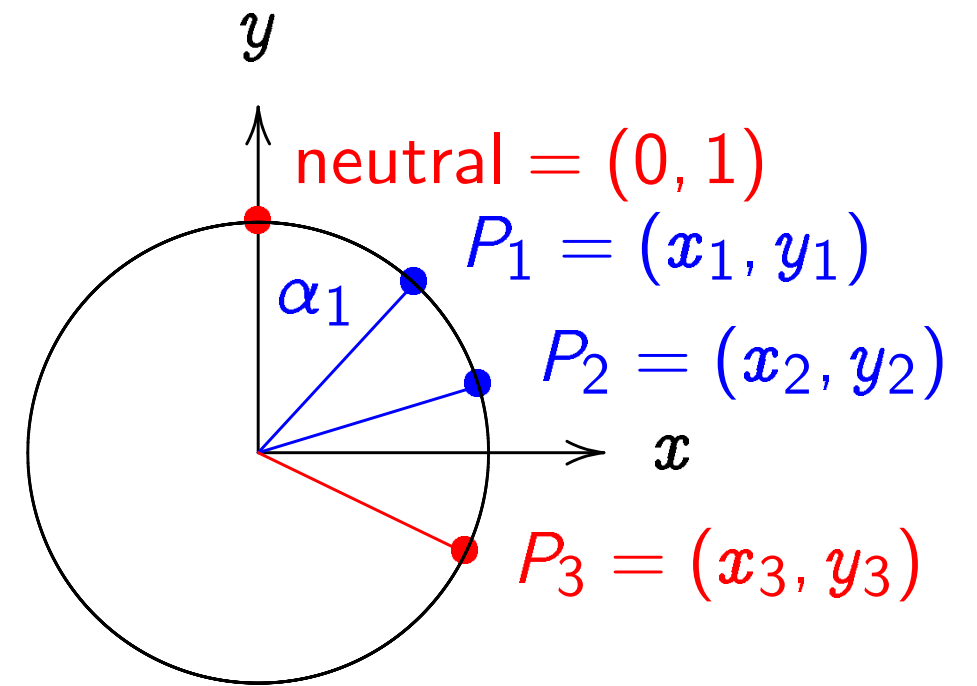
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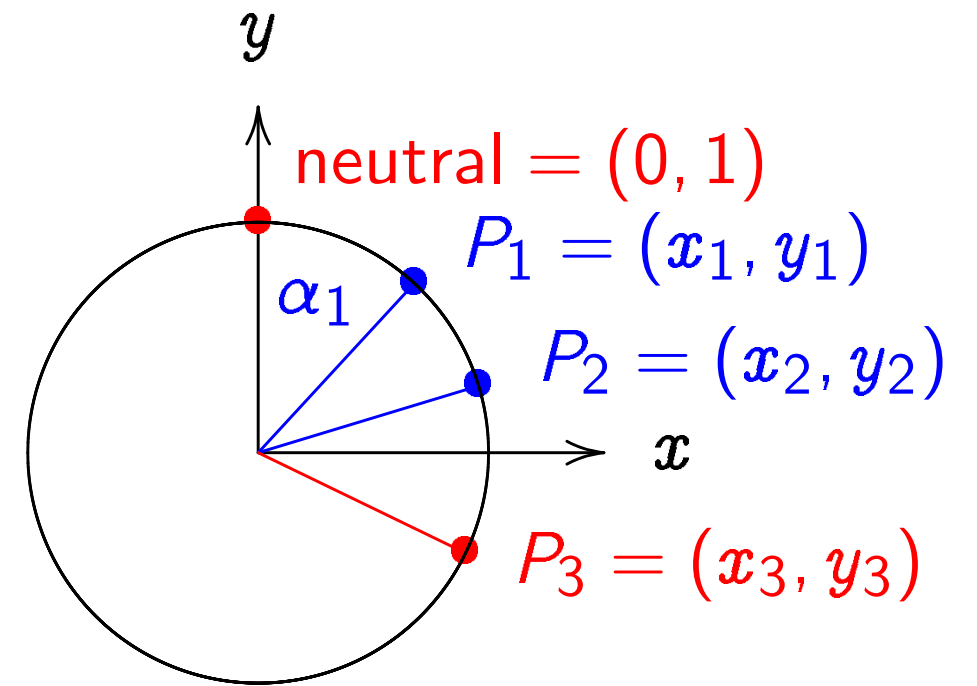
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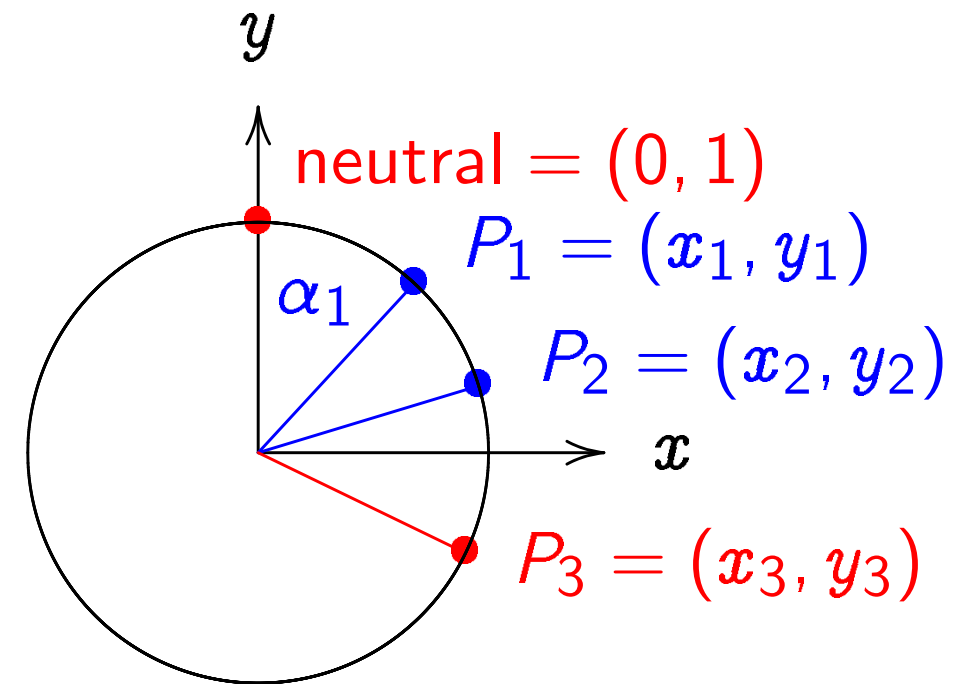
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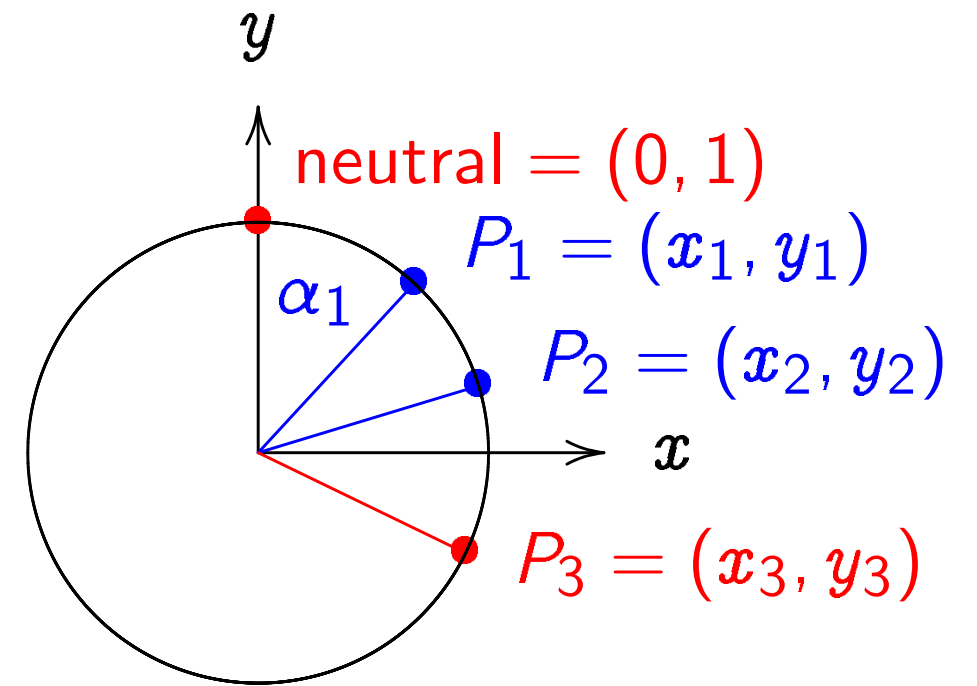
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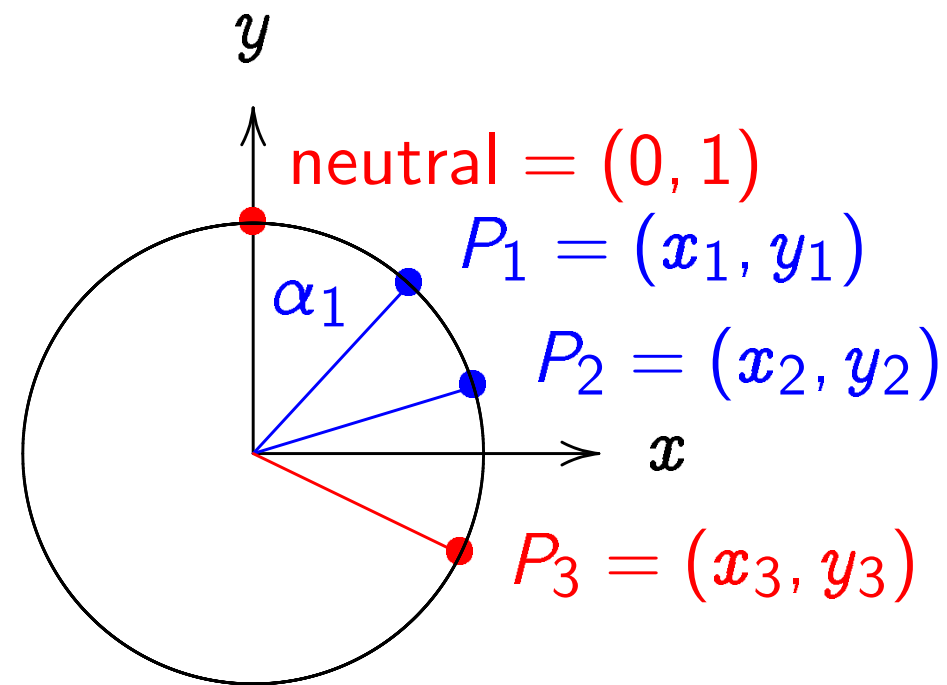
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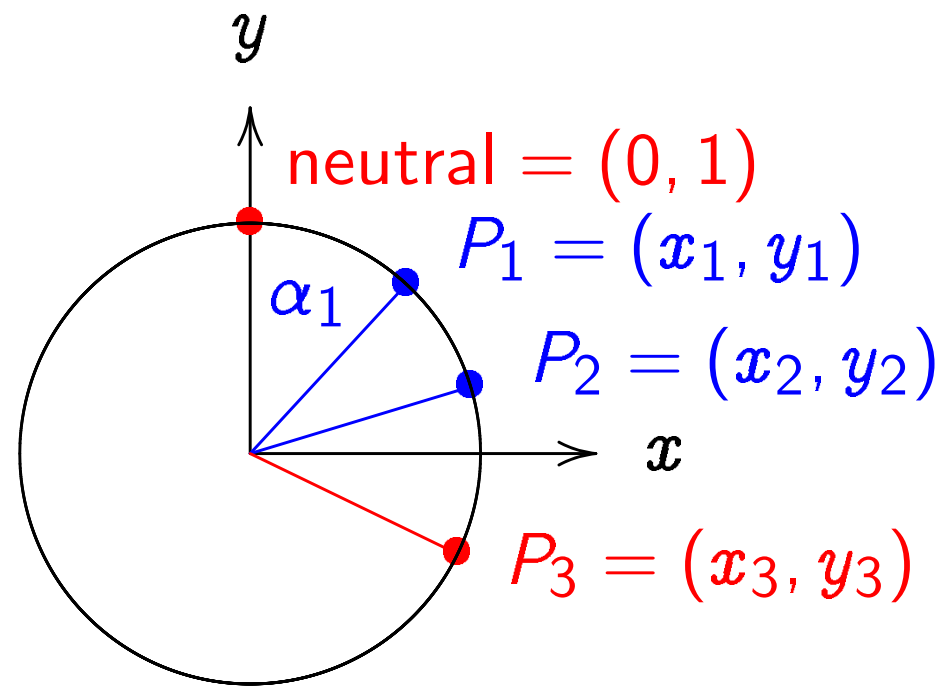
Clock addi

Use Cartes
Addition fo
for the clo
sum of $(x_1,$
 $(x_1 y_2 + y_1$

this curve:

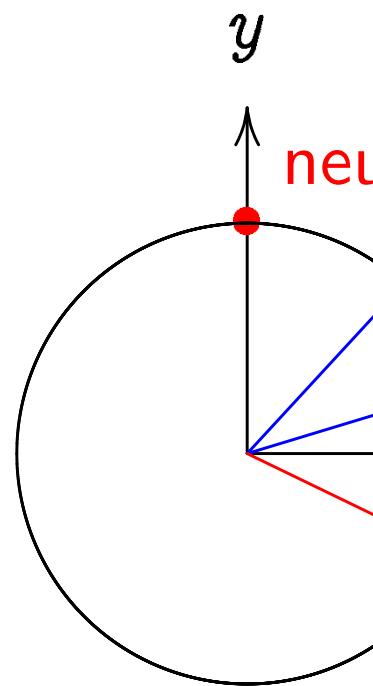
00".
).
3/5).

Addition on the clock:



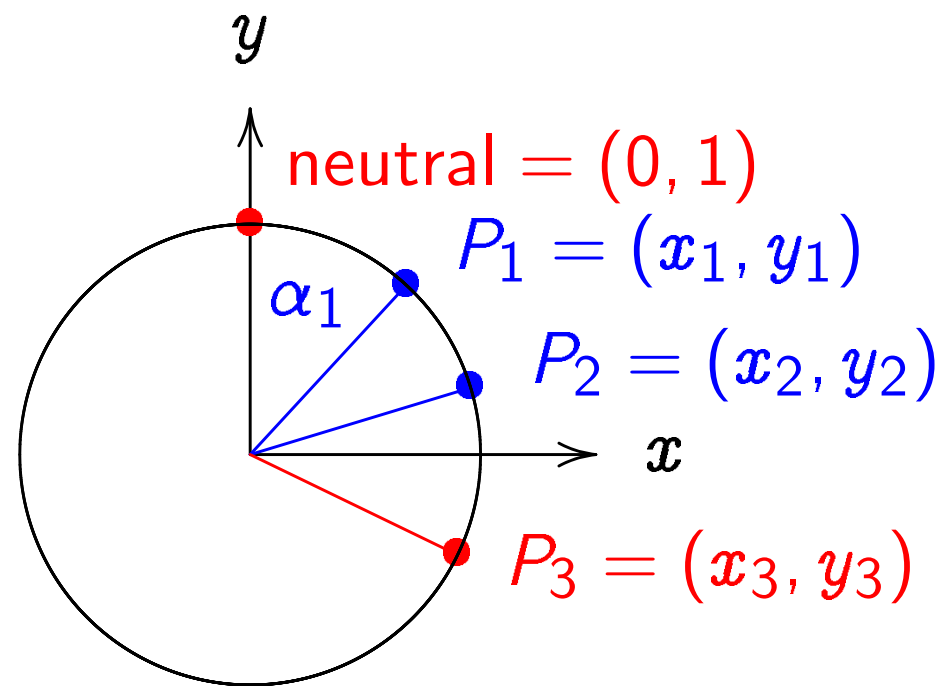
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Clock addition without



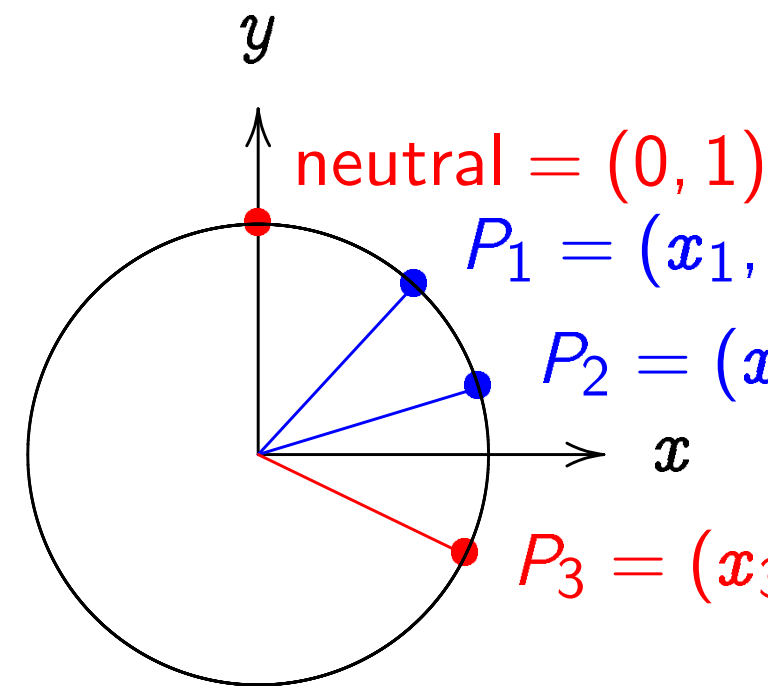
Use Cartesian coordinates
Addition formula
for the clock $x^2 + y^2 = 1$
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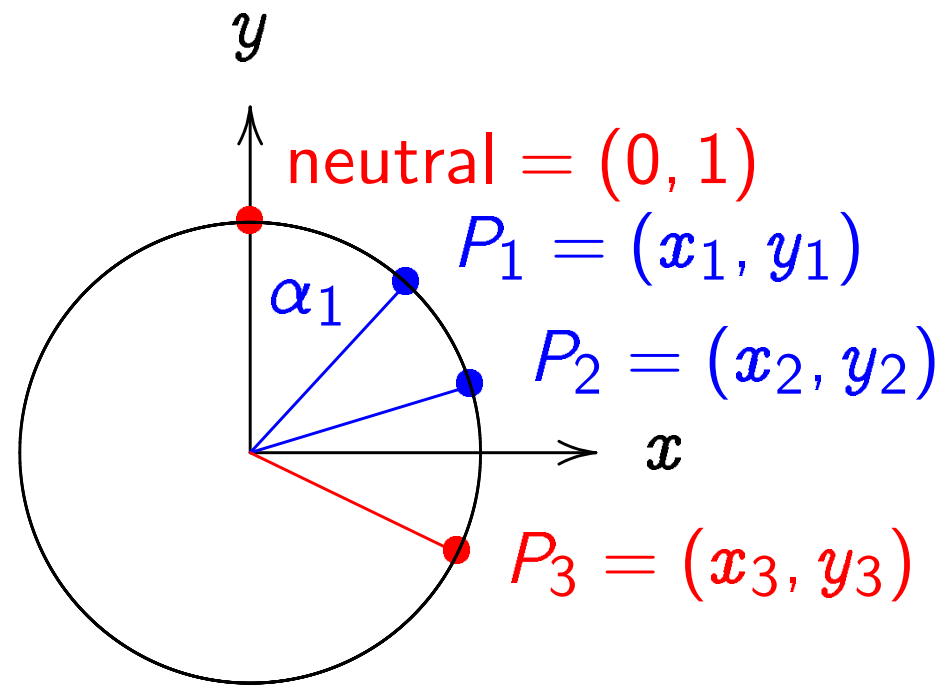
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Clock addition without sin, cos:



