

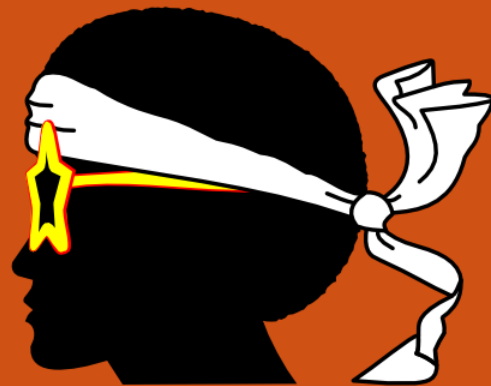
**Funky**

**2014/12 3103**

**File**

**ANGE ALBERTINI**

**Formats**



# ANGE ALBERTINI

reverse engineering

VISUAL DOCUMENTATIONS

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<http://www.corkami.com>



a file is :

So, this talk is about files... what are the usual files' categories?



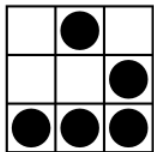
?



✓ VALID



✗ CORRUPTED



EXPLOIT

It depends if you're a newbie, a user, a dev, a hacker...





**BORING**  
**VALID**

...but in general, valid files aren't very sexy!

✓ VALID

✗ CORRUPTED

However, the frontier between valid and corrupted is not straight and clear !



**Here is a *valid* file...**

f76f5dafdcf0818c457e6ffb50ea61a67196dcd4 \*ccc.jpg

(ok, maybe not a *standard* file)



This is a JPEG picture...

```
>java -jar ccc.jpg  
Hello world! [Java]
```

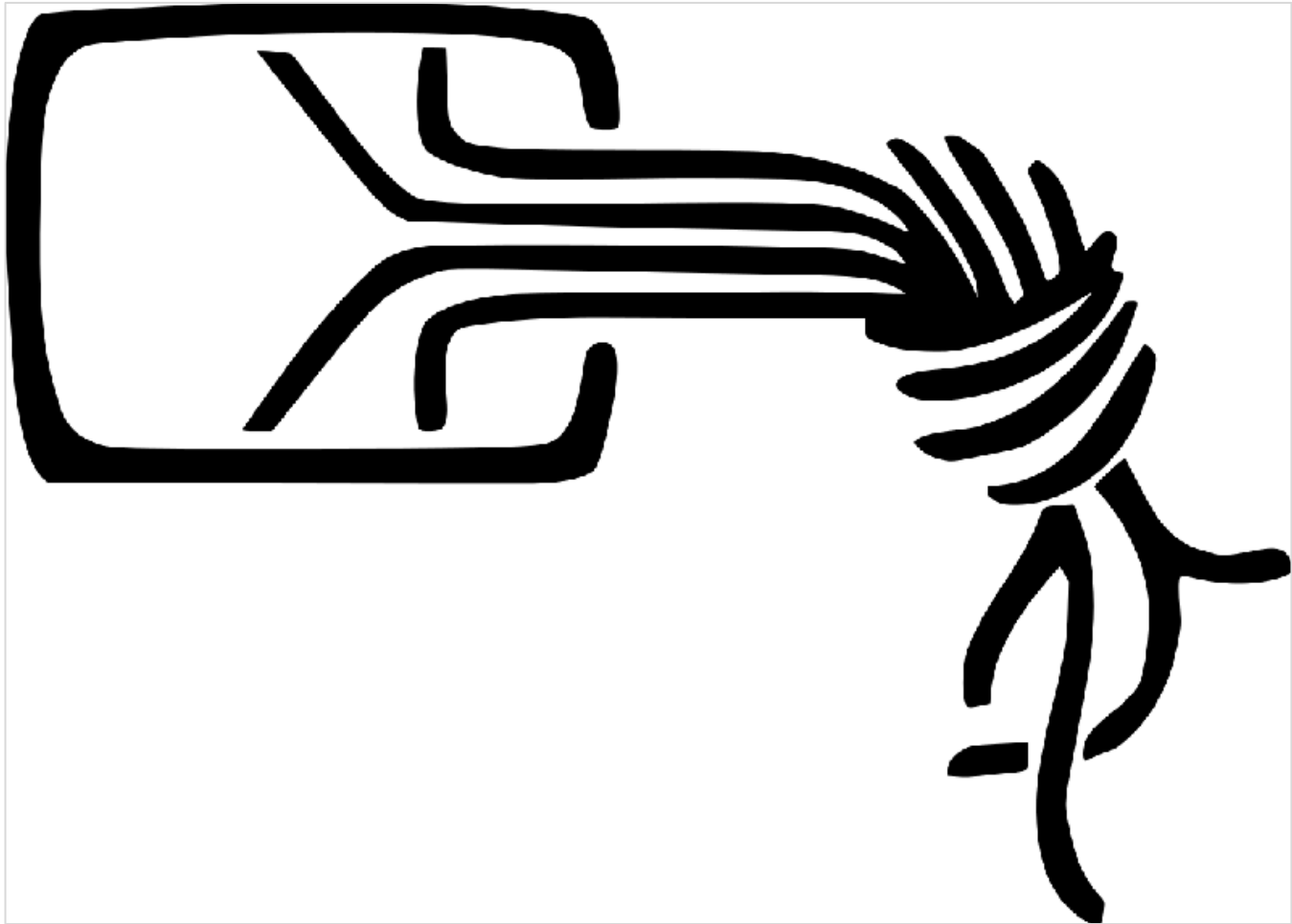
```
>
```

...that's also a Java file.

# AES (



If you encrypt it with AES...



... you get a PNG picture.

# 3DES (



If you **decrypt** it with **Triple DES**...





...you get a PDF document.

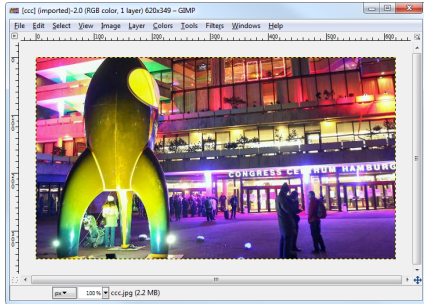
AES  $K_2$  (  )

If you encrypt the original file with AES again, but with a **different key**...



...you get a Flash Video...  
..that ... oh well, nevermind, I could go on for hours...

JPG

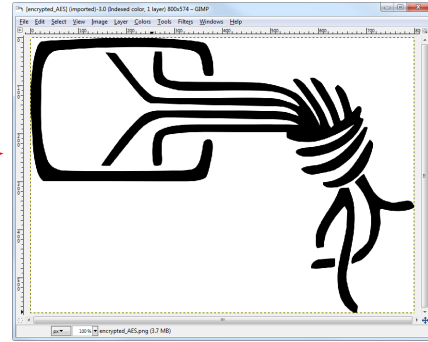


```
>java -jar ccc.jpg
Hello world! [Java]
>
```

JAR  
(ZIP + CLASS)



$AES_{K_1}$



PNG



$AES_{K_2}$



FLV

3DES



PDF

So, as you can see, I'm just a normal guy (who likes to play with binary).

```
me@nux:~$ ./mini
me@nux:~$ echo $?
42
```

```

0 1 2 3 4 5 6 7 8 9 A B C D E F
00: 7F .E .L .F 01 01 01
10: 02 00 03 00 01 00 00 00 60 00 00 08 40 00 00 00
20:
    34 00 20 00 01 00
-----
40: 01 00 00 00 00 00 00 00 00 00 00 08 00 00 00 08
50: 70 00 00 00 70 00 00 00 05 00 00 00
-----
60: BB 2A 00 00 00 B8 01 00 00 00 CD 80