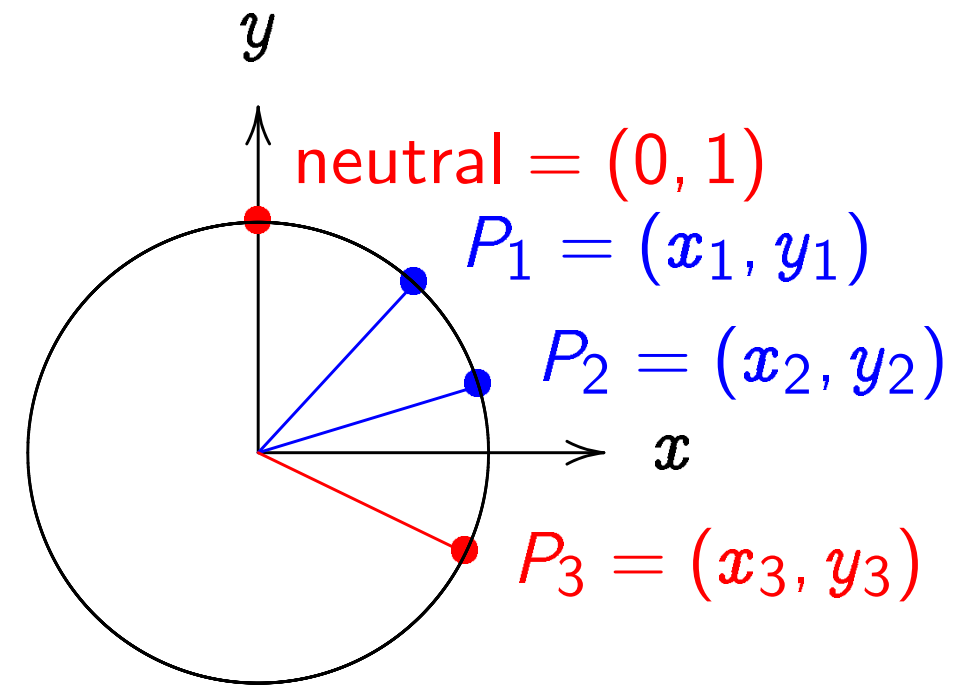
Use Cartesian coordinates for addition
 Addition formula
 for the clock $x^2 + y^2 = 1$:
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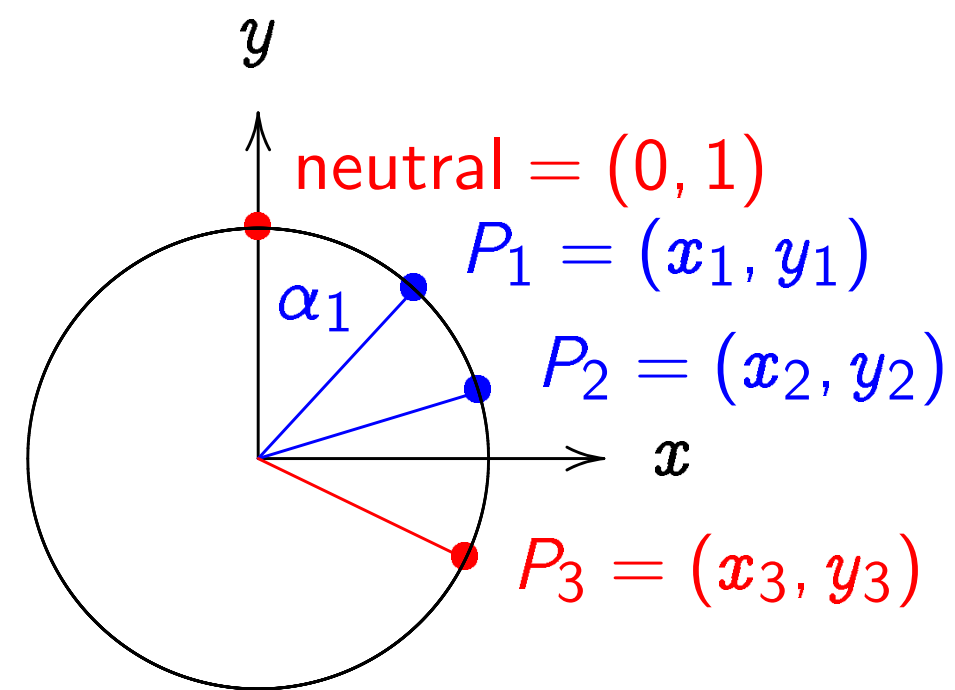
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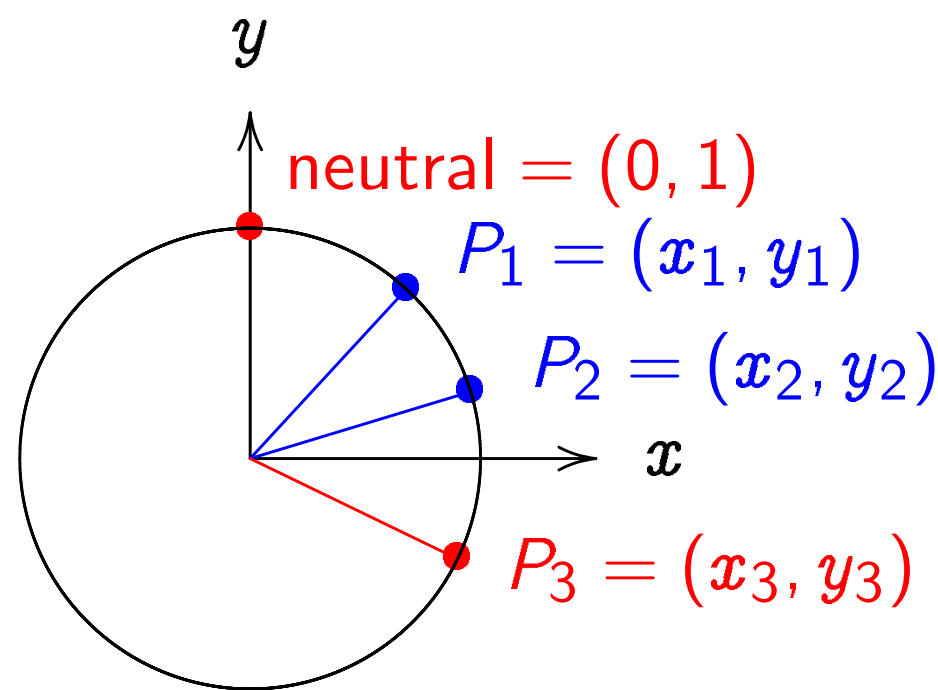
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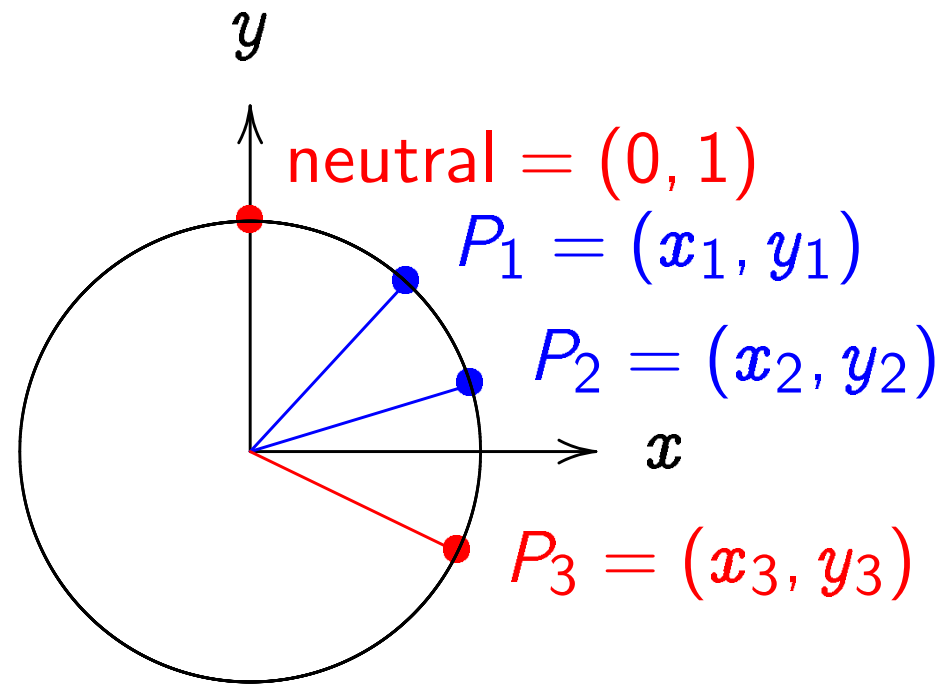
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Examples of
 "2:00" + "4:00"
 $= (\sqrt{3}/4, 1/4)$
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 "5:00" + "4:00"
 $= (1/2, -\sqrt{3}/4)$
 $= (\sqrt{3}/4, 1/4)$
 $2 \left(\frac{3}{5}, \frac{4}{5} \right) =$

neutral = (0, 1)
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 $P_2 = (x_2, y_2)$
 $P_3 = (x_3, y_3)$

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 Recall
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Clock addition without sin, cos:



Use Cartesian coordinates for addition.

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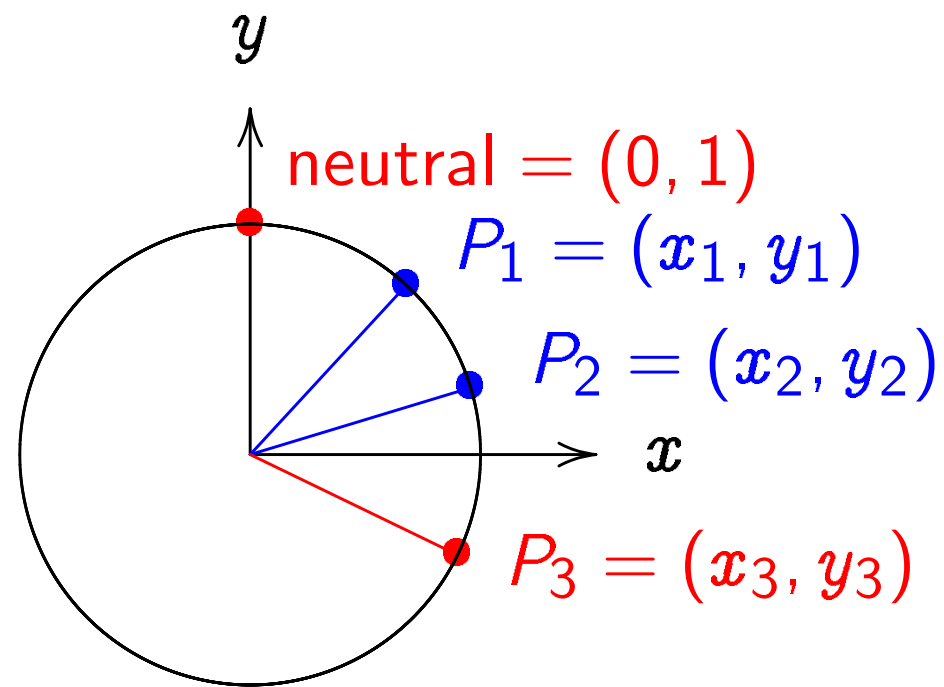
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Examples of clock addition

$$\begin{aligned} & \text{"2:00"} + \text{"5:00"} \\ &= (\sqrt{3/4}, 1/2) + (1/2, -\sqrt{3/4}) \\ &= (-1/2, -\sqrt{3/4}) = \text{"9:00"} \\ & \text{"5:00"} + \text{"9:00"} \\ &= (1/2, -\sqrt{3/4}) + (-1/2, \sqrt{3/4}) \\ &= (\sqrt{3/4}, 1/2) = \text{"2:00"} \\ & 2 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{24}{25}, \frac{7}{25} \right) \end{aligned}$$

Clock addition without sin, cos:



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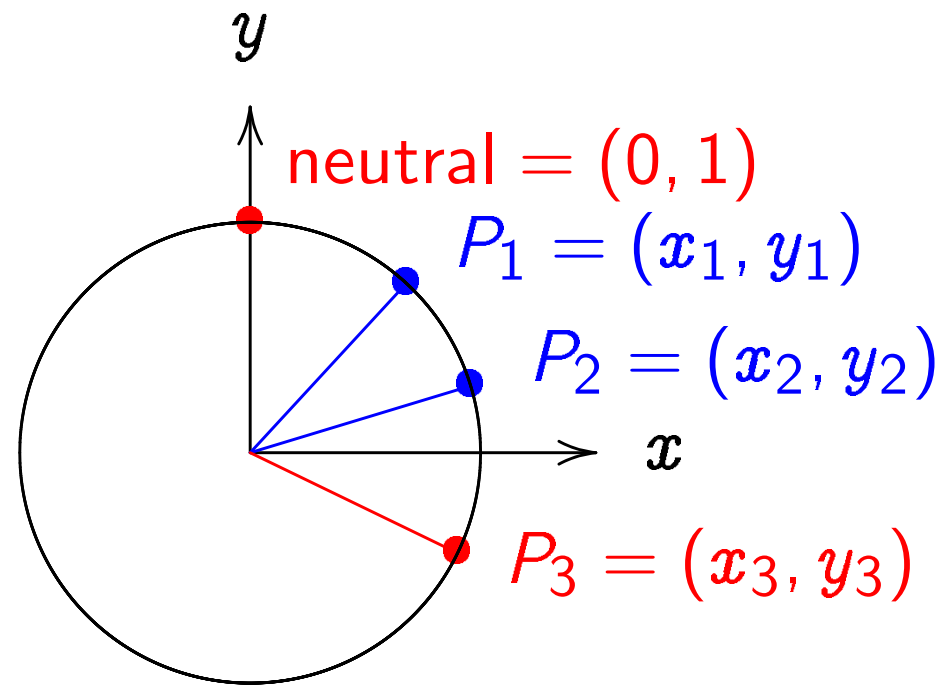
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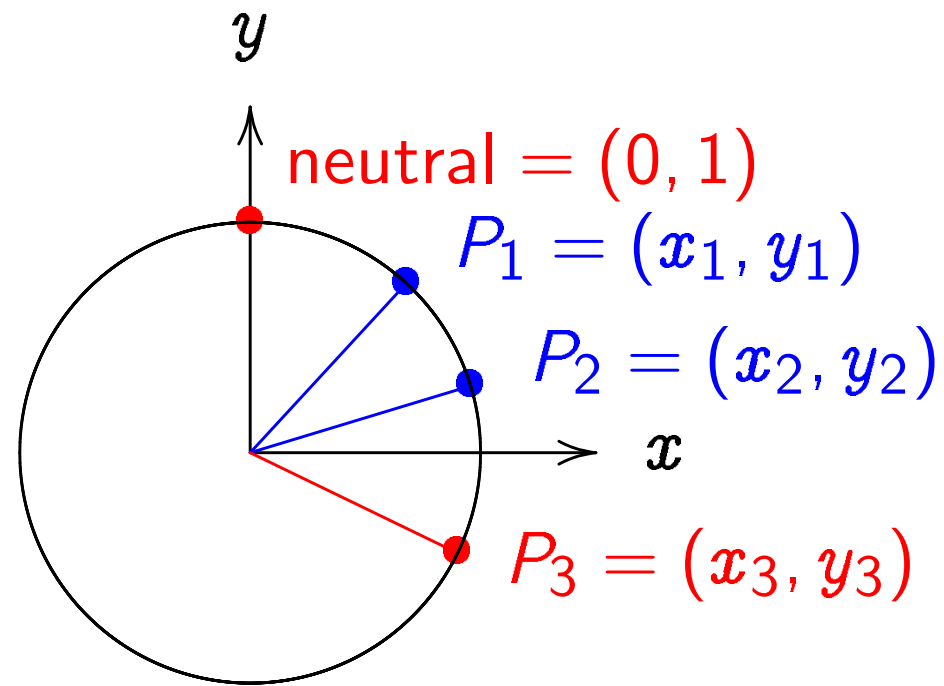
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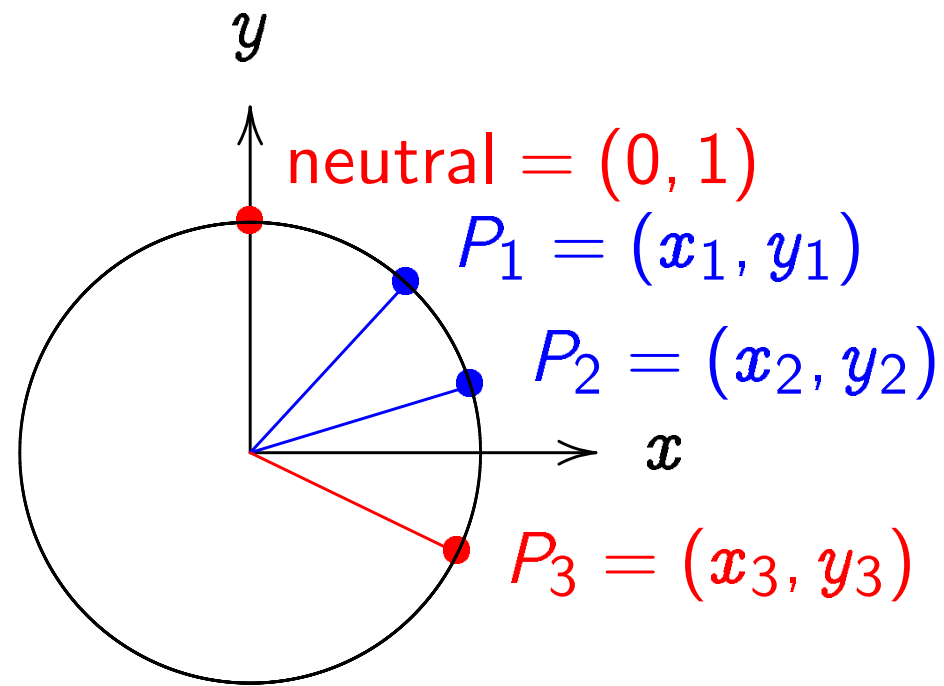
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Clock addition without sin, cos:



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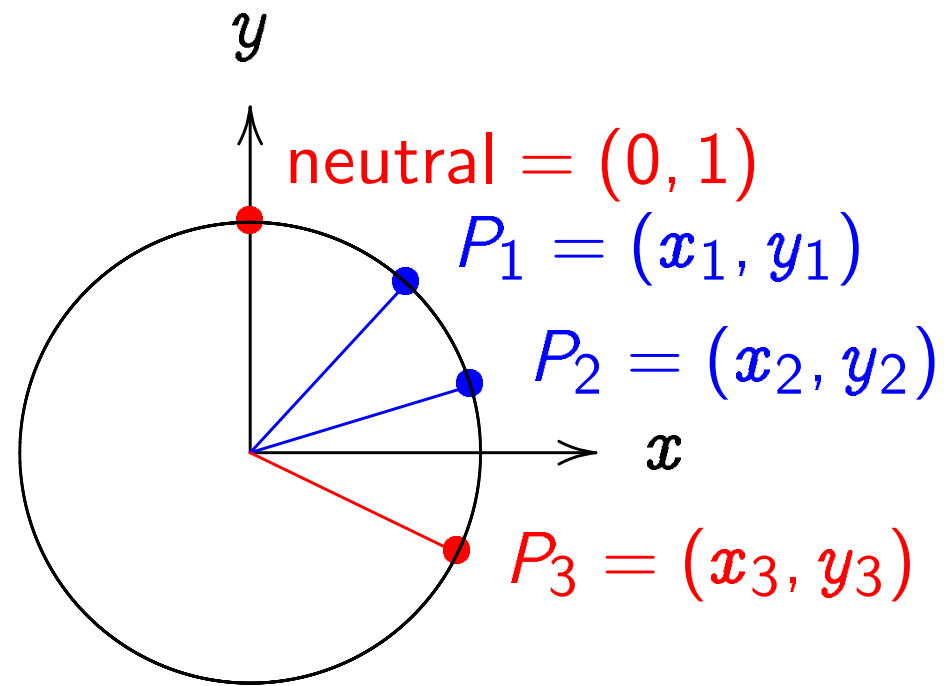
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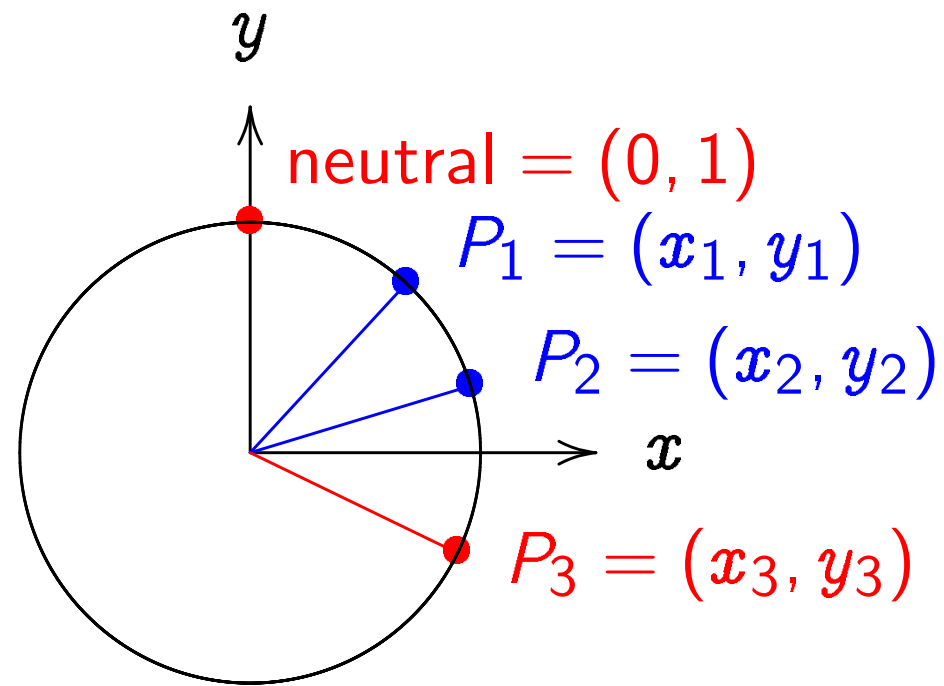
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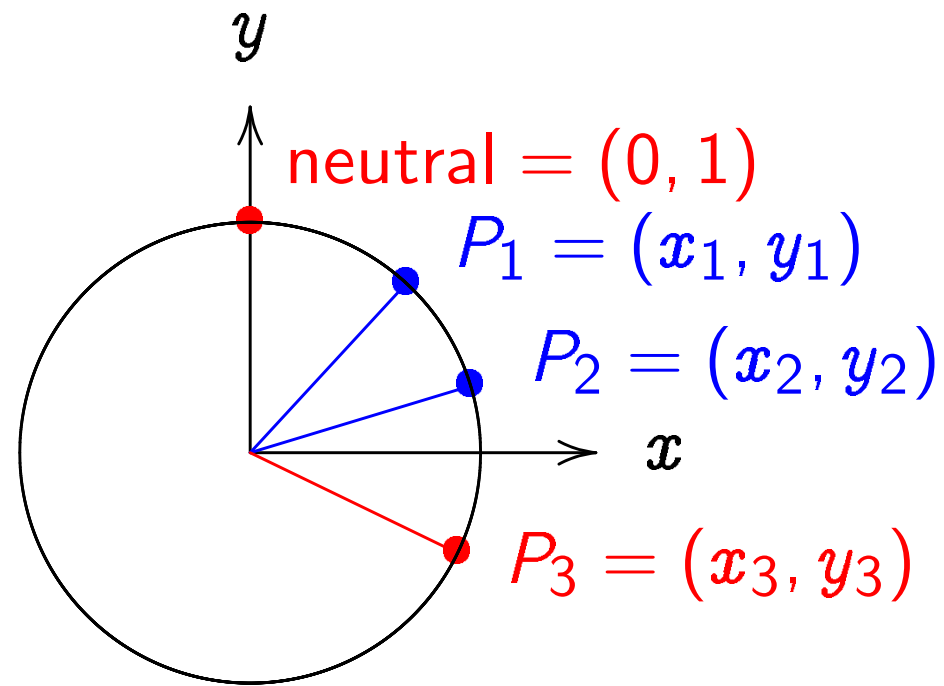
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Clock addition without sin, cos:



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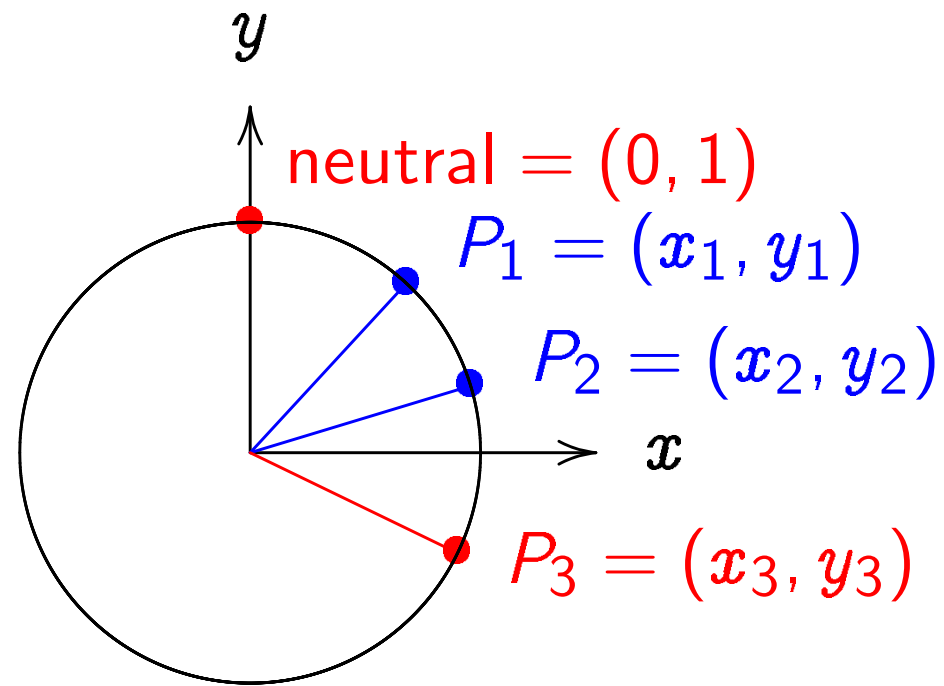
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Clock addition without sin, cos:



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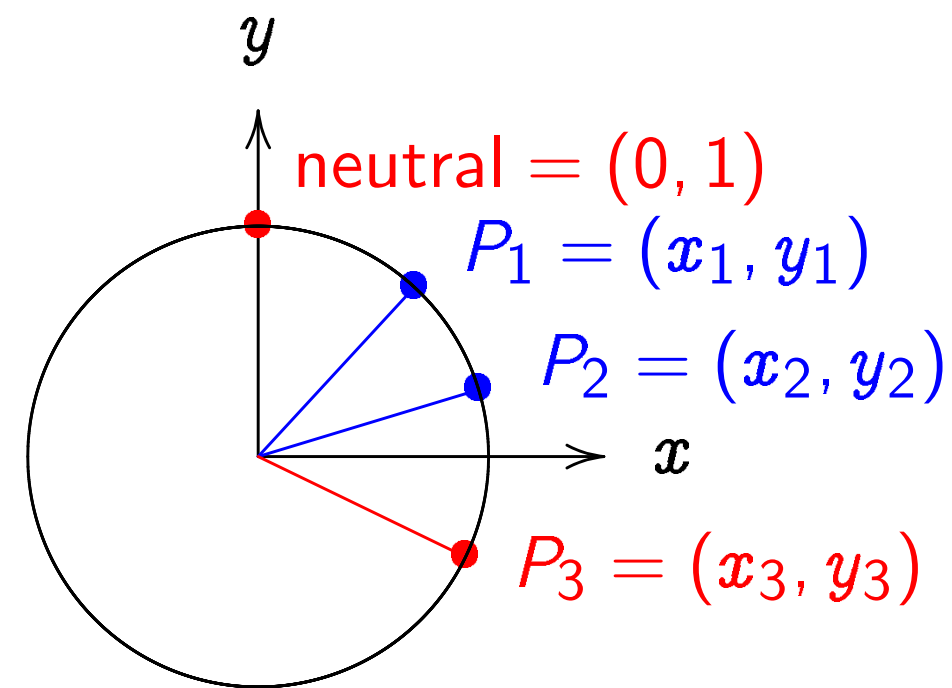
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ormula

ck $x^2 + y^2 = 1$:

, y_1) and (x_2, y_2) is

$x_2, y_1y_2 - x_1x_2$).