```

## ELF HEADER

IDENTIFY AS AN ELF TYPE  
SPECIFY THE ARCHITECTURE

## PROGRAM HEADER TABLE

EXECUTION INFORMATION

## CODE

### FIELDS

FIELDS	VALUES
e_ident	
EI_MAG	0x7F, "ELF"
EI_CLASS, EI_DATA	1ELFCLASS32, 1ELFDATA2LSB
EI_VERSION	1EV_CURRENT
e_type	2ET_EXEC
e_machine	3EM_386
e_version	1EV_CURRENT
e_entry	0x8000060
e_phoff	0x000040
e_ehsize	0x0034
e_phentsize	0x0020
e_phnum	0001
p_type	1PT_LOAD
p_offset	0
p_vaddr	0x8000000
p_paddr	0x8000000
p_filesz	0x0000070
p_memsz	0x0000070
p_flags	5PF_R PF_X

### X86 ASSEMBLY

### EQUIVALENT C CODE

```

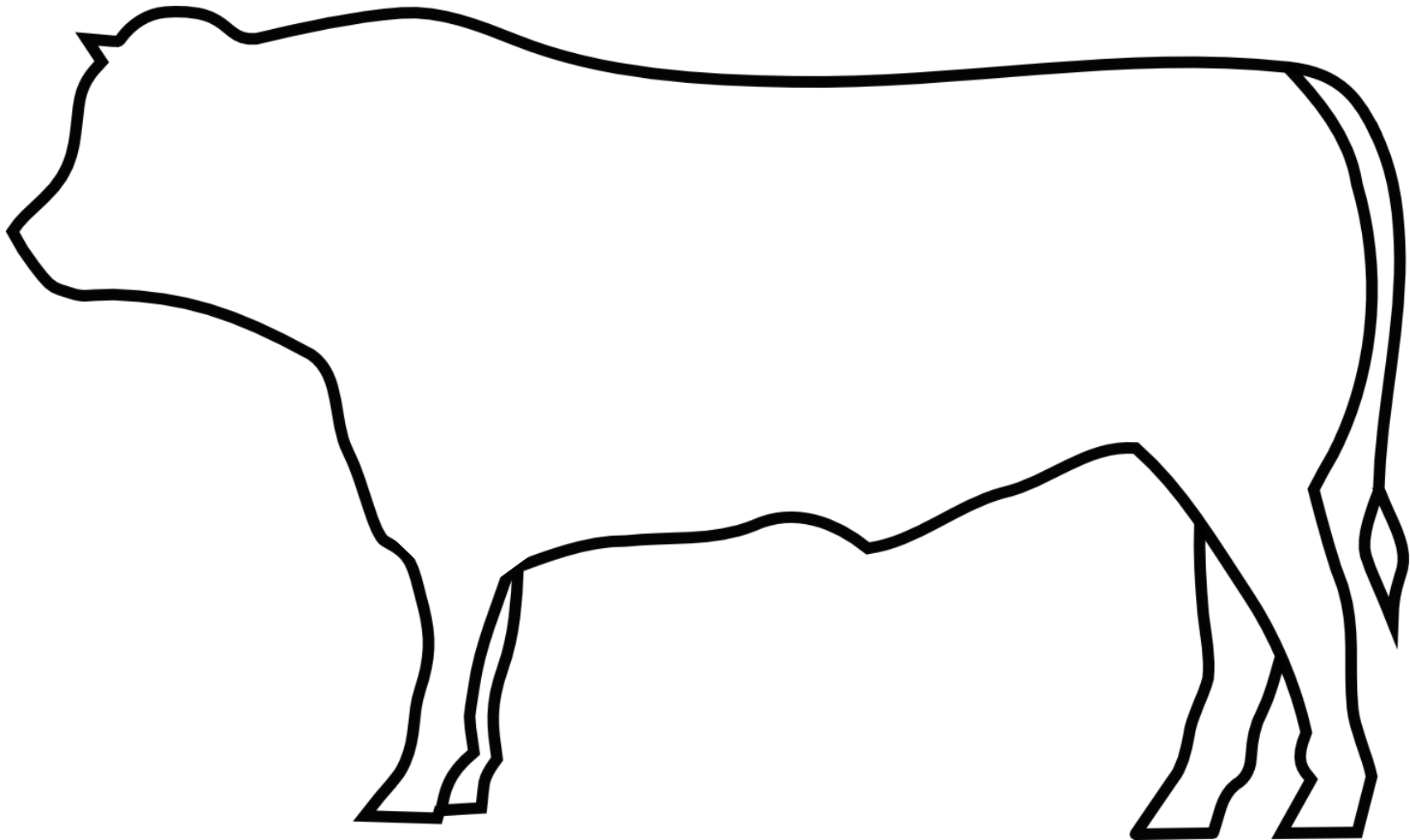
mov ebx, 42
mov eax, 1
int 80h

```

→ `return 42;`

SC\_EXIT

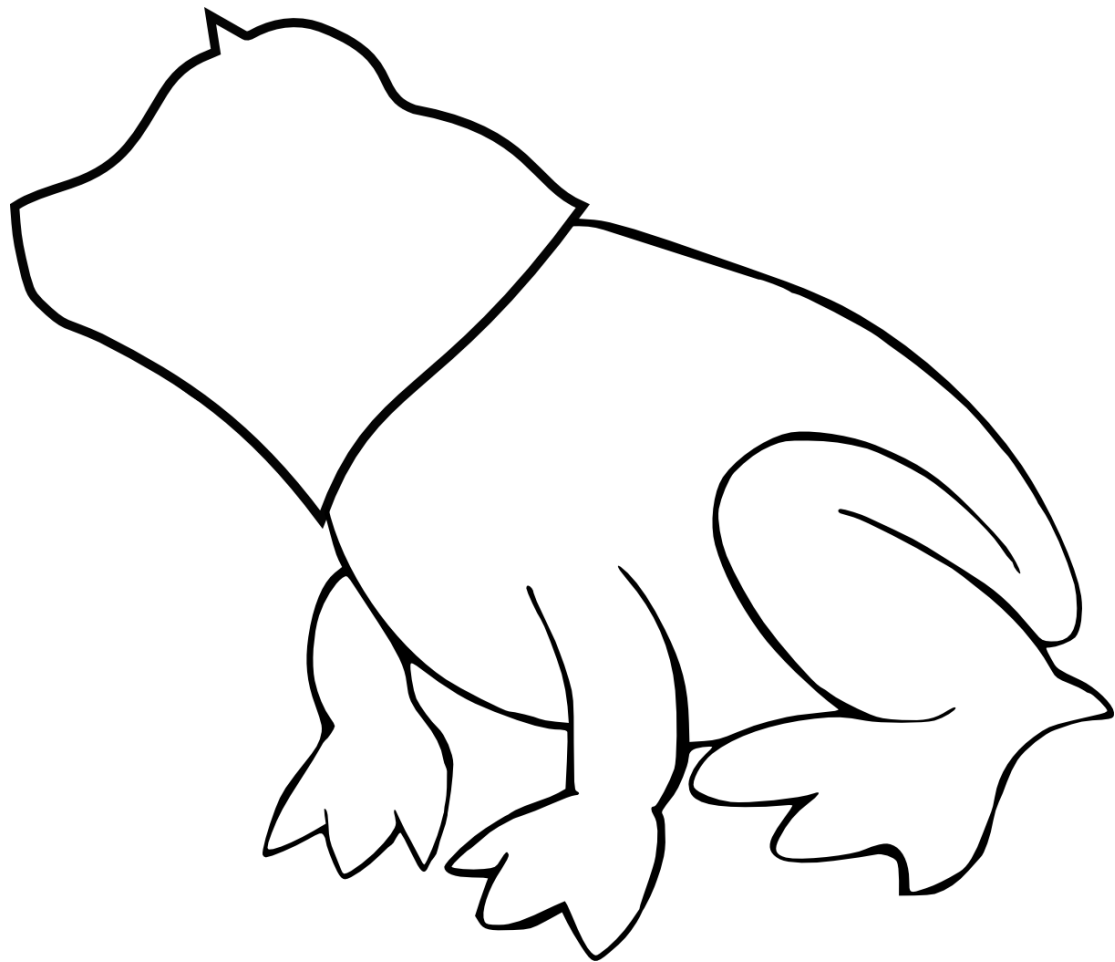
**Let's talk about...**



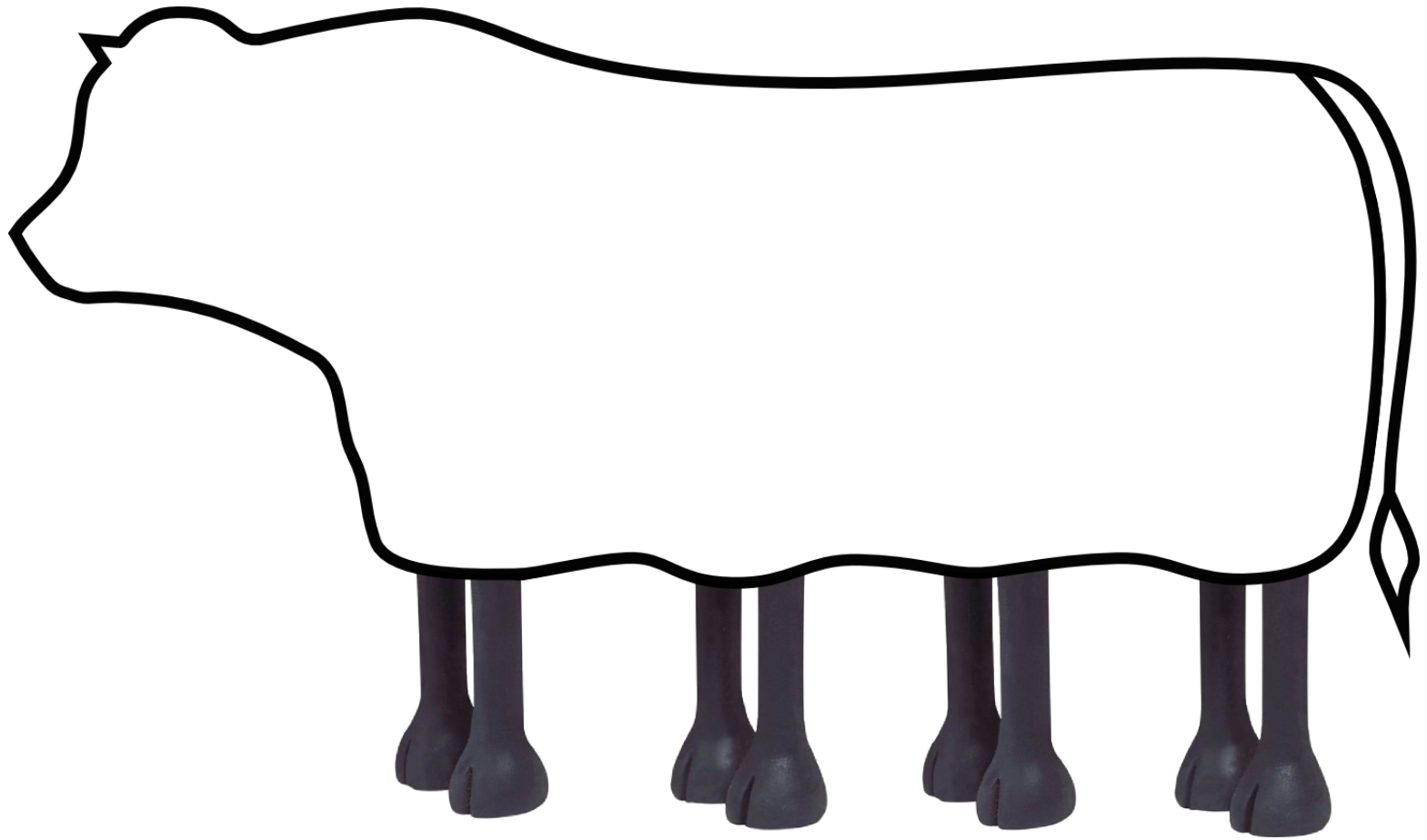
# Identification

How do you identify a cow?