Examples of clock addition:

$$\begin{aligned} & \text{"2:00"} + \text{"5:00"} \\ &= (\sqrt{3/4}, 1/2) + (1/2, -\sqrt{3/4}) \\ &= (-1/2, -\sqrt{3/4}) = \text{"7:00"} . \end{aligned}$$

$$\begin{aligned} & \text{"5:00"} + \text{"9:00"} \\ &= (1/2, -\sqrt{3/4}) + (-1, 0) \\ &= (\sqrt{3/4}, 1/2) = \text{"2:00"} . \end{aligned}$$

$$2 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{24}{25}, \frac{7}{25} \right) .$$

$$3 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{117}{125}, \frac{-44}{125} \right) .$$

$$4 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{336}{625}, \frac{-527}{625} \right) .$$

$$(x_1, y_1) + (0, 1) = (x_1, y_1) .$$

$$(x_1, y_1) + (-x_1, y_1) = (0, 1) .$$

Clocks over

Clock(\mathbf{F}_7)

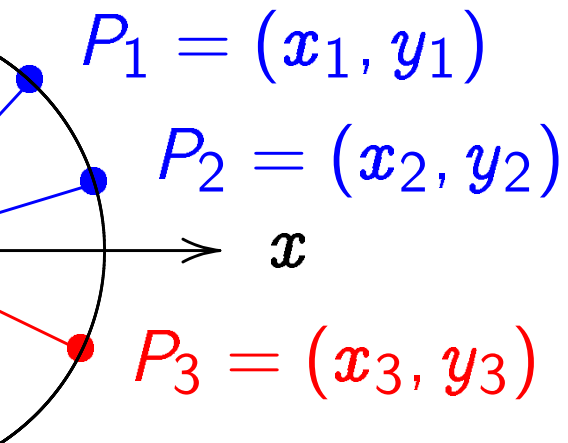
Here $\mathbf{F}_7 =$

with arithm

e.g. $2 \cdot 5 =$

sin, cos:

neutral = (0, 1)



rules for addition.

= 1:

(x2, y2) is

(x1, y1).

Examples of clock addition:

$$\begin{aligned} & \text{"2:00"} + \text{"5:00"} \\ &= (\sqrt{3/4}, 1/2) + (1/2, -\sqrt{3/4}) \\ &= (-1/2, -\sqrt{3/4}) = \text{"7:00"}. \end{aligned}$$

$$\begin{aligned} & \text{"5:00"} + \text{"9:00"} \\ &= (1/2, -\sqrt{3/4}) + (-1, 0) \\ &= (\sqrt{3/4}, 1/2) = \text{"2:00"}. \end{aligned}$$

$$2 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{24}{25}, \frac{7}{25} \right).$$

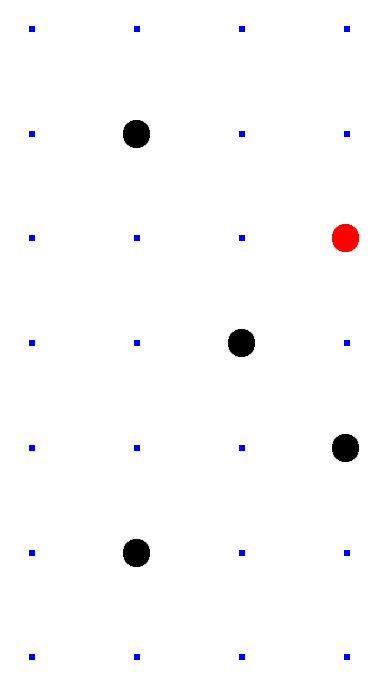
$$3 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{117}{125}, \frac{-44}{125} \right).$$

$$4 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{336}{625}, \frac{-527}{625} \right).$$

$$(x_1, y_1) + (0, 1) = (x_1, y_1).$$

$$(x_1, y_1) + (-x_1, y_1) = (0, 1).$$

Clocks over finite fields



Clock(\mathbf{F}_7) = $\{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7\}$
 Here $\mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$
 $= \{0, 1, 2, 3, -2, -1\}$
 with arithmetic modulo 7.
 e.g. $2 \cdot 5 = 3$ and $3/2 = 6$.

Examples of clock addition:

$$\begin{aligned} & \text{"2:00"} + \text{"5:00"} \\ &= (\sqrt{3/4}, 1/2) + (1/2, -\sqrt{3/4}) \\ &= (-1/2, -\sqrt{3/4}) = \text{"7:00"}. \end{aligned}$$

$$\begin{aligned} & \text{"5:00"} + \text{"9:00"} \\ &= (1/2, -\sqrt{3/4}) + (-1, 0) \\ &= (\sqrt{3/4}, 1/2) = \text{"2:00"}. \end{aligned}$$

$$2 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{24}{25}, \frac{7}{25} \right).$$

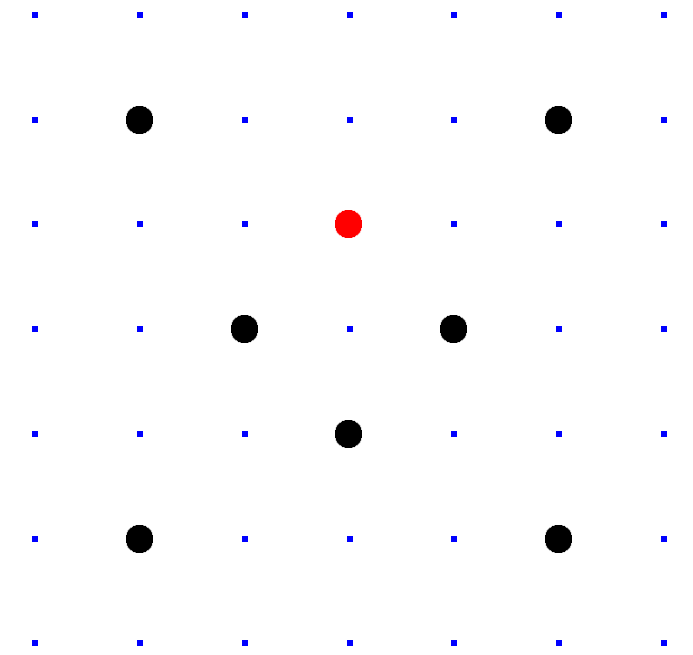
$$3 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{117}{125}, \frac{-44}{125} \right).$$

$$4 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{336}{625}, \frac{-527}{625} \right).$$

$$(x_1, y_1) + (0, 1) = (x_1, y_1).$$

$$(x_1, y_1) + (-x_1, y_1) = (0, 1).$$

Clocks over finite fields



$$\text{Clock}(\mathbf{F}_7) = \{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2$$

$$\text{Here } \mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$$

$$= \{0, 1, 2, 3, -3, -2, -1\}$$

with arithmetic modulo 7.

e.g. $2 \cdot 5 = 3$ and $3/2 = 5$ in \mathbf{F}_7 .

Examples of clock addition:

“2:00” + “5:00”

$$= (\sqrt{3/4}, 1/2) + (1/2, -\sqrt{3/4})$$

$$= (-1/2, -\sqrt{3/4}) = \text{“7:00”}.$$

“5:00” + “9:00”

$$= (1/2, -\sqrt{3/4}) + (-1, 0)$$

$$= (\sqrt{3/4}, 1/2) = \text{“2:00”}.$$

$$2 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{24}{25}, \frac{7}{25} \right).$$

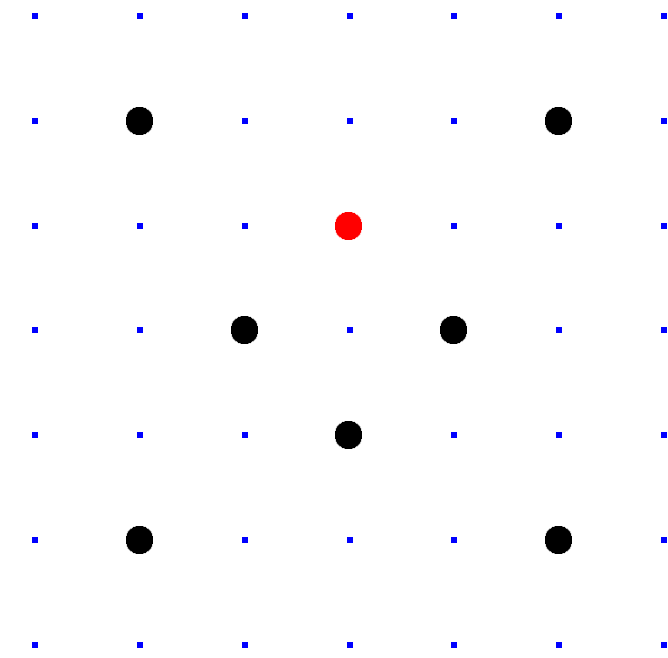
$$3 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{117}{125}, \frac{-44}{125} \right).$$

$$4 \left(\frac{3}{5}, \frac{4}{5} \right) = \left(\frac{336}{625}, \frac{-527}{625} \right).$$

$$(x_1, y_1) + (0, 1) = (x_1, y_1).$$

$$(x_1, y_1) + (-x_1, y_1) = (0, 1).$$

Clocks over finite fields



$$\text{Clock}(\mathbf{F}_7) = \{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1\}.$$

Here $\mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$

$$= \{0, 1, 2, 3, -3, -2, -1\}$$

with arithmetic modulo 7.

e.g. $2 \cdot 5 = 3$ and $3/2 = 5$ in \mathbf{F}_7 .

of clock addition:

5:00"

$$\begin{aligned} & (1/2) + (1/2, -\sqrt{3/4}) \\ & -\sqrt{3/4}) = \text{"7:00"}. \end{aligned}$$

9:00"

$$\begin{aligned} & (\sqrt{3/4}) + (-1, 0) \\ & (1/2) = \text{"2:00"}. \end{aligned}$$

$$= \left(\frac{24}{25}, \frac{7}{25} \right).$$

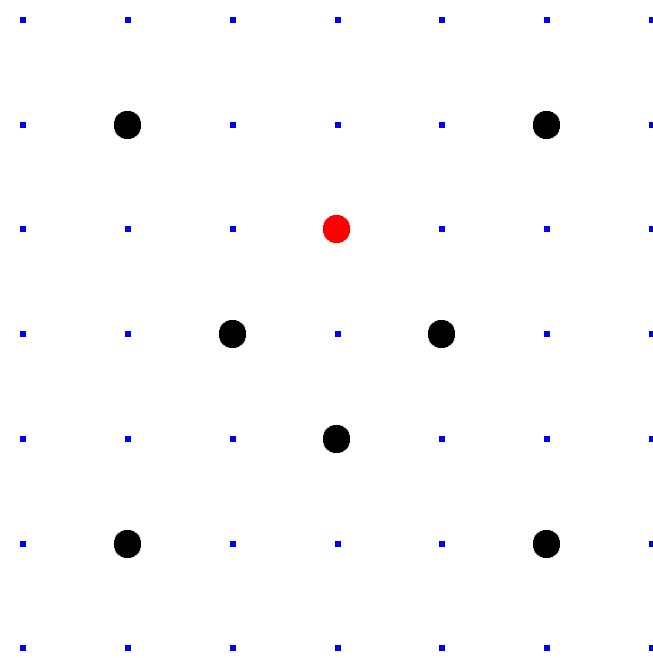
$$= \left(\frac{117}{125}, \frac{-44}{125} \right).$$

$$= \left(\frac{336}{625}, \frac{-527}{625} \right).$$

$$(0, 1) = (x_1, y_1).$$

$$(-x_1, y_1) = (0, 1).$$

Clocks over finite fields



$$\text{Clock}(\mathbf{F}_7) = \{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1\}.$$

$$\text{Here } \mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$$

$$= \{0, 1, 2, 3, -3, -2, -1\}$$

with arithmetic modulo 7.

e.g. $2 \cdot 5 = 3$ and $3/2 = 5$ in \mathbf{F}_7 .

>>> for x

... for

... if

...

...

(0, 1)

(0, 6)

(1, 0)

(2, 2)

(2, 5)

(5, 2)

(5, 5)

(6, 0)

>>>

tion:

$-\sqrt{3/4}$)

7:00".

(1, 0)

)".

.

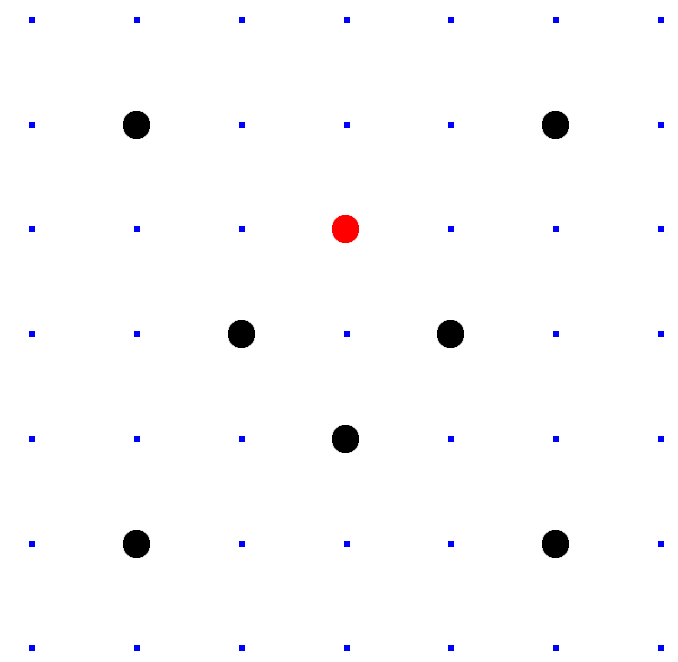
$\frac{4}{5}$)

$\frac{27}{5}$)

y_1).

(0, 1).

Clocks over finite fields



$$\text{Clock}(\mathbf{F}_7) = \{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1\}.$$

Here $\mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$

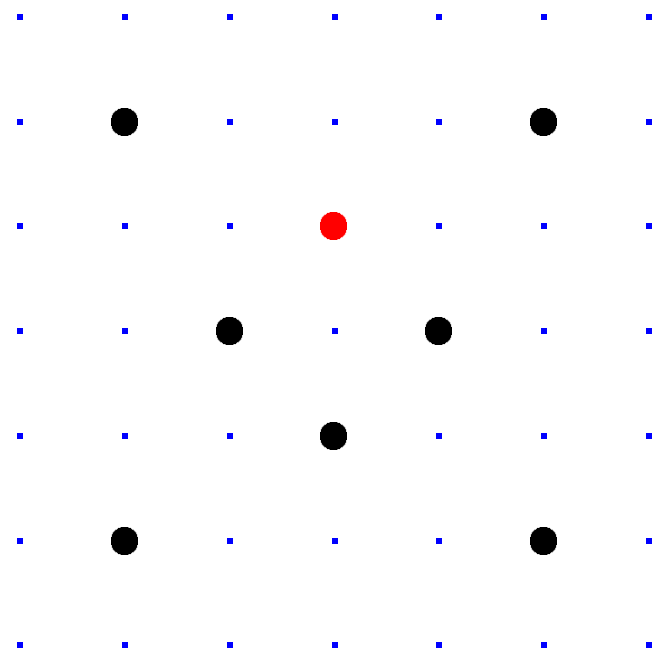
$$= \{0, 1, 2, 3, -3, -2, -1\}$$

with arithmetic modulo 7.

e.g. $2 \cdot 5 = 3$ and $3/2 = 5$ in \mathbf{F}_7 .

```
>>> for x in range(7)
...     for y in range(7)
...         if (x*x+y*y) == 1:
...             print (x,y)
...
(0, 1)
(0, 6)
(1, 0)
(2, 2)
(2, 5)
(5, 2)
(5, 5)
(6, 0)
>>>
```


Clocks over finite fields



$$\text{Clock}(\mathbf{F}_7) = \{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1\}.$$

$$\text{Here } \mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$$

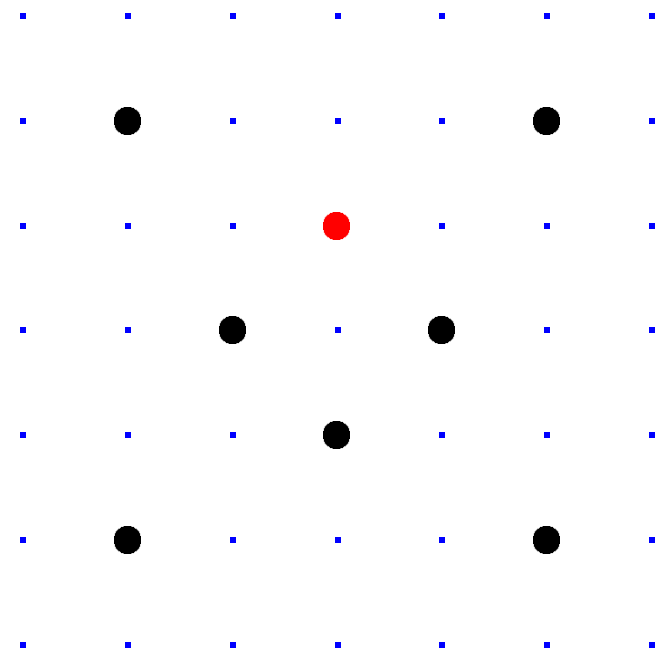
$$= \{0, 1, 2, 3, -3, -2, -1\}$$

with arithmetic modulo 7.

e.g. $2 \cdot 5 = 3$ and $3/2 = 5$ in \mathbf{F}_7 .

```
>>> for x in range(7):
...     for y in range(7):
...         if (x*x+y*y) % 7 == 1:
...             print (x,y)
...
(0, 1)
(0, 6)
(1, 0)
(2, 2)
(2, 5)
(5, 2)
(5, 5)
(6, 0)
>>>
```

Clocks over finite fields



$$\text{Clock}(\mathbf{F}_7) = \{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1\}.$$

$$\text{Here } \mathbf{F}_7 = \{0, 1, 2, 3, 4, 5, 6\}$$

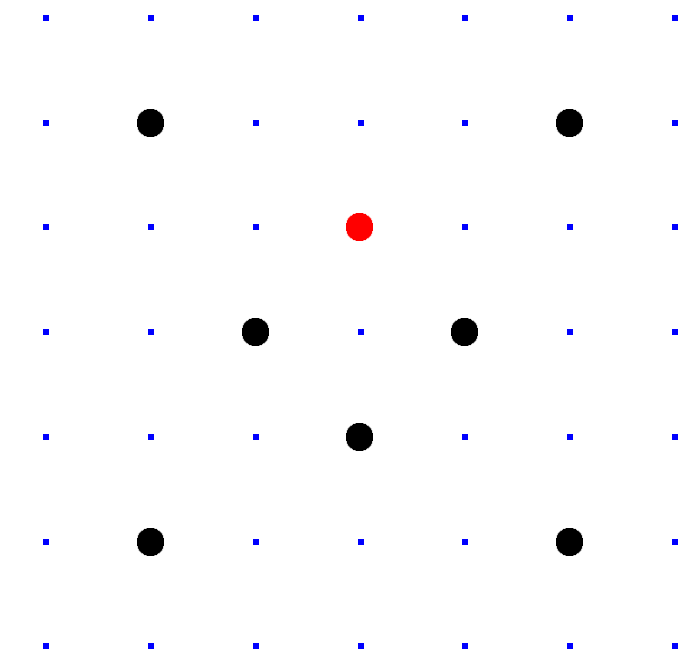
$$= \{0, 1, 2, 3, -3, -2, -1\}$$

with arithmetic modulo 7.

e.g. $2 \cdot 5 = 3$ and $3/2 = 5$ in \mathbf{F}_7 .

```
>>> for x in range(7):
...     for y in range(7):
...         if (x*x+y*y) % 7 == 1:
...             print (x,y)
...
(0, 1)
(0, 6)
(1, 0)
(2, 2)
(2, 5)
(5, 2)
(5, 5)
(6, 0)
>>>
```

Finite fields



$$= \{(x, y) \in \mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1\}.$$

$\{0, 1, 2, 3, 4, 5, 6\}$

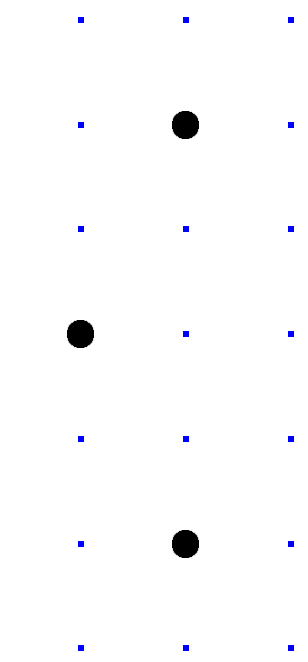
$\{0, 1, 2, 3, -3, -2, -1\}$

arithmetic modulo 7.

$3^{-1} = 5$ and $3/2 = 5$ in \mathbf{F}_7 .

```
>>> for x in range(7):
...     for y in range(7):
...         if (x*x+y*y) % 7 == 1:
...             print (x,y)
...
(0, 1)
(0, 6)
(1, 0)
(2, 2)
(2, 5)
(5, 2)
(5, 5)
(6, 0)
>>>
```

```
>>> class
...     def
...         se
...     def
...         re
...     __re
...
>>> print
2
>>> print
6
>>> print
0
>>> print
3
```



$\mathbf{F}_7 \times \mathbf{F}_7 : x^2 + y^2 = 1$.
 5, 6}
 3, -2, -1}
 7.
 = 5 in \mathbf{F}_7 .

```

>>> for x in range(7):
...     for y in range(7):
...         if (x*x+y*y) % 7 == 1:
...             print (x,y)
...
(0, 1)
(0, 6)
(1, 0)
(2, 2)
(2, 5)
(5, 2)
(5, 5)
(6, 0)
>>>

```

```

>>> class F7:
...     def __init__(self, x):
...         self.int = x
...     def __str__(self):
...         return str(self.int)
...     __repr__ = __str__
>>> print F7(2)
2
>>> print F7(6)
6
>>> print F7(7)
0
>>> print F7(10)
3

```

$+y^2=1\}$.

```
>>> for x in range(7):
...     for y in range(7):
...         if (x*x+y*y) % 7 == 1:
...             print (x,y)
...
(0, 1)
(0, 6)
(1, 0)
(2, 2)
(2, 5)
(5, 2)
(5, 5)
(6, 0)
>>>
```

```
>>> class F7:
...     def __init__(self,x):
...         self.int = x % 7
...     def __str__(self):
...         return str(self.int)
...     __repr__ = __str__
...
>>> print F7(2)
2
>>> print F7(6)
6
>>> print F7(7)
0
>>> print F7(10)
3
```

```
>>> for x in range(7):
...     for y in range(7):
...         if (x*x+y*y) % 7 == 1:
...             print (x,y)
...
(0, 1)
(0, 6)
(1, 0)
(2, 2)
(2, 5)
(5, 2)
(5, 5)
(6, 0)
>>>
```

```
>>> class F7:
...     def __init__(self,x):
...         self.int = x % 7
...     def __str__(self):
...         return str(self.int)
...     __repr__ = __str__
...
>>> print F7(2)
2
>>> print F7(6)
6
>>> print F7(7)
0
>>> print F7(10)
3
```

```
in range(7):
    for y in range(7):
        if (x*x+y*y) % 7 == 1:
            print (x,y)
```

```
>>> class F7:
...     def __init__(self,x):
...         self.int = x % 7
...     def __str__(self):
...         return str(self.int)
...     __repr__ = __str__
...
>>> print F7(2)
2
>>> print F7(6)
6
>>> print F7(7)
0
>>> print F7(10)
3
```

```
>>> F7().__e
...     lamb
>>>
>>> print
True
>>> print
True
>>> print
True
>>> print
False
>>> print
False
>>> print
False
```

```
) :  
(7):  
% 7 == 1:
```

```
>>> class F7:  
...     def __init__(self,x):  
...         self.int = x % 7  
...     def __str__(self):  
...         return str(self.int)  
...     __repr__ = __str__  
...  
>>> print F7(2)  
2  
>>> print F7(6)  
6  
>>> print F7(7)  
0  
>>> print F7(10)  
3
```

```
>>> F7.__eq__ = \  
...     lambda a,b: a.i  
>>>  
>>> print F7(7) == F7  
True  
>>> print F7(10) == F  
True  
>>> print F7(-3) == F  
True  
>>> print F7(0) == F7  
False  
>>> print F7(0) == F7  
False  
>>> print F7(0) == F7  
False
```



```
>>> class F7:
...     def __init__(self,x):
...         self.int = x % 7
...     def __str__(self):
...         return str(self.int)
...     __repr__ = __str__
...
>>> print F7(2)
2
>>> print F7(6)
6
>>> print F7(7)
0
>>> print F7(10)
3
```

```
>>> F7.__eq__ = \
...     lambda a,b: a.int == b.int
>>>
>>> print F7(7) == F7(0)
True
>>> print F7(10) == F7(3)
True
>>> print F7(-3) == F7(4)
True
>>> print F7(0) == F7(1)
False
>>> print F7(0) == F7(2)
False
>>> print F7(0) == F7(3)
False
```

```
>>> class F7:
...     def __init__(self,x):
...         self.int = x % 7
...     def __str__(self):
...         return str(self.int)
...     __repr__ = __str__
...
>>> print F7(2)
2
>>> print F7(6)
6
>>> print F7(7)
0
>>> print F7(10)
3
```

```
>>> F7.__eq__ = \
...     lambda a,b: a.int == b.int
>>>
>>> print F7(7) == F7(0)
True
>>> print F7(10) == F7(3)
True
>>> print F7(-3) == F7(4)
True
>>> print F7(0) == F7(1)
False
>>> print F7(0) == F7(2)
False
>>> print F7(0) == F7(3)
False
```

```
F7:
__init__(self,x):
self.int = x % 7
__str__(self):
return str(self.int)
repr__ = __str__
```

F7(2)

F7(6)

F7(7)

F7(10)

```
>>> F7.__eq__ = \
...     lambda a,b: a.int == b.int
>>>
>>> print F7(7) == F7(0)
True
>>> print F7(10) == F7(3)
True
>>> print F7(-3) == F7(4)
True
>>> print F7(0) == F7(1)
False
>>> print F7(0) == F7(2)
False
>>> print F7(0) == F7(3)
False
```

```
>>> F7.__a
...     lamb
>>> F7.__s
...     lamb
>>> F7.__m
...     lamb
>>>
>>> print
0
>>> print
4
>>> print
3
>>>
```

```
self, x):  
    % 7  
    def __eq__(self, other):  
        return (self.int == other.int)  
    def __tr__
```

```
>>> F7.__eq__ = \  
...     lambda a,b: a.int == b.int  
>>>  
>>> print F7(7) == F7(0)  
True  
>>> print F7(10) == F7(3)  
True  
>>> print F7(-3) == F7(4)  
True  
>>> print F7(0) == F7(1)  
False  
>>> print F7(0) == F7(2)  
False  
>>> print F7(0) == F7(3)  
False
```

```
>>> F7.__add__ = \  
...     lambda a,b: F7(a.int + b.int)  
>>> F7.__sub__ = \  
...     lambda a,b: F7(a.int - b.int)  
>>> F7.__mul__ = \  
...     lambda a,b: F7(a.int * b.int)  
>>>  
>>> print F7(2) + F7(3)  
5  
>>> print F7(2) - F7(3)  
-1  
>>> print F7(2) * F7(3)  
6  
>>>
```

```
>>> F7.__eq__ = \
...     lambda a,b: a.int == b.int
>>>
>>> print F7(7) == F7(0)
True
>>> print F7(10) == F7(3)
True
>>> print F7(-3) == F7(4)
True
>>> print F7(0) == F7(1)
False
>>> print F7(0) == F7(2)
False
>>> print F7(0) == F7(3)
False
```

```
>>> F7.__add__ = \
...     lambda a,b: F7(a.int + b.int)
>>> F7.__sub__ = \
...     lambda a,b: F7(a.int - b.int)
>>> F7.__mul__ = \
...     lambda a,b: F7(a.int * b.int)
>>>
>>> print F7(2) + F7(5)
0
>>> print F7(2) - F7(5)
4
>>> print F7(2) * F7(5)
3
>>>
```

```
>>> F7.__eq__ = \
...     lambda a,b: a.int == b.int
>>>
>>> print F7(7) == F7(0)
True
>>> print F7(10) == F7(3)
True
>>> print F7(-3) == F7(4)
True
>>> print F7(0) == F7(1)
False
>>> print F7(0) == F7(2)
False
>>> print F7(0) == F7(3)
False
```

```
>>> F7.__add__ = \
...     lambda a,b: F7(a.int + b.int)
>>> F7.__sub__ = \
...     lambda a,b: F7(a.int - b.int)
>>> F7.__mul__ = \
...     lambda a,b: F7(a.int * b.int)
>>>
>>> print F7(2) + F7(5)
0
>>> print F7(2) - F7(5)
4
>>> print F7(2) * F7(5)
3
>>>
```

```
__eq__ = \
def __add__(a,b): a.int == b.int

F7(7) == F7(0)

F7(10) == F7(3)

F7(-3) == F7(4)

F7(0) == F7(1)

F7(0) == F7(2)

F7(0) == F7(3)
```

```
>>> F7.__add__ = \
...     lambda a,b: F7(a.int + b.int)
>>> F7.__sub__ = \
...     lambda a,b: F7(a.int - b.int)
>>> F7.__mul__ = \
...     lambda a,b: F7(a.int * b.int)
>>>
>>> print F7(2) + F7(5)
0
>>> print F7(2) - F7(5)
4
>>> print F7(2) * F7(5)
3
>>>
```

Larger exam

```
p = 100000
```

```
class Fp:
```

```
...
```

```
def clocka
```

```
    x1,y1 =
```

```
    x2,y2 =
```

```
    x3 = x1*
```

```
    y3 = y1*
```

```
    return x
```

```
int == b.int
```

```
F7(0)
```

```
F7(3)
```

```
F7(4)
```

```
F7(1)
```

```
F7(2)
```

```
F7(3)
```

```
>>> F7.__add__ = \
...     lambda a,b: F7(a.int + b.int)
>>> F7.__sub__ = \
...     lambda a,b: F7(a.int - b.int)
>>> F7.__mul__ = \
...     lambda a,b: F7(a.int * b.int)
>>>
>>> print F7(2) + F7(5)
0
>>> print F7(2) - F7(5)
4
>>> print F7(2) * F7(5)
3
>>>
```

Larger example: Clock(

```
p = 1000003
```

```
class Fp:
```

```
...
```

```
def clockadd(P1,P2):
```

```
    x1,y1 = P1
```

```
    x2,y2 = P2
```

```
    x3 = x1*y2+y1*x2
```

```
    y3 = y1*y2-x1*x2
```

```
    return x3,y3
```



```
>>> F7.__add__ = \
...     lambda a,b: F7(a.int + b.int)
>>> F7.__sub__ = \
...     lambda a,b: F7(a.int - b.int)
>>> F7.__mul__ = \
...     lambda a,b: F7(a.int * b.int)
>>>
>>> print F7(2) + F7(5)
0
>>> print F7(2) - F7(5)
4
>>> print F7(2) * F7(5)
3
>>>
```

Larger example: Clock(**F**₁₀₀₀₀₀₃).

```
p = 1000003
class Fp:
    ...

def clockadd(P1,P2):
    x1,y1 = P1
    x2,y2 = P2
    x3 = x1*y2+y1*x2
    y3 = y1*y2-x1*x2
    return x3,y3
```

```
>>> F7.__add__ = \
...     lambda a,b: F7(a.int + b.int)
>>> F7.__sub__ = \
...     lambda a,b: F7(a.int - b.int)
>>> F7.__mul__ = \
...     lambda a,b: F7(a.int * b.int)
>>>
>>> print F7(2) + F7(5)
0
>>> print F7(2) - F7(5)
4
>>> print F7(2) * F7(5)
3
>>>
```

Larger example: $\text{Clock}(\mathbf{F}_{1000003})$.

```
p = 1000003
```

```
class Fp:
```

```
    ...
```

```
def clockadd(P1,P2):
```

```
    x1,y1 = P1
```

```
    x2,y2 = P2
```

```
    x3 = x1*y2+y1*x2
```

```
    y3 = y1*y2-x1*x2
```

```
    return x3,y3
```

```

add__ = \
    def __add__(a,b): F7(a.int + b.int)

sub__ = \
    def __sub__(a,b): F7(a.int - b.int)

mul__ = \
    def __mul__(a,b): F7(a.int * b.int)

F7(2) + F7(5)

F7(2) - F7(5)

F7(2) * F7(5)

```

Larger example: Clock(**F**₁₀₀₀₀₀₃).

```

p = 1000003
class Fp:
    ...

def clockadd(P1,P2):
    x1,y1 = P1
    x2,y2 = P2
    x3 = x1*y2+y1*x2
    y3 = y1*y2-x1*x2
    return x3,y3

```

```

>>> P = (F
>>> P2 = c
>>> print
(4000, 7)
>>> P3 = c
>>> print
(15000, 26)
>>> P4 = c
>>> P5 = c
>>> P6 = c
>>> print
(780000, 1
>>> print
(780000, 1
>>>

```

```
(a.int + b.int)
```

```
(a.int - b.int)
```

```
(a.int * b.int)
```

```
(5)
```

```
(5)
```

```
(5)
```

Larger example: Clock($\mathbf{F}_{1000003}$).

```
p = 1000003
```

```
class Fp:
```

```
    ...
```

```
def clockadd(P1,P2):
```

```
    x1,y1 = P1
```

```
    x2,y2 = P2
```

```
    x3 = x1*y2+y1*x2
```

```
    y3 = y1*y2-x1*x2
```

```
    return x3,y3
```

```
>>> P = (Fp(1000),Fp(7))
```

```
>>> P2 = clockadd(P,P)
```

```
>>> print P2
```

```
(4000, 7)
```

```
>>> P3 = clockadd(P2,P2)
```

```
>>> print P3
```

```
(15000, 26)
```

```
>>> P4 = clockadd(P3,P3)
```

```
>>> P5 = clockadd(P4,P4)
```

```
>>> P6 = clockadd(P5,P5)
```

```
>>> print P6
```

```
(780000, 1351)
```

```
>>> print clockadd(P3,P3)
```

```
(780000, 1351)
```

```
>>>
```

Larger example: $\text{Clock}(\mathbf{F}_{1000003})$.

```
p = 1000003
```

```
class Fp:
```

```
    ...
```

```
def clockadd(P1,P2):
```

```
    x1,y1 = P1
```

```
    x2,y2 = P2
```

```
    x3 = x1*y2+y1*x2
```

```
    y3 = y1*y2-x1*x2
```

```
    return x3,y3
```

```
>>> P = (Fp(1000),Fp(2))
```

```
>>> P2 = clockadd(P,P)
```

```
>>> print P2
```

```
(4000, 7)
```

```
>>> P3 = clockadd(P2,P)
```

```
>>> print P3
```

```
(15000, 26)
```

```
>>> P4 = clockadd(P3,P)
```

```
>>> P5 = clockadd(P4,P)
```

```
>>> P6 = clockadd(P5,P)
```

```
>>> print P6
```

```
(780000, 1351)
```

```
>>> print clockadd(P3,P3)
```

```
(780000, 1351)
```

```
>>>
```

Larger example: $\text{Clock}(\mathbf{F}_{1000003})$.

```
p = 1000003
```

```
class Fp:
```

```
    ...
```

```
def clockadd(P1,P2):
```

```
    x1,y1 = P1
```

```
    x2,y2 = P2
```

```
    x3 = x1*y2+y1*x2
```

```
    y3 = y1*y2-x1*x2
```

```
    return x3,y3
```

```
>>> P = (Fp(1000),Fp(2))
```

```
>>> P2 = clockadd(P,P)
```

```
>>> print P2
```

```
(4000, 7)
```

```
>>> P3 = clockadd(P2,P)
```

```
>>> print P3
```

```
(15000, 26)
```

```
>>> P4 = clockadd(P3,P)
```

```
>>> P5 = clockadd(P4,P)
```

```
>>> P6 = clockadd(P5,P)
```

```
>>> print P6
```

```
(780000, 1351)
```

```
>>> print clockadd(P3,P3)
```

```
(780000, 1351)
```

```
>>>
```

Example: $\text{Clock}(\mathbf{F}_{1000003})$.

03

$\text{add}(P1, P2)$:

$P1$

$P2$

$x_2 y_2 + y_1 x_2$

$x_2 y_2 - x_1 x_2$

x_3, y_3

```
>>> P = (Fp(1000), Fp(2))
>>> P2 = clockadd(P, P)
>>> print P2
(4000, 7)
>>> P3 = clockadd(P2, P)
>>> print P3
(15000, 26)
>>> P4 = clockadd(P3, P)
>>> P5 = clockadd(P4, P)
>>> P6 = clockadd(P5, P)
>>> print P6
(780000, 1351)
>>> print clockadd(P3, P3)
(780000, 1351)
>>>
```

```
>>> def sc
...     if r
...     if r
...     Q =
...     Q =
...     if r
...     retu
...
>>> n = ou
>>> scalar
(947472, 7)
>>>
```

Can you fig

$(\mathbf{F}_{1000003})$.

```
>>> P = (Fp(1000),Fp(2))
>>> P2 = clockadd(P,P)
>>> print P2
(4000, 7)
>>> P3 = clockadd(P2,P)
>>> print P3
(15000, 26)
>>> P4 = clockadd(P3,P)
>>> P5 = clockadd(P4,P)
>>> P6 = clockadd(P5,P)
>>> print P6
(780000, 1351)
>>> print clockadd(P3,P3)
(780000, 1351)
>>>
```

```
>>> def scalarmult(n, P):
...     if n == 0: return (0, 0)
...     if n == 1: return P
...     Q = scalarmult(n//2, P)
...     Q = clockadd(Q, Q)
...     if n % 2: Q = clockadd(Q, P)
...     return Q
...
>>> n = oursixdigitsecret
>>> scalarmult(n,P)
(947472, 736284)
>>>
```

Can you figure out our


```
>>> P = (Fp(1000),Fp(2))
>>> P2 = clockadd(P,P)
>>> print P2
(4000, 7)
>>> P3 = clockadd(P2,P)
>>> print P3
(15000, 26)
>>> P4 = clockadd(P3,P)
>>> P5 = clockadd(P4,P)
>>> P6 = clockadd(P5,P)
>>> print P6
(780000, 1351)
>>> print clockadd(P3,P3)
(780000, 1351)
>>>
```

```
>>> def scalarmult(n,P):
...     if n == 0: return (Fp(0),Fp(0))
...     if n == 1: return P
...     Q = scalarmult(n//2,P)
...     Q = clockadd(Q,Q)
...     if n % 2: Q = clockadd(P,Q)
...     return Q
...
>>> n = oursixdigitsecret
>>> scalarmult(n,P)
(947472, 736284)
>>>
```

Can you figure out our secret n ?

```
>>> P = (Fp(1000),Fp(2))
>>> P2 = clockadd(P,P)
>>> print P2
(4000, 7)
>>> P3 = clockadd(P2,P)
>>> print P3
(15000, 26)
>>> P4 = clockadd(P3,P)
>>> P5 = clockadd(P4,P)
>>> P6 = clockadd(P5,P)
>>> print P6
(780000, 1351)
>>> print clockadd(P3,P3)
(780000, 1351)
>>>
```

```
>>> def scalarmult(n,P):
...     if n == 0: return (Fp(0),Fp(1))
...     if n == 1: return P
...     Q = scalarmult(n//2,P)
...     Q = clockadd(Q,Q)
...     if n % 2: Q = clockadd(P,Q)
...     return Q
...
>>> n = oursixdigitsecret
>>> scalarmult(n,P)
(947472, 736284)
>>>
```

Can you figure out our secret n ?

```
Fp(1000),Fp(2))
clockadd(P,P)
P2
clockadd(P2,P)
P3
5)
clockadd(P3,P)
clockadd(P4,P)
clockadd(P5,P)
P6
1351)
clockadd(P3,P3)
1351)
```

```
>>> def scalarmult(n,P):
...     if n == 0: return (Fp(0),Fp(1))
...     if n == 1: return P
...     Q = scalarmult(n//2,P)
...     Q = clockadd(Q,Q)
...     if n % 2: Q = clockadd(P,Q)
...     return Q
...
>>> n = oursixdigitsecret
>>> scalarmult(n,P)
(947472, 736284)
>>>
```

Can you figure out our secret n ?

Clock crypt
The “Clock
Standardiz
and **base p**
Alice choos
Alice comp
Bob choos
Bob compu
Alice comp
Bob compu
They use t
to encrypt

(2))

)

,P)

,P)

,P)

,P)

3,P3)

```

>>> def scalarmult(n,P):
...     if n == 0: return (Fp(0),Fp(1))
...     if n == 1: return P
...     Q = scalarmult(n//2,P)
...     Q = clockadd(Q,Q)
...     if n % 2: Q = clockadd(P,Q)
...     return Q
...
>>> n = oursixdigitsecret
>>> scalarmult(n,P)
(947472, 736284)
>>>

```

Can you figure out our secret n ?

Clock cryptography

The “Clock Diffie–Hellman”

Standardize a large prime p and **base point** $(x, y) \in \mathbb{F}_p^2$

Alice chooses big secret a

Alice computes her public key (ax, ay)

Bob chooses big secret b

Bob computes his public key (bx, by)

Alice computes $a(bx, by)$

Bob computes $b(ax, ay)$

They use this shared secret abx, aby to encrypt with AES-GCM

```

>>> def scalarmult(n,P):
...     if n == 0: return (Fp(0),Fp(1))
...     if n == 1: return P
...     Q = scalarmult(n//2,P)
...     Q = clockadd(Q,Q)
...     if n % 2: Q = clockadd(P,Q)
...     return Q
...
>>> n = oursixdigitsecret
>>> scalarmult(n,P)
(947472, 736284)
>>>

```

Can you figure out our secret n ?

Clock cryptography

The “Clock Diffie–Hellman protocol”

Standardize a large prime p
and **base point** $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Alice computes her public key $a(x, y)$.

Bob chooses big secret b .

Bob computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

They use this shared secret
to encrypt with AES-GCM etc.

```

>>> def scalarmult(n,P):
...     if n == 0: return (Fp(0),Fp(1))
...     if n == 1: return P
...     Q = scalarmult(n//2,P)
...     Q = clockadd(Q,Q)
...     if n % 2: Q = clockadd(P,Q)
...     return Q
...
>>> n = oursixdigitsecret
>>> scalarmult(n,P)
(947472, 736284)
>>>

```

Can you figure out our secret n ?

Clock cryptography

The “Clock Diffie–Hellman protocol”:

Standardize a large prime p
and **base point** $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Alice computes her public key $a(x, y)$.

Bob chooses big secret b .

Bob computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

They use this shared secret
to encrypt with AES-GCM etc.

```

scalarmult(n,P):
  n == 0: return (Fp(0),Fp(1))
  n == 1: return P
  scalarmult(n//2,P)
  clockadd(Q,Q)
  n % 2: Q = clockadd(P,Q)
  return Q

```

```

sursixdigitsecret
scalarmult(n,P)
(736284)

```

figure out our secret n ?

Clock cryptography

The “Clock Diffie–Hellman protocol”:

Standardize a large prime p
and **base point** $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Alice computes her public key $a(x, y)$.