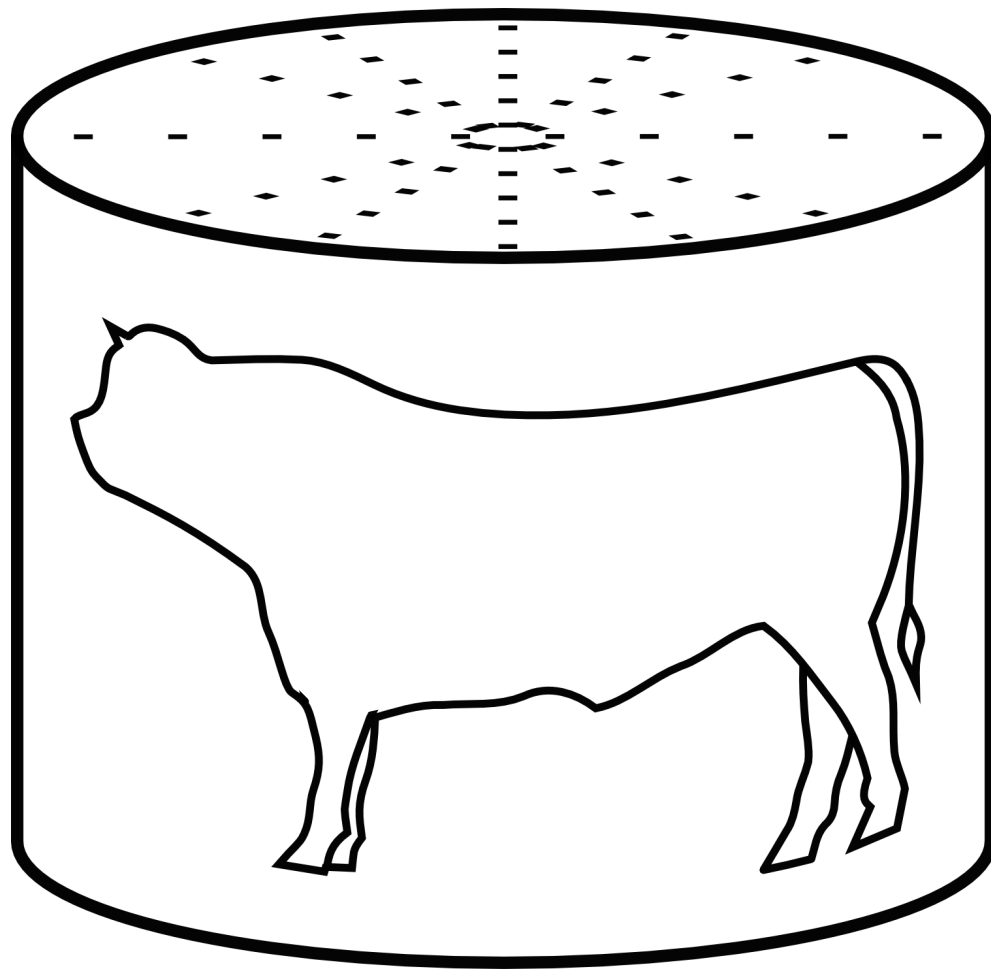




By its head?