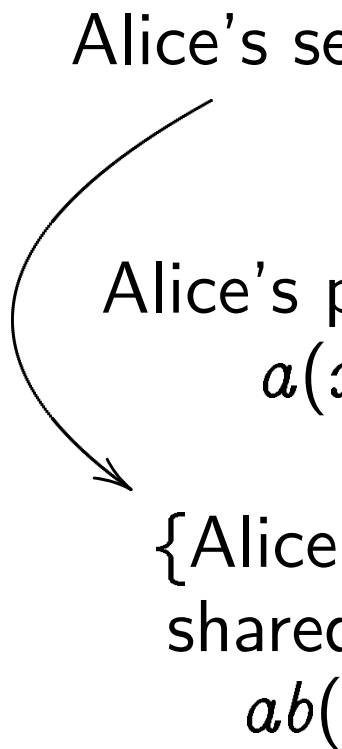
Bob chooses big secret b .

Bob computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

They use this shared secret
to encrypt with AES-GCM etc.



(P) :
return $(F_p(0), F_p(1))$
return P
 $(n//2, P)$
 (Q)
clockadd(P, Q)

secret

secret n ?

Clock cryptography

The “Clock Diffie–Hellman protocol” :

Standardize a large prime p
and **base point** $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Alice computes her public key $a(x, y)$.

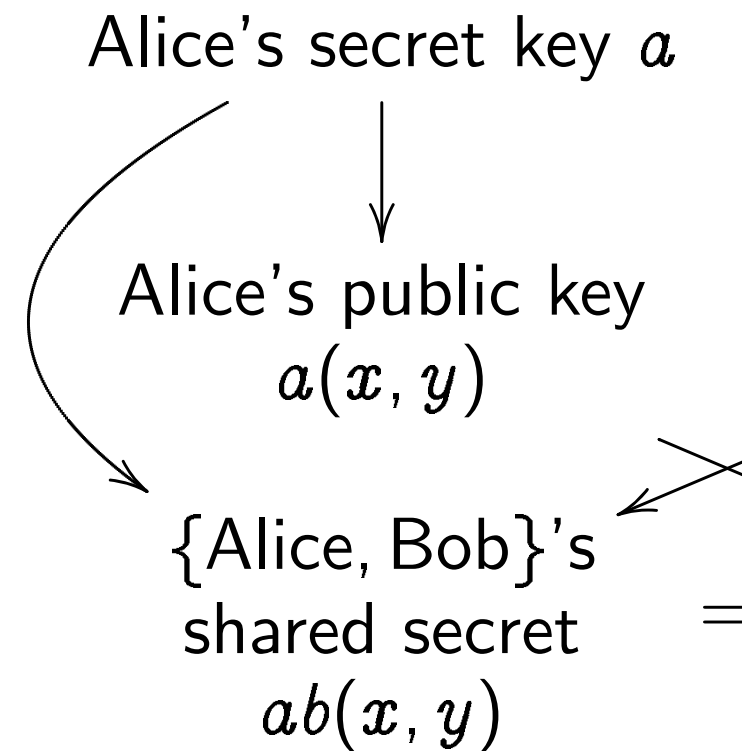
Bob chooses big secret b .

Bob computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

They use this shared secret
to encrypt with AES-GCM etc.



Clock cryptography

The “Clock Diffie–Hellman protocol”:

Standardize a large prime p
and **base point** $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Alice computes her public key $a(x, y)$.

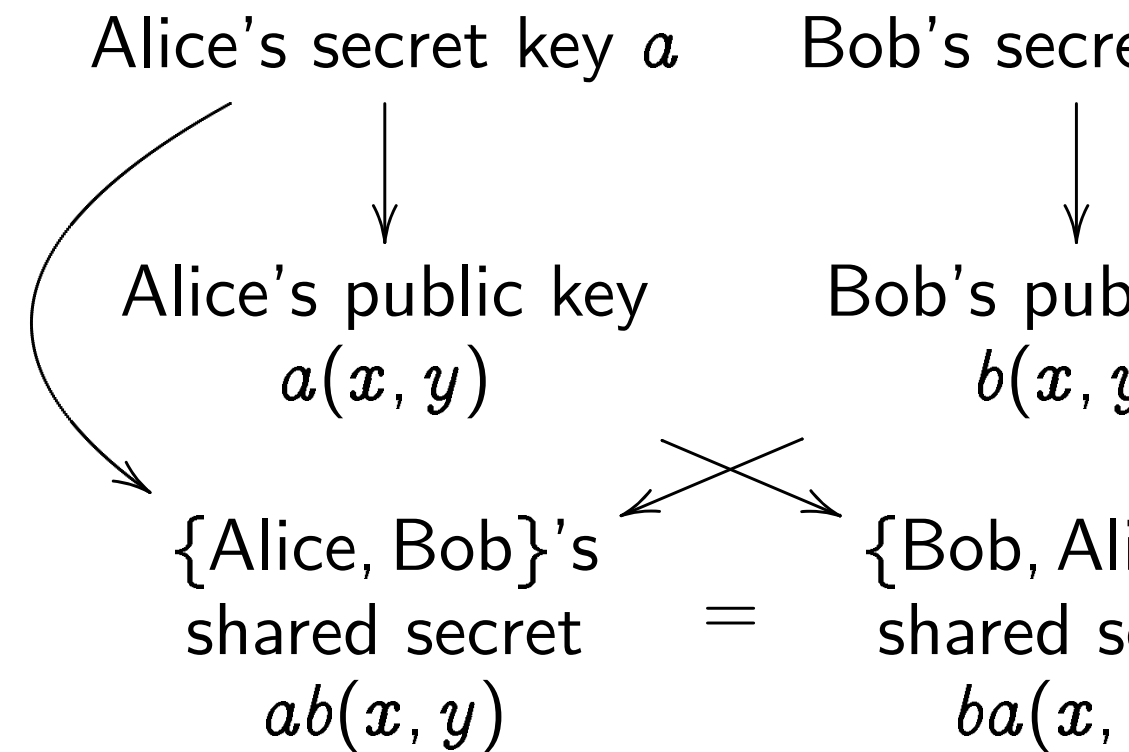
Bob chooses big secret b .

Bob computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

They use this shared secret
to encrypt with AES-GCM etc.



Clock cryptography

The “Clock Diffie–Hellman protocol”:

Standardize a large prime p
and **base point** $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Alice computes her public key $a(x, y)$.

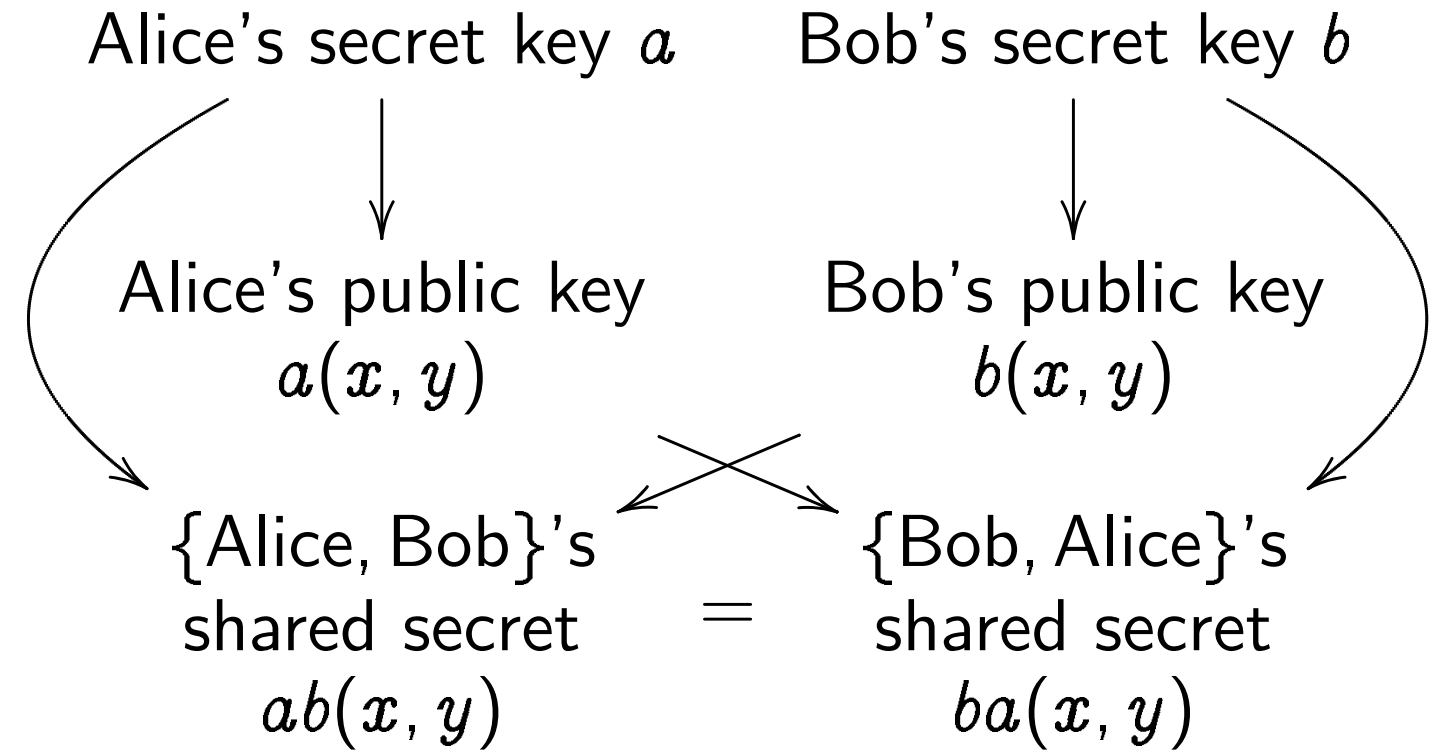
Bob chooses big secret b .

Bob computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

They use this shared secret
to encrypt with AES-GCM etc.



Clock cryptography

The “Clock Diffie–Hellman protocol”:

Standardize a large prime p
and **base point** $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Alice computes her public key $a(x, y)$.

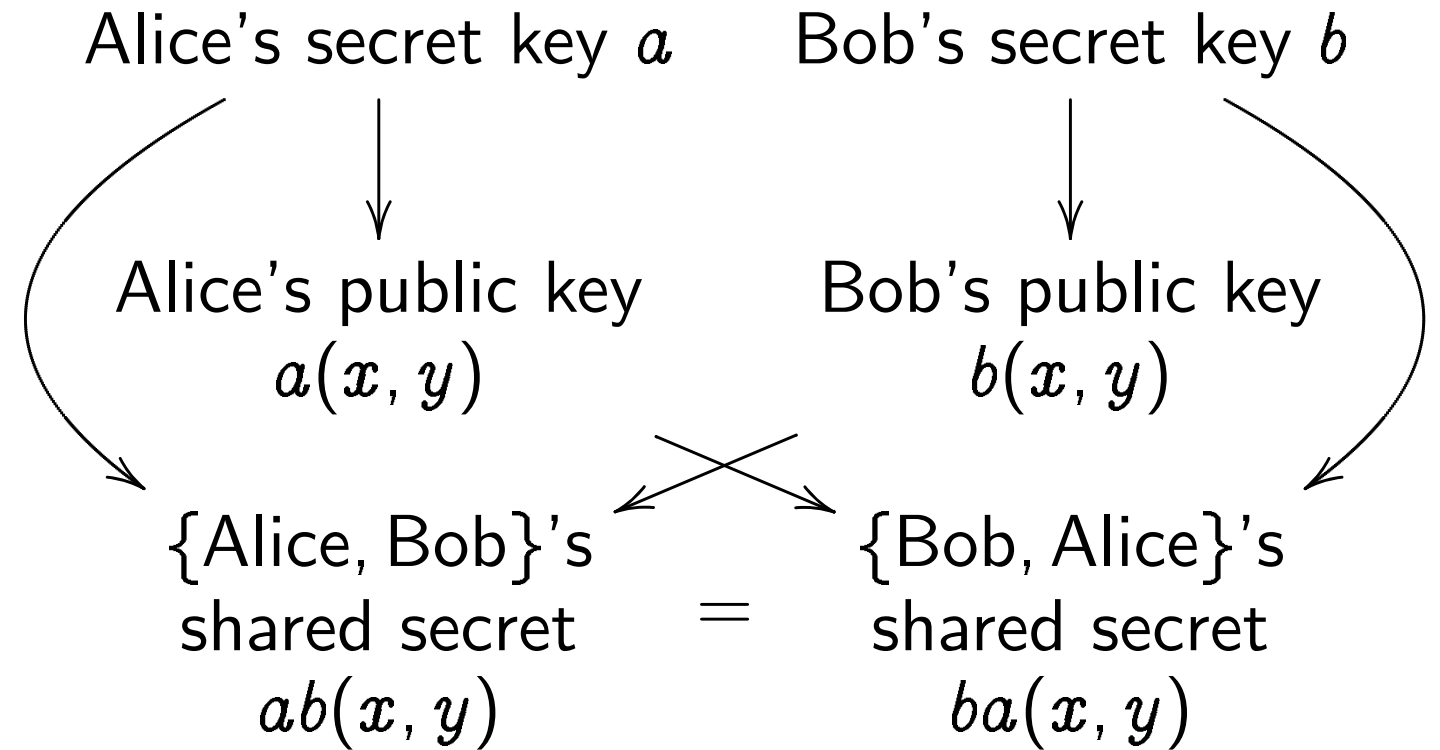
Bob chooses big secret b .

Bob computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

They use this shared secret
to encrypt with AES-GCM etc.



Warning #1: Many choices of p are unsafe!

Warning #2: Clocks aren't elliptic!

Can use index calculus
to attack clock cryptography.

To match RSA-3072 security
need $p \approx 2^{1536}$.

Cryptography

“Diffie–Hellman protocol”:

Choose a large prime p

Choose a point $(x, y) \in \text{Clock}(\mathbf{F}_p)$.

Alice chooses big secret a .

Alice computes her public key $a(x, y)$.

Bob chooses big secret b .

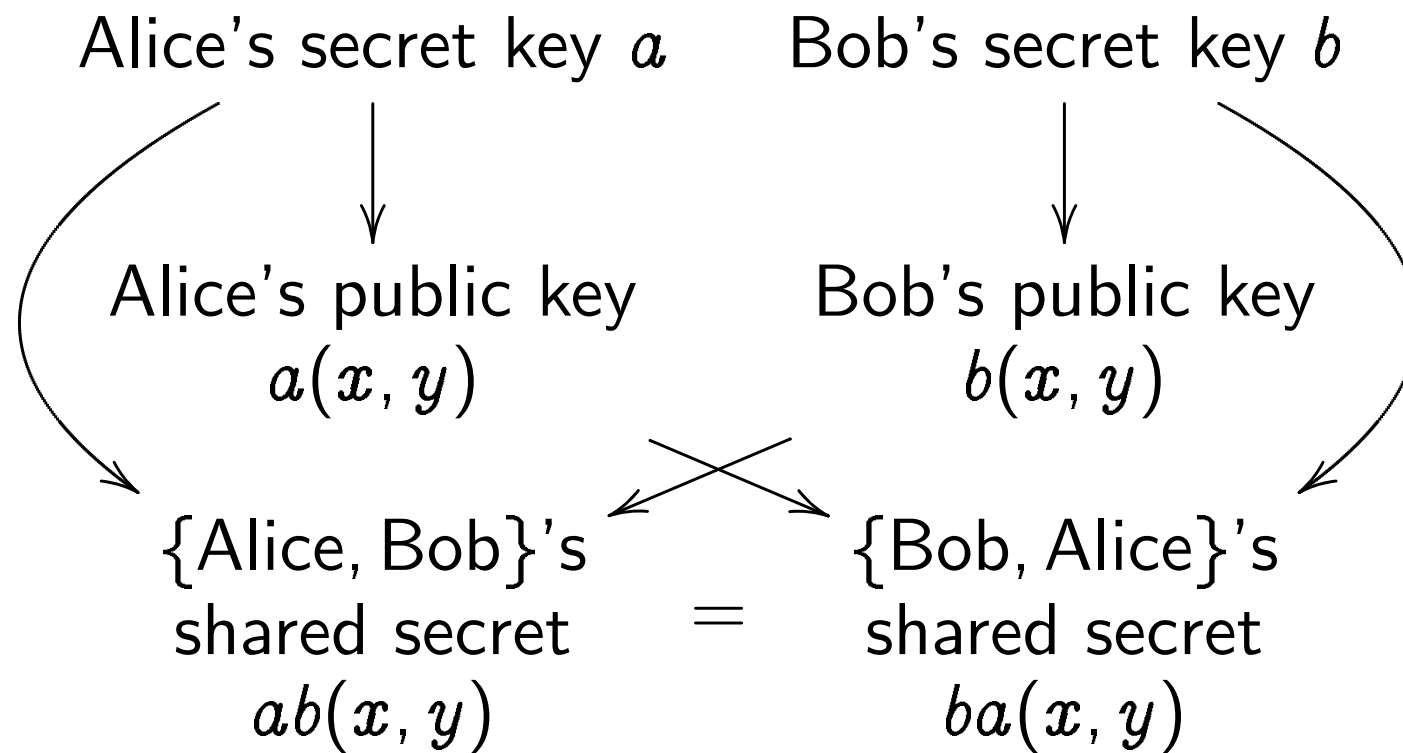
Bob computes his public key $b(x, y)$.

Alice computes $a(b(x, y))$.

Bob computes $b(a(x, y))$.

Both have this shared secret

and use it with AES-GCM etc.



Warning #1: Many choices of p are unsafe!

Warning #2: Clocks aren't elliptic!

Can use index calculus
to attack clock cryptography.

To match RSA-3072 security
need $p \approx 2^{1536}$.

Warning #3: Don't reveal
the public key

Attacker sees

Alice uses

Often attacker

for each operation

not just to

This reveals

Some timing

2013 “Luck

2014 Beng

man protocol”:

me p

$\in \text{Clock}(\mathbf{F}_p)$.

t a .

public key $a(x, y)$.

b .

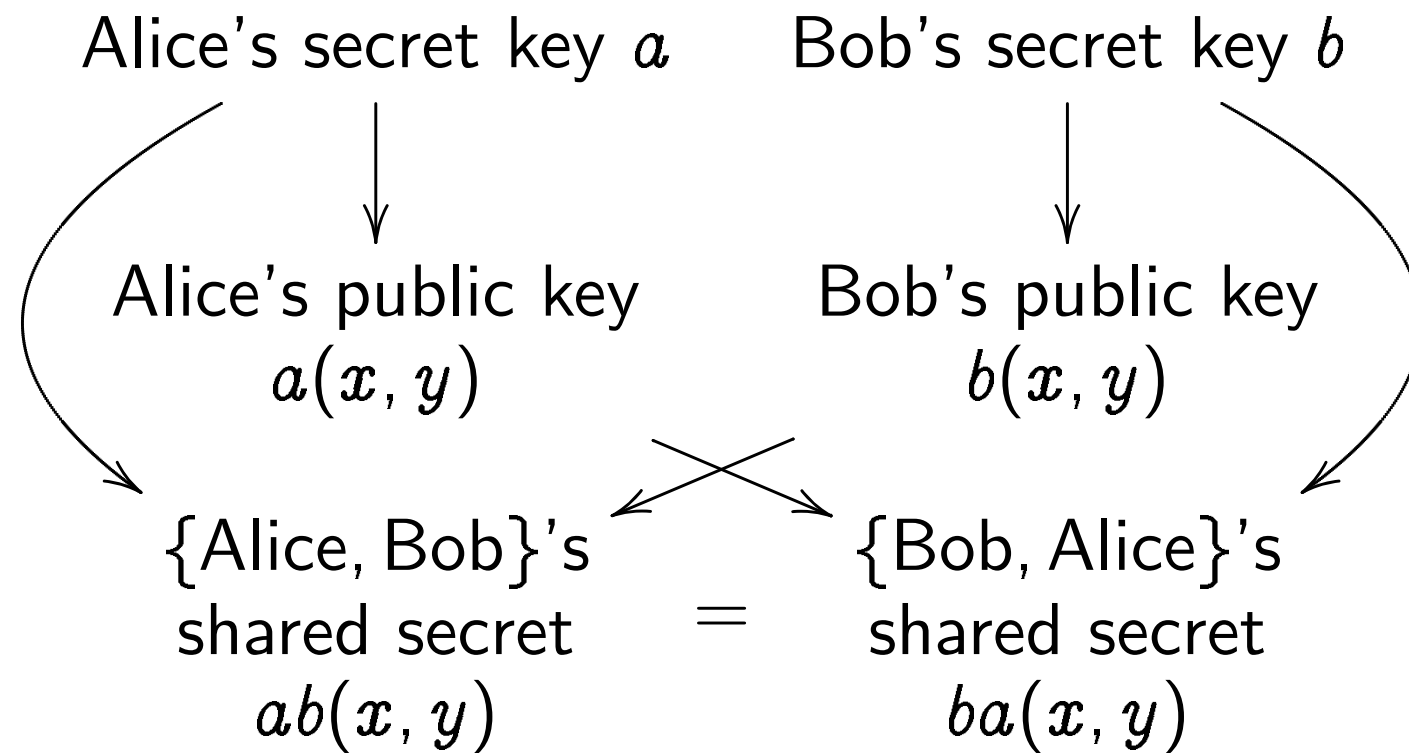
ic key $b(x, y)$.

y)).

)).

cret

CM etc.



Warning #1: Many choices of p are unsafe!

Warning #2: Clocks aren't elliptic!

Can use index calculus
to attack clock cryptography.

To match RSA-3072 security
need $p \approx 2^{1536}$.

Warning #3: Attacker
the public keys $a(x, y)$

Attacker sees how much

Alice uses to compute a

Often attacker can see

for *each operation* performed

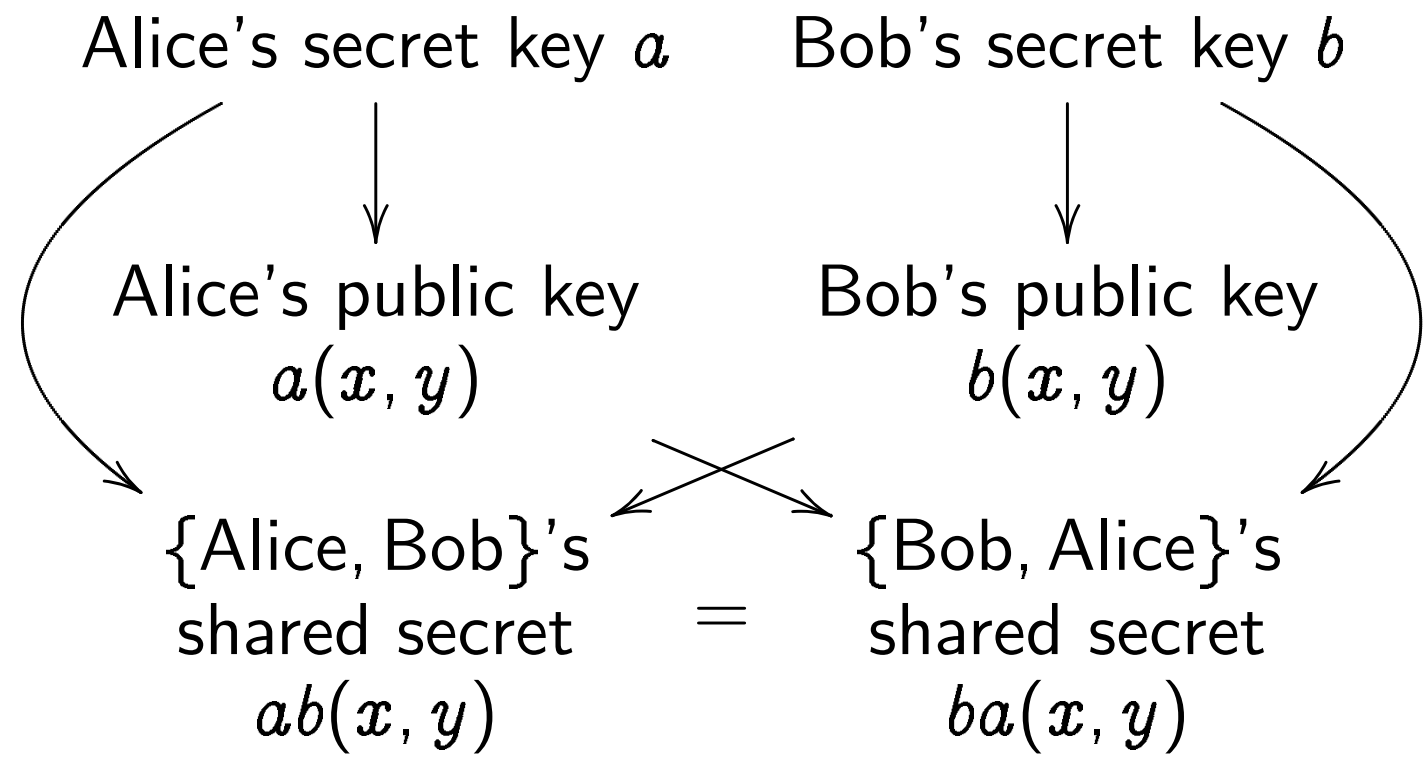
not just total time.

This reveals secret scalar

Some timing attacks: 2002

2013 "Lucky Thirteen"

2014 Benger–van de Pol



Warning #1: Many choices of p are unsafe!

Warning #2: Clocks aren't elliptic!

Can use index calculus

to attack clock cryptography.

To match RSA-3072 security

need $p \approx 2^{1536}$.

Warning #3: Attacker sees more than the public keys $a(x, y)$ and $b(x, y)$.

Attacker sees how much *time* Alice uses to compute $a(b(x, y))$.

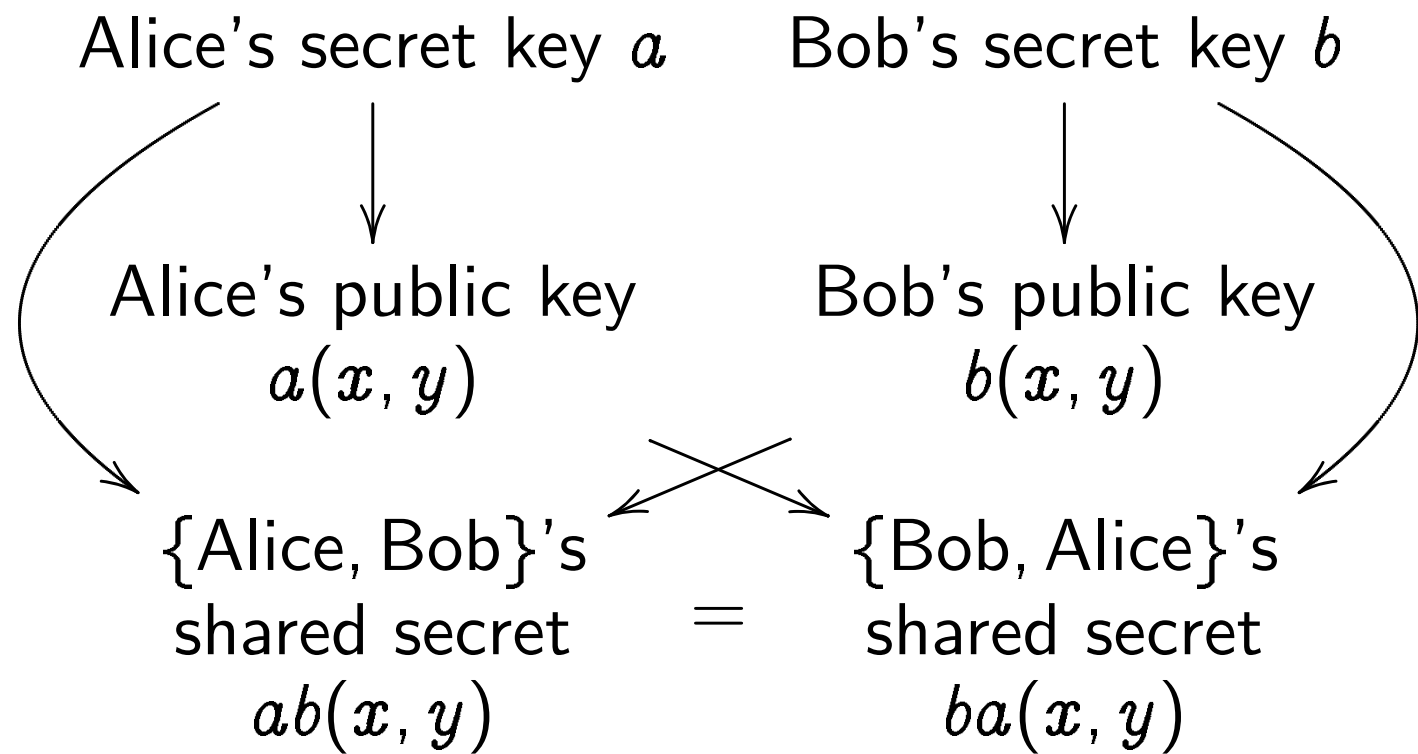
Often attacker can see time for *each operation* performed by Alice, not just total time.

This reveals secret scalar a .

Some timing attacks: 2011 Brumley

2013 "Lucky Thirteen" (not ECC);

2014 Bengier-van de Pol-Smart-Yar



Warning #3: Attacker sees more than the public keys $a(x, y)$ and $b(x, y)$.

Attacker sees how much *time* Alice uses to compute $a(b(x, y))$.

Often attacker can see time for *each operation* performed by Alice, not just total time.

This reveals secret scalar a .

Some timing attacks: 2011 Brumley–Tuveri; 2013 “Lucky Thirteen” (not ECC); 2014 Benger–van de Pol–Smart–Yarom; etc.

Warning #1: Many choices of p are unsafe!

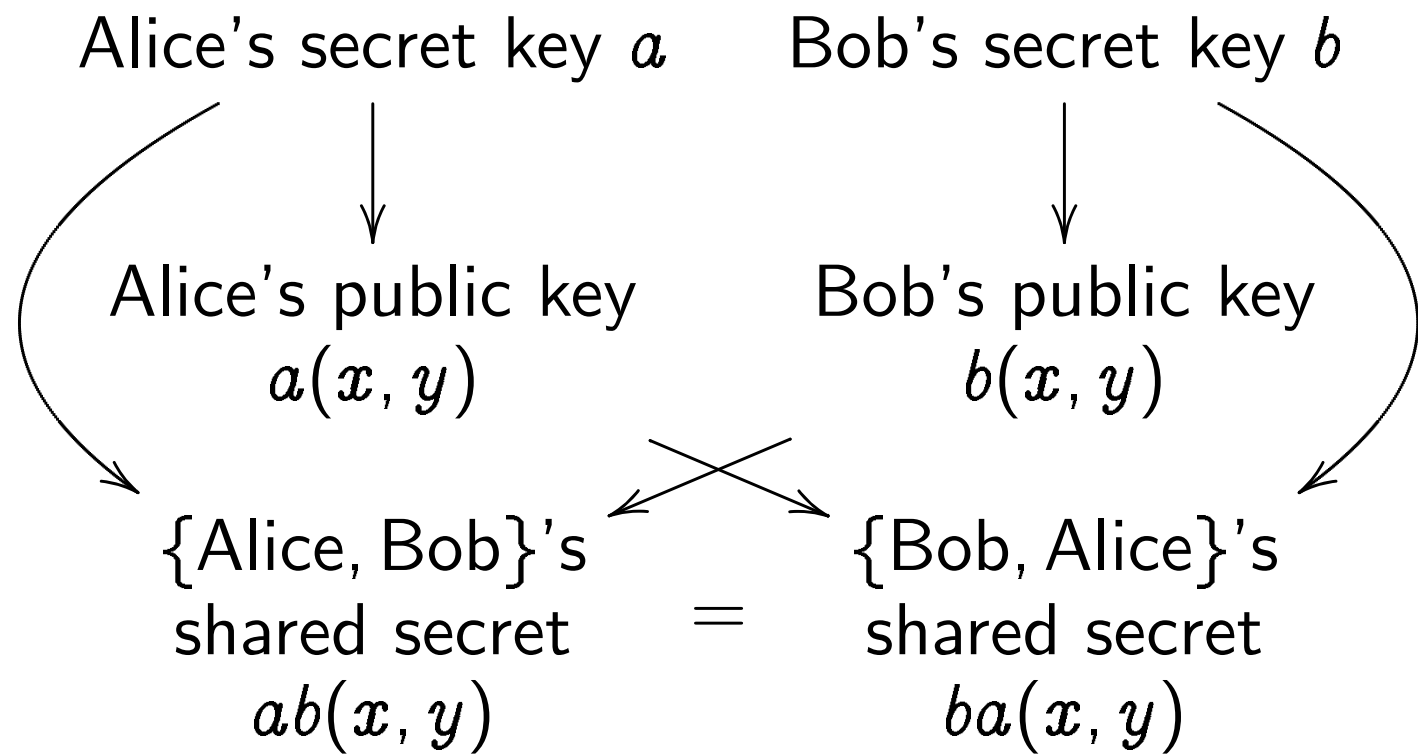
Warning #2: Clocks aren't elliptic!

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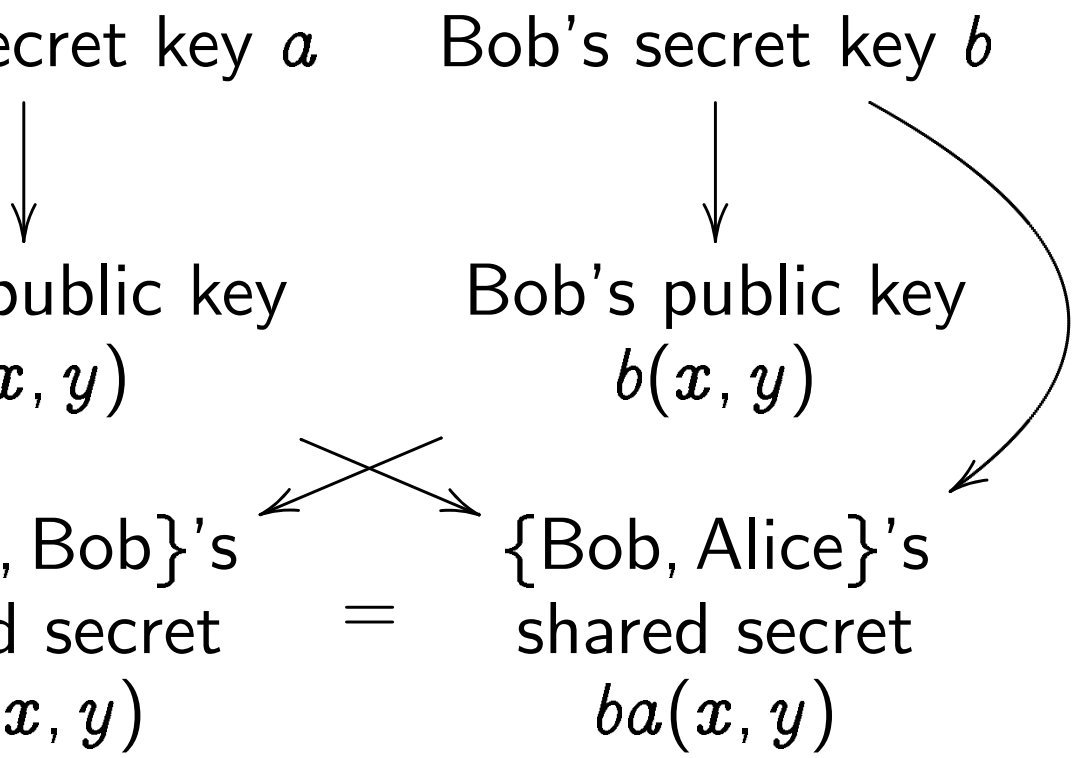
2013 “Lucky Thirteen” (not ECC);

2014 Benger–van de Pol–Smart–Yarom; etc.

Fix: **constant-time** code,

performing same operations

no matter what scalar is.



- #1: Many choices of p are unsafe!
- #2: Clocks aren't elliptic!
- index calculus
- clock cryptography.
- RSA-3072 security
- 1536

Warning #3: Attacker sees more than the public keys $a(x, y)$ and $b(x, y)$.

Attacker sees how much *time* Alice uses to compute $a(b(x, y))$.

Often attacker can see time for *each operation* performed by Alice, not just total time.

This reveals secret scalar a .

Some timing attacks: 2011 Brumley–Tuveri; 2013 “Lucky Thirteen” (not ECC); 2014 Benger–van de Pol–Smart–Yarom; etc.

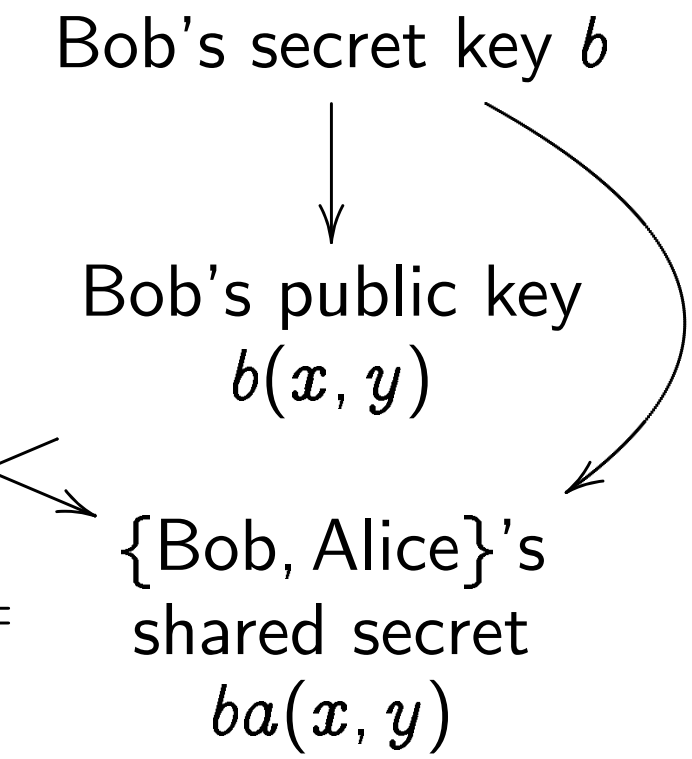
Fix: **constant-time** code, performing same operations no matter what scalar is.

Addition of

$$x^2 + y^2 =$$

Sum of (x_1, y_1) and (x_2, y_2)

$$\begin{pmatrix} x_1 y_2 + y_1 x_2 \\ y_1 y_2 - x_1 x_2 \end{pmatrix}$$



choices of p are unsafe!

aren't elliptic!

graphy.

curity

Warning #3: Attacker sees more than the public keys $a(x, y)$ and $b(x, y)$.

Attacker sees how much *time*

Alice uses to compute $a(b(x, y))$.

Often attacker can see time for *each operation* performed by Alice, not just total time.

This reveals secret scalar a .

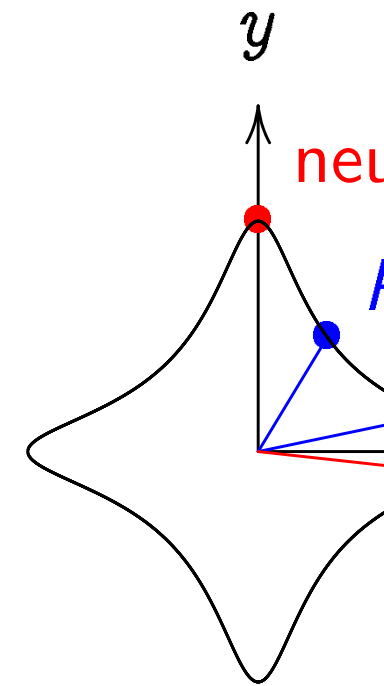
Some timing attacks: 2011 Brumley–Tuveri;

2013 “Lucky Thirteen” (not ECC);

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Fix: **constant-time** code, performing same operations no matter what scalar is.

Addition on an elliptic curve



$$x^2 + y^2 = 1 - 30x^2y^2.$$

Sum of (x_1, y_1) and (x_2, y_2)

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$$(y_1y_2 - x_1x_2)/(1 + 30x_1^2y_1^2))$$

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 y)
 e unsafe!

Warning #3: Attacker sees more than the public keys $a(x, y)$ and $b(x, y)$.

Attacker sees how much *time* Alice uses to compute $a(b(x, y))$.

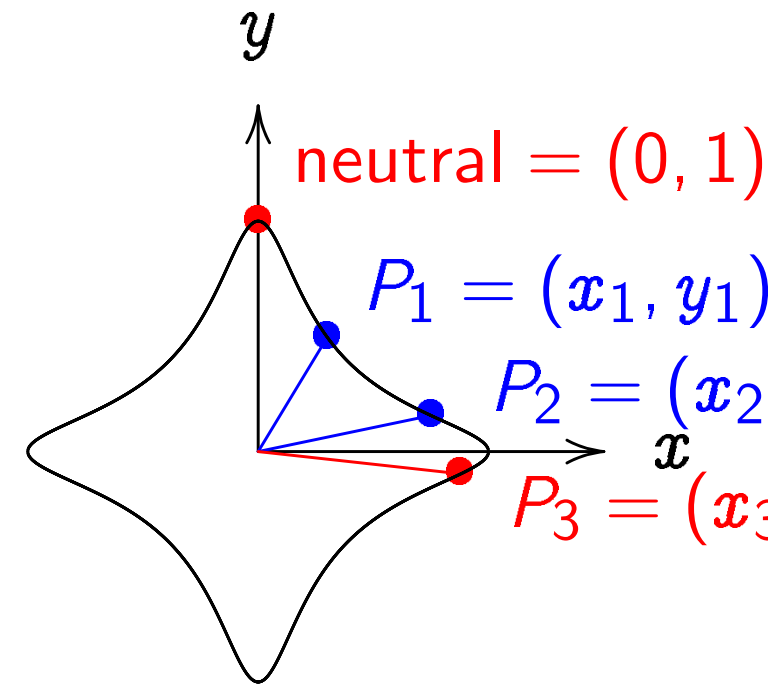
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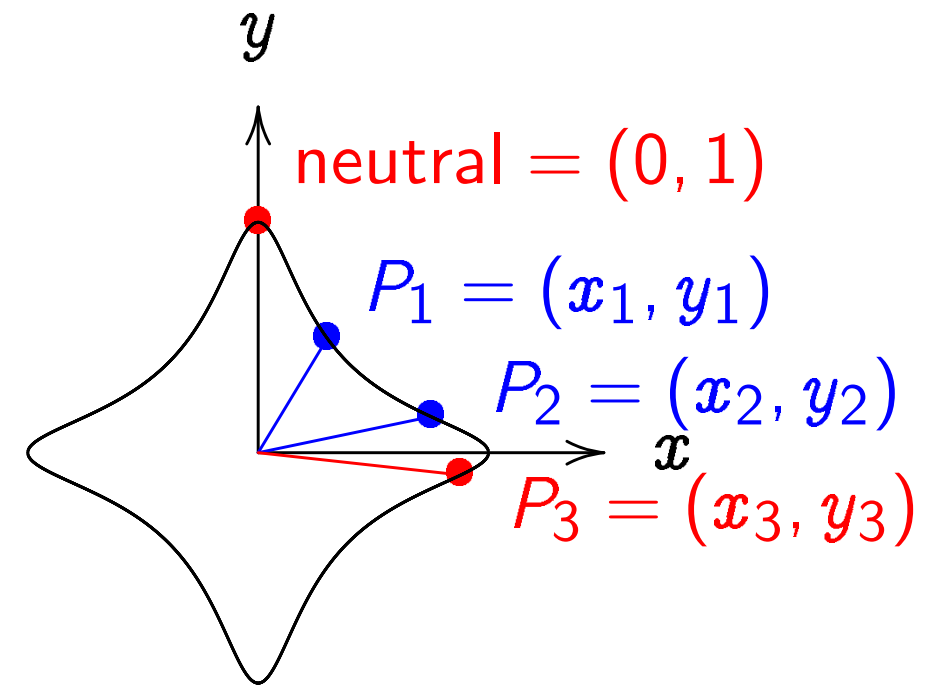
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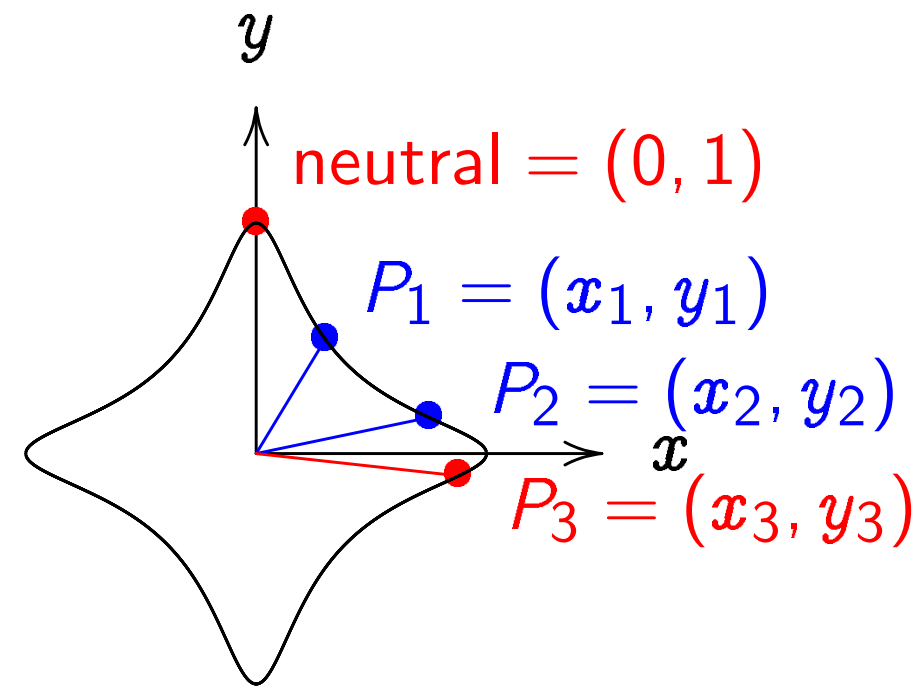
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The clock