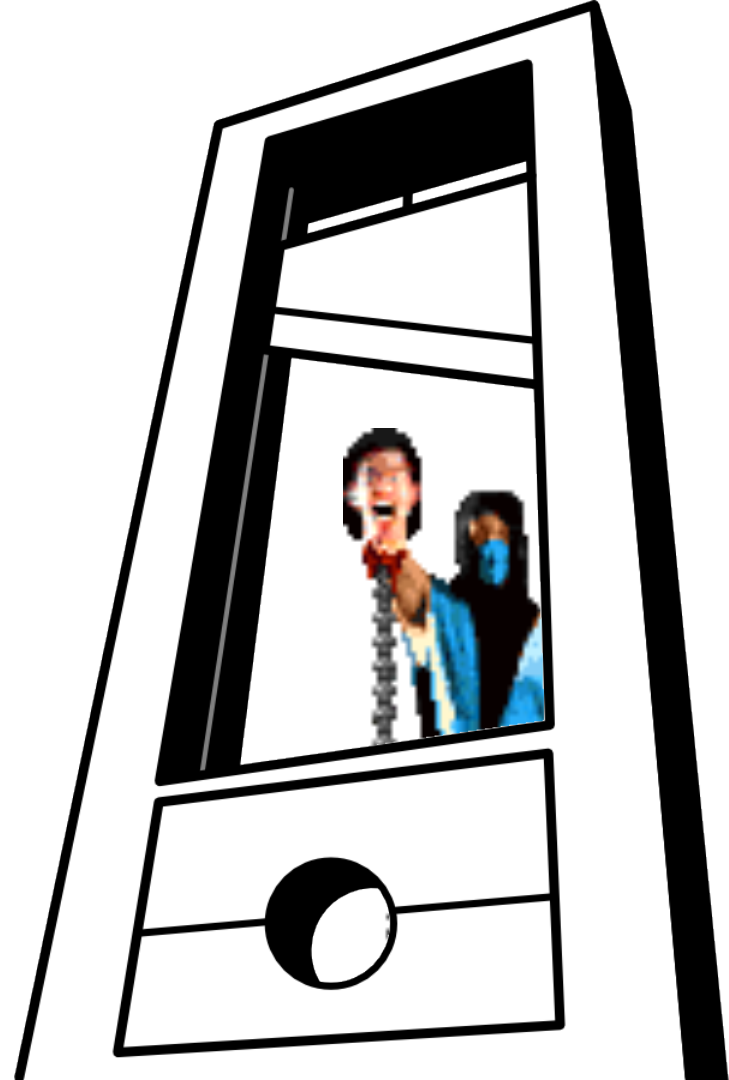
By its body?



By sound?

**in practice...**

# early filetype identifier



## Obvious

PE\0\0 \x7FELF BPG\xFB  
\x89PNG\x0D\x0A\x1A\x0A  
dex\n035\0 RAR\x1a\7\0 BZ  
GIF89a BM RIFF

## Not obvious

GZip 1F 8B  
JPG FF D8

Not obvious, but 133tsp34k ^\_^  
CAFEBABE Java / universal (old) Mach-O  
DOCF11E0 Office  
FEEDFACE Mach-O  
FEEDFACF Mach-O (64b)

## Egocentric

MZ (DOS header) Mark Zbikowski  
PK\3\4 (ZIP) Philip Katz  
BPG\xFB Fabrice Bellard

## Specific logic

TIFF:  
II Intel (little) endianness  
MM Motorola (big) endianness  
Flash:  
FWS ShockWave Flash (Flat)  
CWS (zlib) compressed  
ZWS LZMA compressed