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Sum of $(x_1$

$$(x_1y_2 + y_1$$

$$y_1y_2 - x_1$$

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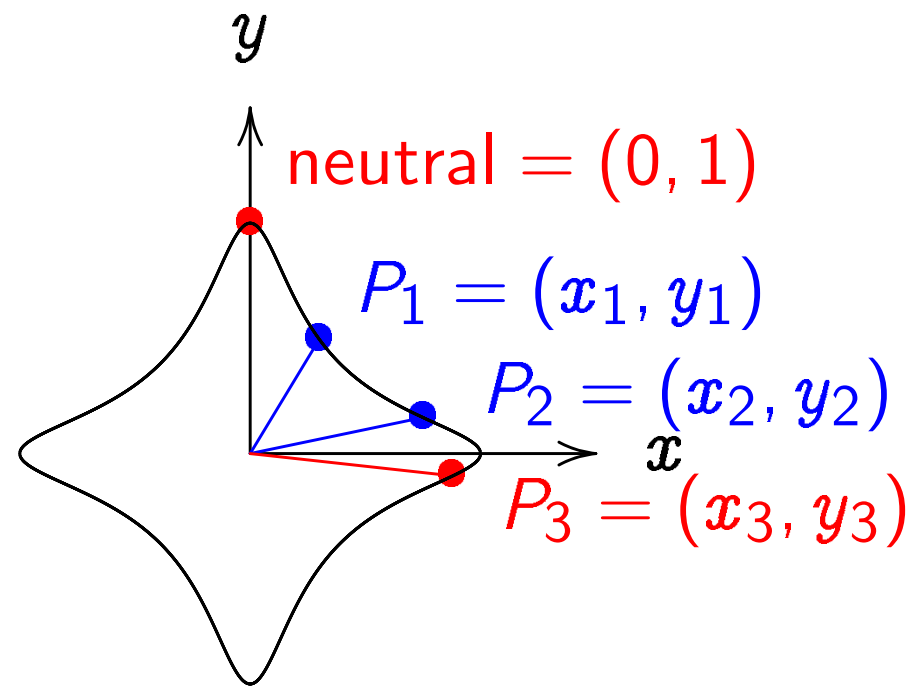
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Addition on an elliptic curve

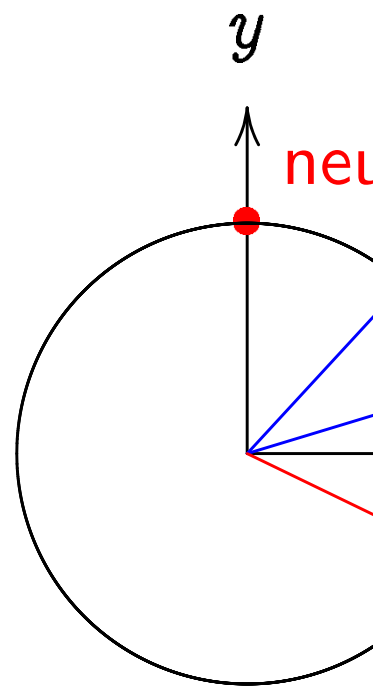


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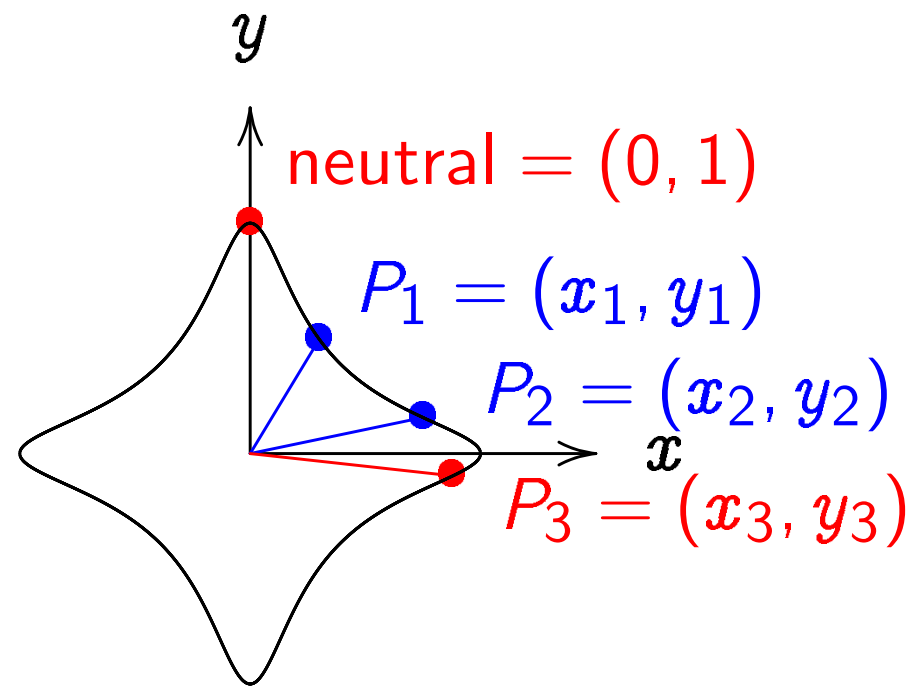


$$x^2 + y^2 = 1.$$

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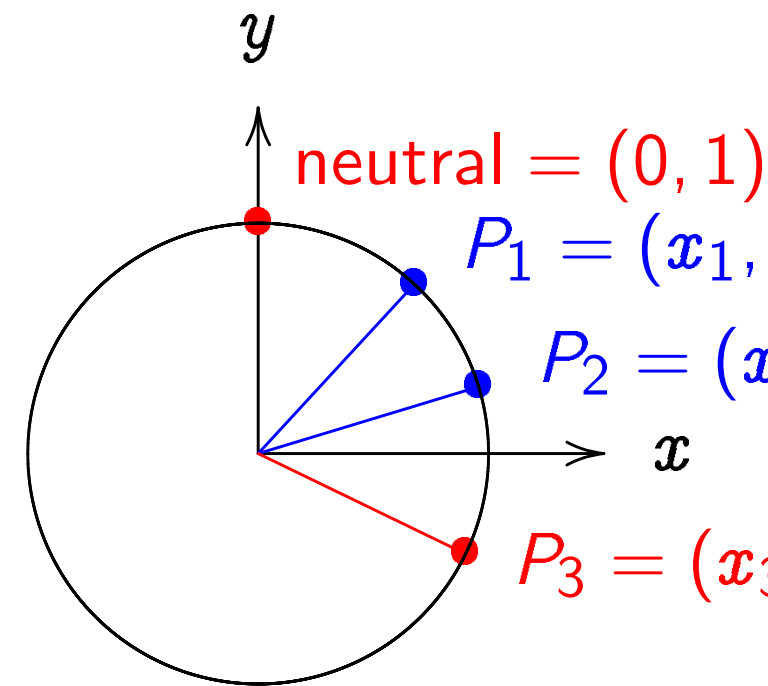


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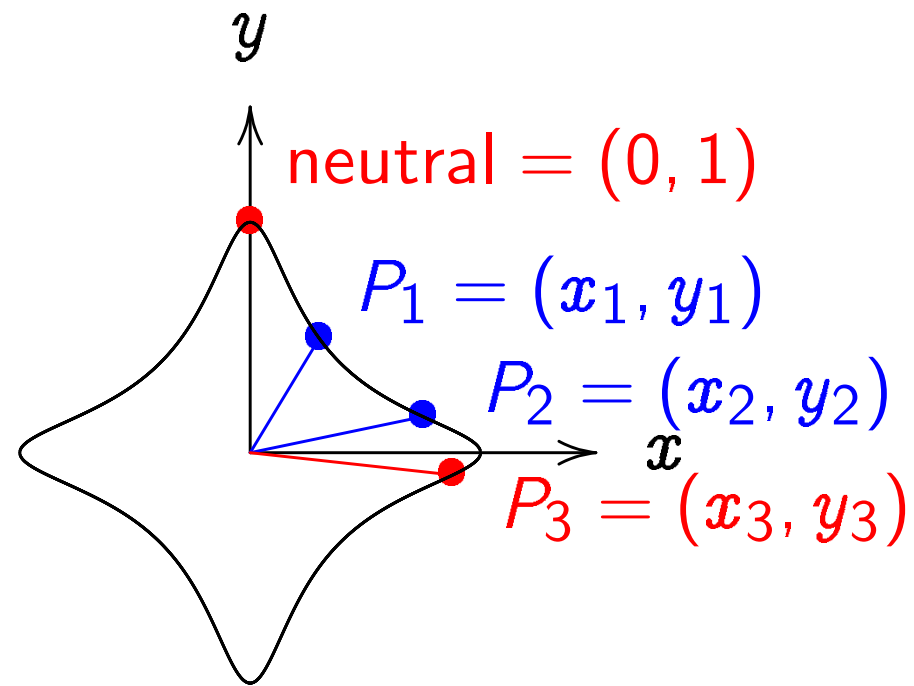


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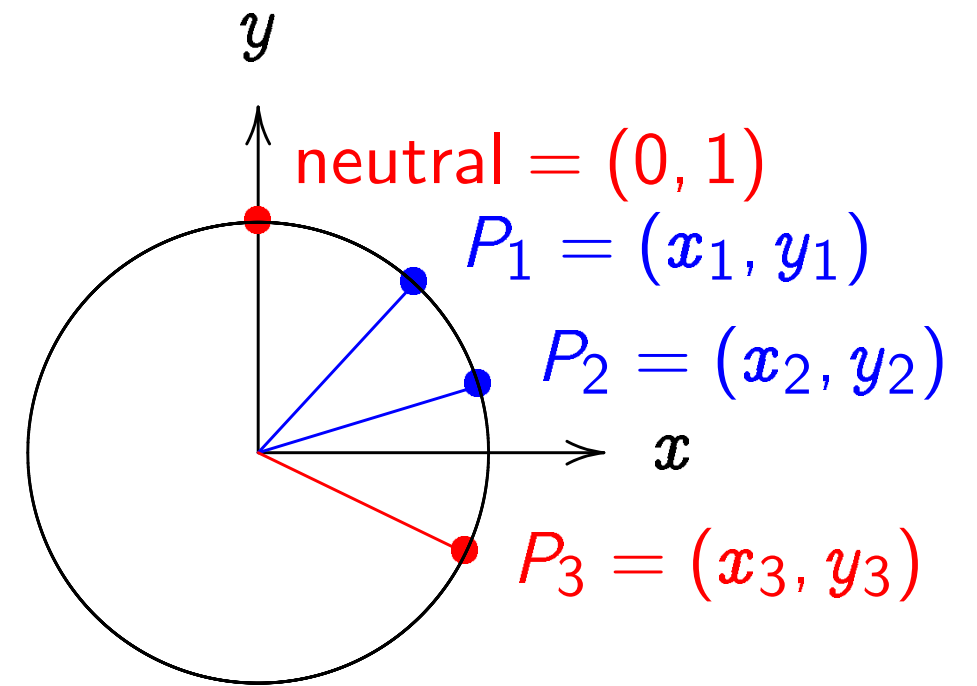


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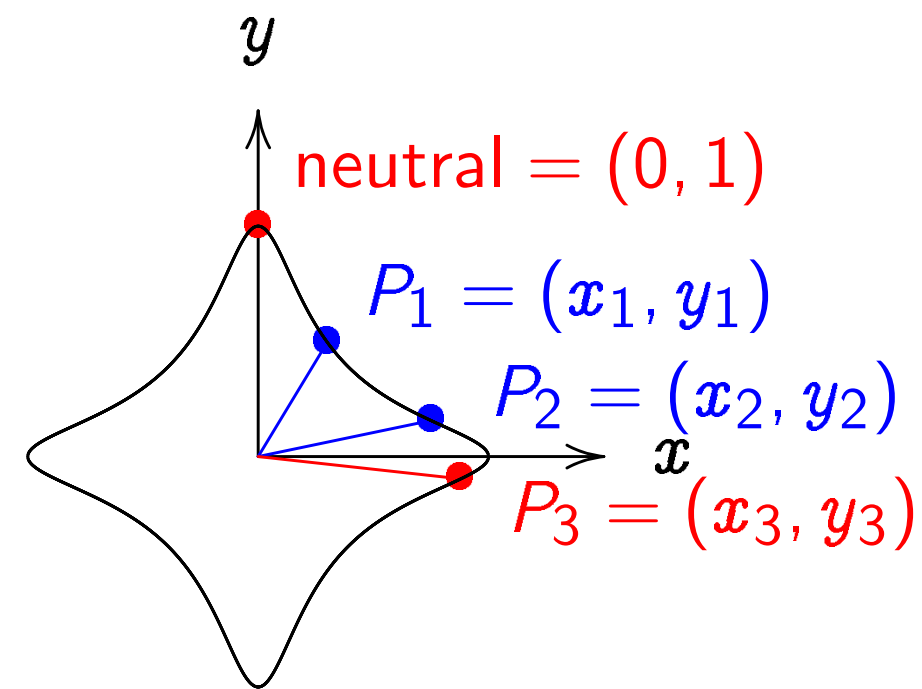


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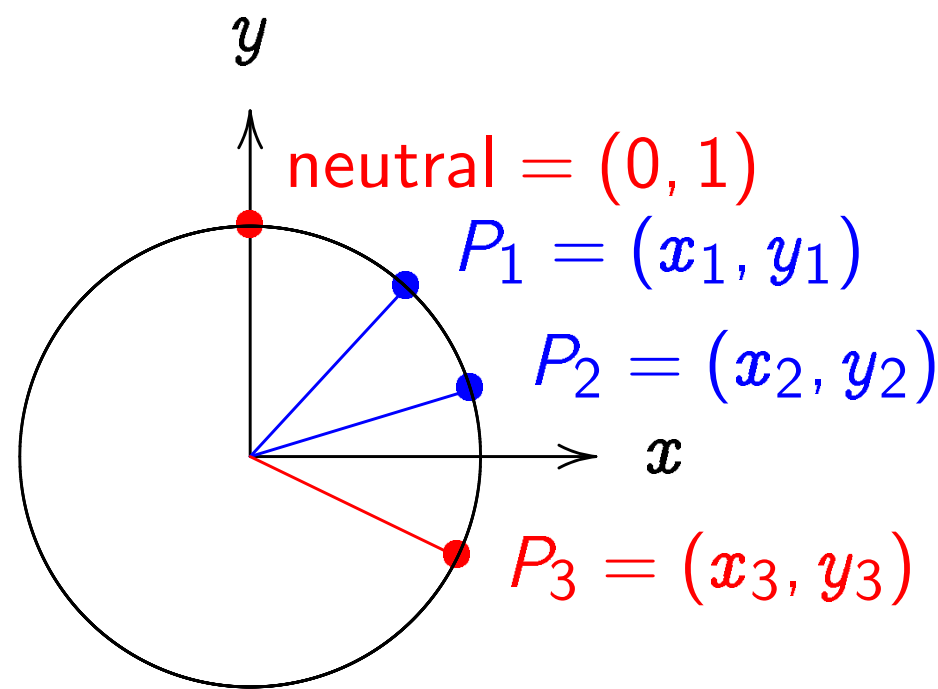
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More elliptic

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$\{(x, y) \in \mathbf{F}$

$$x^2 + y^2 = r^2$$

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def edward

$$x_1, y_1 =$$

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$$x_3 = (x_1$$

$$y_3 = (y_1$$

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curve

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$P_1 = (x_1, y_1)$

$P_2 = (x_2, y_2)$

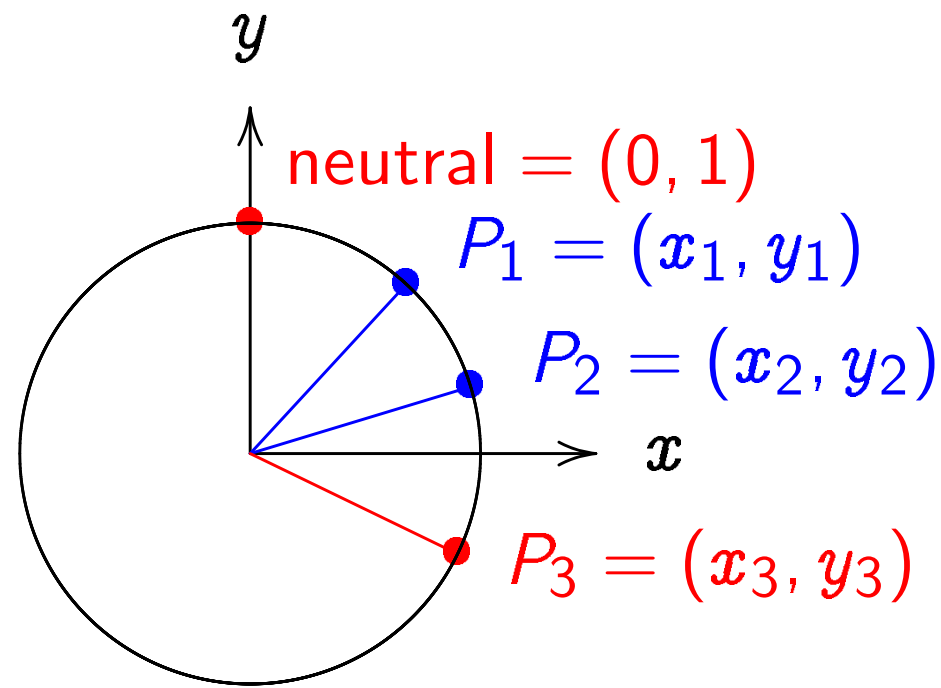
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More elliptic curves

Choose an odd prime p

Choose a *non-square* d

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$$x^2 + y^2 = 1 + dx^2$$

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```
def edwardsadd(P1,P2)
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```
    x1,y1 = P1
```

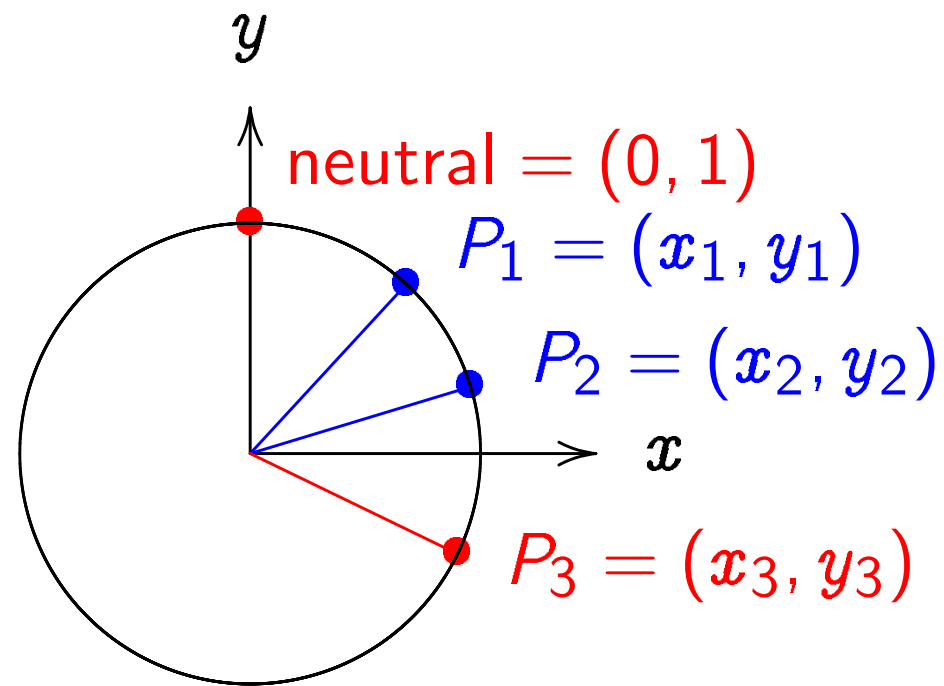
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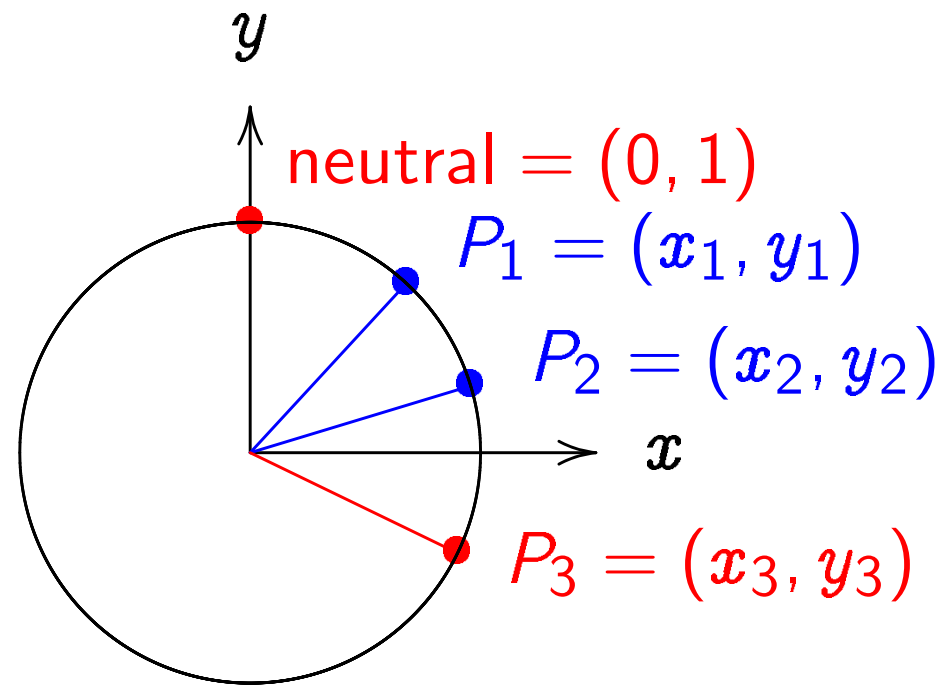
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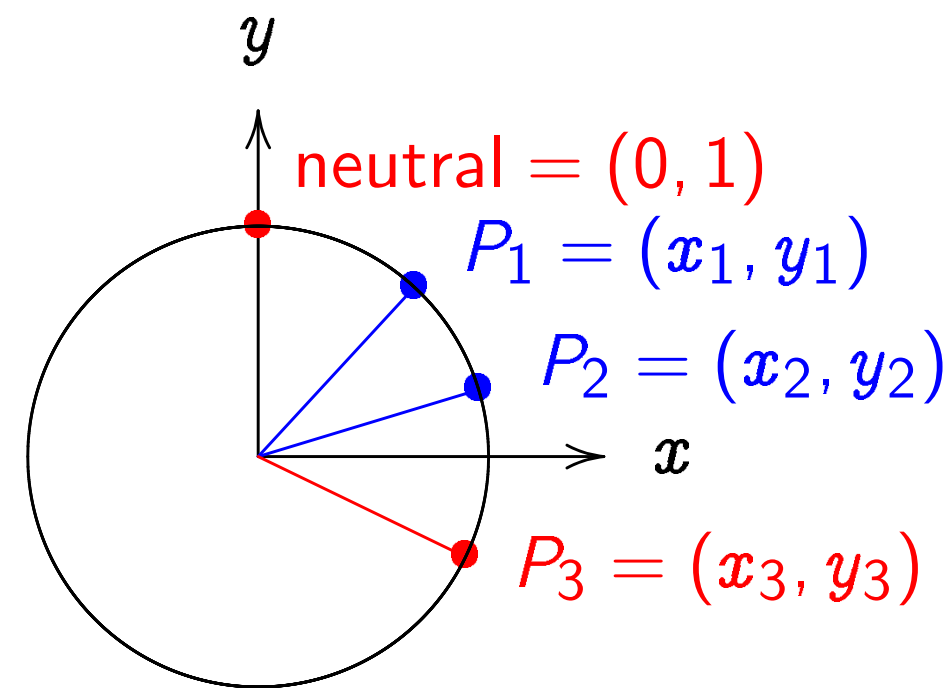
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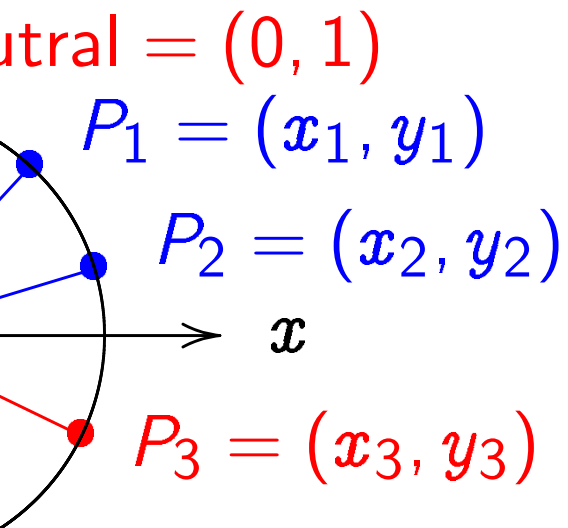
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P1

P2

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Remember arithmetic on fractions?

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Store (X, Y, Z) representing $(X/Z, Y/Z)$.

Another option: “extended coordinates” .
Store projective (X, Y, Z) and $T = XY/Z$.

See “Explicit Formulas Database”
for many more options and speedups:

hyperelliptic.org/EFD

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Elliptic-cur

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base point

Alice know
and Bob's
Alice comp
shared secr

Alice uses
and authen

Packet ove
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hyperelliptic.org/EFD

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Remember arithmetic on fractions?

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A safe example

Choose $p = 17$
Choose $d = 5$
this is non-square
 $x^2 + y^2 = 17$
is a safe curve

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safe non-square d ,
elliptic curve.

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high security level:

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A safe example

Choose $p = 2^{255} - 19$.

Choose $d = 121665/12$

this is non-square in \mathbf{F}_p

$$x^2 + y^2 = 1 + dx^2y^2$$

is a safe curve for ECC.

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Montgomery curves:

$$By^2 = x^3 + Ax^2 + x.$$

Many relationships:

e.g., obtain Edwards (x, y)

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Much nicer

curves with

```
def scalar
```

```
    x2, z2, x3
```

```
    for i in
```

```
        bit =
```

```
        x2, x3
```

```
        z2, z3
```

```
        x3, z3
```

```
        x2, z2
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```
        x2, x3
```

```
        z2, z3
```

```
    return x
```

es

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Messy to implement and test.

Much nicer than Weierstrass curves with the "Montgomery"

```
def scalarmult(n, x1):
    x2, z2, x3, z3 = 1, 0, x1, 1
    for i in reversed(bin(n)[2:]):
        bit = 1 & (n >> i)
        x2, x3 = cswap(x2, x3, bit)
        z2, z3 = cswap(z2, z3, bit)
        x3, z3 = ((x2*x3 - z2^2) / (x2^2 - z2*z3),
                 x1*(x2*z3 + z2^2) / (x2^2 - z2*z3))
        x2, z2 = ((x2^2 - z2^2) / (4*x2*z2*(x3 + z3)),
                 (x2*x3 + z2^2) / (x2^2 - z2*z3))
    return x2*z2^(p-2)
```

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Much nicer than Weierstrass: Montgomery ladder

```
def scalarmult(n, x1):
    x2, z2, x3, z3 = 1, 0, x1, 1
    for i in reversed(range(maxnbits)):
        bit = 1 & (n >> i)
        x2, x3 = cswap(x2, x3, bit)
        z2, z3 = cswap(z2, z3, bit)
        x3, z3 = ((x2*x3-z2*z3)^2,
                 x1*(x2*z3-z2*x3)^2)
        x2, z2 = ((x2^2-z2^2)^2,
                 4*x2*z2*(x2^2+A*x2*z2))
        x2, x3 = cswap(x2, x3, bit)
        z2, z3 = cswap(z2, z3, bit)
    return x2*z2^(p-2)
```

$(x' + 1)$.

Addition on Weierstrass curves

$$y^2 = x^3 + a_4x + a_6:$$

for $x_1 \neq x_2$, $(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$ with $x_3 = \lambda^2 - x_1 - x_2$,

$$y_3 = \lambda(x_1 - x_3) - y_1,$$

$$\lambda = (y_2 - y_1)/(x_2 - x_1);$$

for $y_1 \neq 0$, $(x_1, y_1) + (x_1, y_1) = (x_3, y_3)$ with $x_3 = \lambda^2 - x_1 - x_2$,

$$y_3 = \lambda(x_1 - x_3) - y_1,$$

$$\lambda = (3x_1^2 + a_4)/2y_1;$$

$$(x_1, y_1) + (x_1, -y_1) = \infty;$$

$$(x_1, y_1) + \infty = (x_1, y_1);$$

$$\infty + (x_2, y_2) = (x_2, y_2);$$

$$\infty + \infty = \infty.$$

Messy to implement and test.

Much nicer than Weierstrass: Montgomery curves with the “Montgomery ladder”.

```
def scalarmult(n, x1):
    x2, z2, x3, z3 = 1, 0, x1, 1
    for i in reversed(range(maxnbits)):
        bit = 1 & (n >> i)
        x2, x3 = cswap(x2, x3, bit)
        z2, z3 = cswap(z2, z3, bit)
        x3, z3 = ((x2*x3-z2*z3)^2,
                 x1*(x2*z3-z2*x3)^2)
        x2, z2 = ((x2^2-z2^2)^2,
                 4*x2*z2*(x2^2+A*x2*z2+z2^2))
        x2, x3 = cswap(x2, x3, bit)
        z2, z3 = cswap(z2, z3, bit)
    return x2*z2^(p-2)
```

in Weierstrass curves

$a_4x + a_6$:

$(x_1, y_1) + (x_2, y_2) =$

with $x_3 = \lambda^2 - x_1 - x_2,$

$(y_1 + y_2 - y_3) - y_1,$

$y_1)/(x_2 - x_1);$

$(x_1, y_1) + (x_1, y_1) =$

with $x_3 = \lambda^2 - x_1 - x_2,$

$(y_1 + y_1 - y_3) - y_1,$

$(-a_4)/2y_1;$

$(x_1, -y_1) = \infty;$

$\infty = (x_1, y_1);$

$(x_2, y_2) = (x_2, y_2);$

$\infty.$

Implement and test.

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        x2, x3 = cswap(x2, x3, bit)
        z2, z3 = cswap(z2, z3, bit)
    return x2*z2^(p-2)
```

Curve selection

How to defend against an attacker

1999 ANSI

2000 IEEE

2000 Certicom

2000 NIST

2001 ANSI

2005 Brainpool

2005 NSA

2010 Certicom

2010 OSCO

2011 ANSS

s curves

$(x_2, y_2) =$
 $x_1 - x_2,$

1);

$(x_1, y_1) =$
 $x_1 - x_2,$

$\infty;$

);

);

d test.

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        x2,x3 = cswap(x2,x3,bit)
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    return x2*z2^(p-2)
```

Curve selection

How to defend yourself
an attacker armed with

1999 ANSI X9.62.

2000 IEEE P1363.

2000 Certicom SEC 2.

2000 NIST FIPS 186-2.

2001 ANSI X9.63.

2005 Brainpool.

2005 NSA Suite B.

2010 Certicom SEC 2 v

2010 OSCCA SM2.

2011 ANSSI FRP256V1

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```
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        z2,z3 = cswap(z2,z3,bit)
        x3,z3 = ((x2*x3-z2*z3)^2,
                 x1*(x2*z3-z2*x3)^2)
        x2,z2 = ((x2^2-z2^2)^2,
                 4*x2*z2*(x2^2+A*x2*z2+z2^2))
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    return x2*z2^(p-2)
```

Curve selection

How to defend yourself against an attacker armed with a mathematician

1999 ANSI X9.62.

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2000 Certicom SEC 2.

2000 NIST FIPS 186-2.

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2010 Certicom SEC 2 v2.

2010 OSCCA SM2.

2011 ANSSI FRP256V1.

Much nicer than Weierstrass: Montgomery curves with the “Montgomery ladder”.

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        z2,z3 = cswap(z2,z3,bit)
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```

Curve selection

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- 1999 ANSI X9.62.
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- 2001 ANSI X9.63.
- 2005 Brainpool.
- 2005 NSA Suite B.
- 2010 Certicom SEC 2 v2.
- 2010 OSCCA SM2.
- 2011 ANSSI FRP256V1.

... than Weierstrass: Montgomery
... the “Montgomery ladder”.

```
def mul(n, x1):  
    z3 = 1, 0, x1, 1  
    for i in reversed(range(maxnbits)):  
        bit = (x1 & (n >> i)) >> 1  
        x2, x3, z2, z3 = cswap(x2, x3, bit)  
        z2, z3 = cswap(z2, z3, bit)  
        x2, x3, z2, z3 = ((x2*x3-z2*z3)^2,  
                          x1*(x2*z3-z2*x3)^2)  
        x2, x3, z2, z3 = ((x2^2-z2^2)^2,  
                          4*x2*z2*(x2^2+A*x2*z2+z2^2))  
        x2, x3, z2, z3 = cswap(x2, x3, bit)  
        z2, z3 = cswap(z2, z3, bit)  
    return x2*z2^(p-2)
```

Curve selection

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- 2010 Certicom SEC 2 v2.
- 2010 OSCCA SM2.
- 2011 ANSSI FRP256V1.

You can pi

What your

No known

ECC user's

(“Elliptic-c

Example of

Standard b

has huge p

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All criteria

See our eva

[safecurve](#)

strass: Montgomery
"Montgomery ladder".

```
x1,1  
range(maxnbits)) :  
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,x3,bit)  
,z3,bit)  
(z2*z3)^2,  
(3-z2*x3)^2)  
(z2^2)^2,  
(x2^2+A*x2*z2+z2^2))  
,x3,bit)  
,z3,bit)
```

Curve selection

How to defend yourself against
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- 2010 Certicom SEC 2 v2.
- 2010 OSCCA SM2.
- 2011 ANSSI FRP256V1.

You can pick any of the

What your chosen stan
No known attack will c
ECC user's secret key f
(“Elliptic-curve discrete

Example of criterion in
Standard base point (x
has huge prime “order”
i.e., exactly ℓ different

All criteria are compute
See our evaluation site
safecurves.cr.yp.to

Montgomery
curve".

...ts)):

...z²+z²)

Curve selection

How to defend yourself against
an attacker armed with a mathematician:

1999 ANSI X9.62.

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2000 NIST FIPS 186-2.

2001 ANSI X9.63.

2005 Brainpool.

2005 NSA Suite B.

2010 Certicom SEC 2 v2.

2010 OSCCA SM2.

2011 ANSSI FRP256V1.

You can pick any of these standards

What your chosen standard achieves

No known attack will compute

ECC user's secret key from public key

("Elliptic-curve discrete-log problem")

Example of criterion in all standards

Standard base point (x, y)

has huge prime "order" ℓ ,

i.e., exactly ℓ different multiples.

All criteria are computer-verifiable.

See our evaluation site for scripts:

safecurves.cr.yp.to

Curve selection

How to defend yourself against
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1999 ANSI X9.62.

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ction

defend yourself against

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X9.62.

P1363.

com SEC 2.

FIPS 186-2.

X9.63.

pool.

Suite B.

com SEC 2 v2.

CA SM2.

SI FRP256V1.

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See our evaluation site for scripts:

safecurves.cr.yp.to

You do even

You pick the

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$y^2 = x^3 -$

standard b

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a mathematician:

You can pick any of these standards.

What your chosen standard achieves:

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All criteria are computer-verifiable.

See our evaluation site for scripts:

safecurves.cr.yp.to

You do everything right

You pick the Brainpool

brainpoolP256t1: hu

$y^2 = x^3 - 3x + \text{somehu}$

standard base point.

This curve isn't compat

with Edwards or Montg

So you check and test e

in the Weierstrass form

You make it all constan

It's horrendously slow,

but it's secure.

critician:

You can pick any of these standards.

What your chosen standard achieves:

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safecurves.cr.yp.to

You do everything right.

You pick the Brainpool curve
brainpoolP256t1: huge prime p ,
 $y^2 = x^3 - 3x + \text{somehugenum}$,
standard base point.

This curve isn't compatible
with Edwards or Montgomery.
So you check and test every case
in the Weierstrass formulas.

You make it all constant-time.
It's horrendously slow,
but it's secure.

You can pick any of these standards.

What your chosen standard achieves:

No known attack will compute
ECC user's secret key from public key.
(“Elliptic-curve discrete-log problem.”)

Example of criterion in all standards:

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pick any of these standards.

chosen standard achieves:

attack will compute

secret key from public key.

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of criterion in all standards:

base point (x, y)

prime “order” ℓ ,

$y \neq \ell$ different multiples.

are computer-verifiable.

evaluation site for scripts:

cr.yp.to

You do everything right.

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So you check and test every case

in the Weierstrass formulas.

You make it all constant-time.

It's horrendously slow,

but it's secure.

Actually, it

The attack

$x' = 1025b3$
 $1e86be$

$y' = 12ace5$
 $d123d5$

You compute

using the V

You encrypt

with a hash

These standards.

Standard achieves:

compute

from public key.

“e-log problem.”)

All standards:

(x, y)

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You do everything right.

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It's horrendously slow,

but it's secure.

Actually, it's not. **You'**

The attacker sent you (

$x' =$ 1025b35abab9150d86770
1e86bec6c6bac120535e

$y' =$ 12ace5eeae9a5b0bca8e
d123d55f68100099b65a

You computed “shared

using the Weierstrass fo

You encrypted data usi

with a hash of $a(x', y')$

You do everything right.

You pick the Brainpool curve

brainpoolP256t1: huge prime p ,

$y^2 = x^3 - 3x + \text{somehugenum}$,

standard base point.

This curve isn't compatible
with Edwards or Montgomery.

So you check and test every case
in the Weierstrass formulas.

You make it all constant-time.

It's horrendously slow,
but it's secure.

Actually, it's not. **You're screwed.**

The attacker sent you (x', y') with

$x' =$ 1025b35abab9150d86770f6bda12f8ec
1e86bec6c6bac120535e4134fea87831 a

$y' =$ 12ace5eeae9a5b0bca8ed1c0f9540d05
d123d55f68100099b65a99ac358e3a75 '

You computed "shared secret" $a(x')$
using the Weierstrass formulas.

You encrypted data using AES-GCM
with a hash of $a(x', y')$ as a key.

You do everything right.

You pick the Brainpool curve

brainpoolP256t1: huge prime p ,

$y^2 = x^3 - 3x + \text{somehugenum}$,

standard base point.

This curve isn't compatible

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brainpoolP256t1: huge prime p ,
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The attacker sent you (x', y') with

$$\begin{aligned} x' &= 1025b35abab9150d86770f6bda12f8ec \\ &\quad 1e86bec6c6bac120535e4134fea87831 \quad \text{and} \\ y' &= 12ace5eeae9a5b0bca8ed1c0f9540d05 \\ &\quad d123d55f68100099b65a99ac358e3a75 \end{aligned}$$

You computed "shared secret" $a(x', y')$
using the Weierstrass formulas.

You encrypted data using AES-GCM
with a hash of $a(x', y')$ as a key.

What you never noticed:

(x', y') isn't his public key $b(x, y)$;
it isn't even a point on brainpoolP256t1;
it's a point on $y^2 = x^3 - 3x + 5$
of order only 4999.

everything right.

the Brainpool curve

brainpoolP256t1: huge prime p ,

$3x + \text{somehugenum}$,

base point.

isn't compatible

with Weierstrass or Montgomery.

Check and test every case

with Weierstrass formulas.

isn't all constant-time.

is ridiculously slow,

is insecure.

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$x' = 1025b35abab9150d86770f6bda12f8ec$ and
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it's a point on $y^2 = x^3 - 3x + 5$

of order only 4999.

Your formula

is wrong because the

addition on V

$y^2 = x^3 + a_4x + a_6$

for $x_1 \neq x_2$, (x_1, y_1)

(x_3, y_3) with

$y_3 = \lambda(x_1 - x_2 - x_3)$

$\lambda = (y_2 - y_1) / (x_2 - x_1)$

for $y_1 \neq 0$, (x_1, y_1)

(x_3, y_3) with

$y_3 = \lambda(x_1 - x_2 - x_3)$

$\lambda = (3x_1^2 + a_4) / (2y_1)$

$(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$

$(x_1, y_1) + \infty = \infty$

$\infty + (x_2, y_2) = (x_2, y_2)$

$\infty + \infty = \infty$

Messy to implement

Actually, it's not. **You're screwed.**

The attacker sent you (x', y') with

$$x' = \begin{array}{l} 1025b35abab9150d86770f6bda12f8ec \\ 1e86bec6c6bac120535e4134fea87831 \end{array} \quad \text{and}$$

$$y' = \begin{array}{l} 12ace5eeae9a5b0bca8ed1c0f9540d05 \\ d123d55f68100099b65a99ac358e3a75 \end{array}$$

You computed "shared secret" $a(x', y')$ using the Weierstrass formulas.

You encrypted data using AES-GCM with a hash of $a(x', y')$ as a key.

What you never noticed:

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of order only 4999.

Your formulas worked for
because they work for a

Addition on Weierstrass curves

$$y^2 = x^3 + a_4x + a_6:$$

for $x_1 \neq x_2$, $(x_1, y_1) + (x_2, y_2) =$

(x_3, y_3) with $x_3 = \lambda^2 - x_1 - x_2$

$$y_3 = \lambda(x_1 - x_3) - y_1,$$

$$\lambda = (y_2 - y_1)/(x_2 - x_1);$$

for $y_1 \neq 0$, $(x_1, y_1) + (x_1, y_1) =$

(x_3, y_3) with $x_3 = \lambda^2 - x_1 - x_1$

$$y_3 = \lambda(x_1 - x_3) - y_1,$$

$$\lambda = (3x_1^2 + a_4)/2y_1;$$

$$(x_1, y_1) + (x_1, -y_1) = \infty;$$

$$(x_1, y_1) + \infty = (x_1, y_1);$$

$$\infty + (x_2, y_2) = (x_2, y_2);$$

$$\infty + \infty = \infty.$$

Messy to implement and test.

Actually, it's not. **You're screwed.**

The attacker sent you (x', y') with

$x' =$ 1025b35abab9150d86770f6bda12f8ec
1e86bec6c6bac120535e4134fea87831 and

$y' =$ 12ace5eeae9a5b0bca8ed1c0f9540d05
d123d55f68100099b65a99ac358e3a75

You computed "shared secret" $a(x', y')$
using the Weierstrass formulas.

You encrypted data using AES-GCM
with a hash of $a(x', y')$ as a key.

What you never noticed:

(x', y') isn't his public key $b(x, y)$;

it isn't even a point on brainpool1P256t1;

it's a point on $y^2 = x^3 - 3x + 5$

of order only 4999.

Your formulas worked for $y^2 = x^3 -$
because they work for any $y^2 = x^3 -$

Addition on Weierstrass curves

$y^2 = x^3 + a_4x + a_6$:

for $x_1 \neq x_2$, $(x_1, y_1) + (x_2, y_2) =$
 (x_3, y_3) with $x_3 = \lambda^2 - x_1 - x_2$,

$y_3 = \lambda(x_1 - x_3) - y_1$,

$\lambda = (y_2 - y_1)/(x_2 - x_1)$;

for $y_1 \neq 0$, $(x_1, y_1) + (x_1, y_1) =$
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$\infty + \infty = \infty$.

Messy to implement and test.

No a_6

Actually, it's not. **You're screwed.**

The attacker sent you (x', y') with

$x' =$ 1025b35abab9150d86770f6bda12f8ec
1e86bec6c6bac120535e4134fea87831 and

$y' =$ 12ace5eeae9a5b0bca8ed1c0f9540d05
d123d55f68100099b65a99ac358e3a75

You computed "shared secret" $a(x', y')$
using the Weierstrass formulas.

You encrypted data using AES-GCM
with a hash of $a(x', y')$ as a key.

What you never noticed:

(x', y') isn't his public key $b(x, y)$;

it isn't even a point on brainpoolP256t1;

it's a point on $y^2 = x^3 - 3x + 5$

of order only 4999.

Your formulas worked for $y^2 = x^3 - 3x + 5$
because they work for any $y^2 = x^3 - 3x + a_6$:

Addition on Weierstrass curves

$$y^2 = x^3 + a_4x + a_6:$$

for $x_1 \neq x_2$, $(x_1, y_1) + (x_2, y_2) =$
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Why this matters: (x', y') has order
 $a(x', y')$ is determined by $a \pmod{49}$
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Attacker then tries again with

$$x' = 9bc001a0d2d5c43863aadb0f881df3bb \text{ and}$$

$$y' = 0d124e9e94dced52aa0e3bcac1852cf$$

$$\text{ed28eb86039c0d8e0cfaa4ae703eac07'}$$

a point of order 19559

on $y^2 = x^3 - 3x + 211$;

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Etc. Uses “Chinese remainder theorem”
to combine this information.

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But it's much better to

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Never send uncompressed (x, y) .

Design protocols to compress one coordinate down to 1 bit, or 0 bits!

Drastically limits possibilities for attacker to choose points.

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then c is called the cofactor
and $c \cdot \ell$ is called the curve order.

Design DH protocols to multiply by

Always choose twist-secure curve

Montgomery formulas use only A ,
but modifying B gives only *two* diff
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ECC standards: the next

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2013.05 Bernstein–Krasnova–Lange
specify a procedure to generate a
next-generation curve at any security level.

Multiply DH scalar by cofactor.

curve has $c \cdot \ell$ points

each point P has order ℓ

c is called the cofactor

ℓ is called the curve order.

Some protocols multiply by c .

Choose twist-secure curves.

Many formulas use only A ,

adding B gives only *two* different

curves. Require both of these orders

to be primes times small cofactors.

Protocols with all of these protections

are secure

against common DH implementation error.

ECC standards: the next generation

Fix the standard curves and protocols so that **simple** implementations are **secure** implementations.

Bonus: next-generation curves such as Curve25519 are faster than the standards!

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Sage scripts to verify criteria for ECDLP security and ECC security:
safecurves.cr.yp.to

Analysis of manipulability of various curve-generation methods:
safecurves.cr.yp.to/bada55.html

Many computer-verified addition formulas:
hyperelliptic.org/EFD/

Python scripts for this talk:
ecchacks.cr.yp.to