“Magic” signatures, enforced at offset 0

**not** enforcing signature at offset 0: ZIP, 7z, RAR, HTML  
*actually* enforcing signature at offset 0: bzip2, GZip

### 7.5.2 File Header

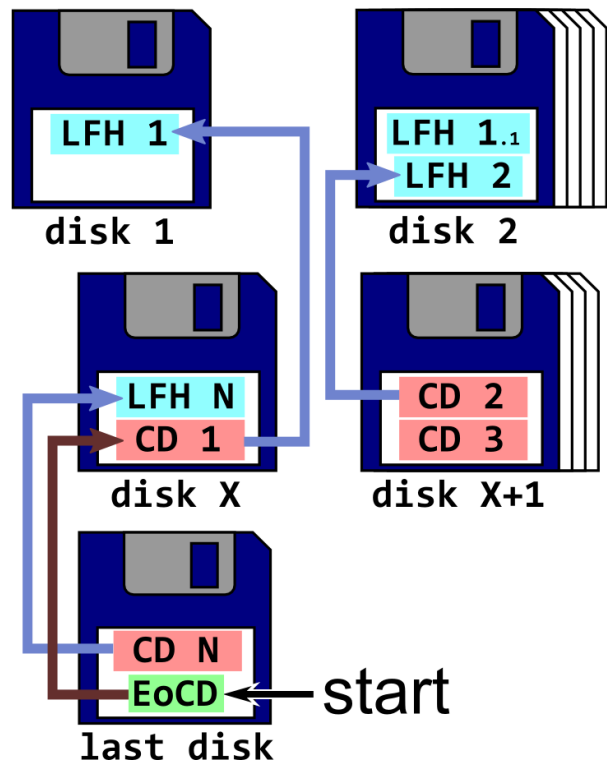
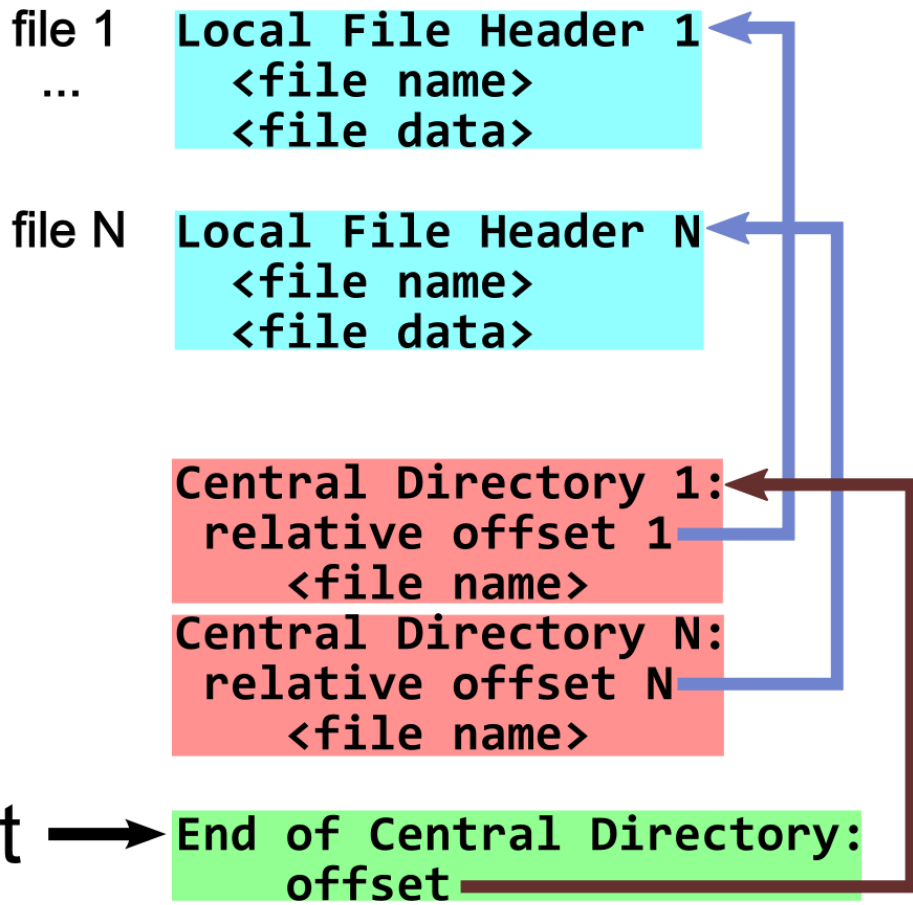
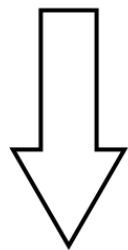
The first line of a PDF file shall be a *header* consisting of the 5 characters %PDF- followed by a version number of the form 1.N, where N is a digit between 0 and 7.

---

### 3.4.1, "File Header"

13. Acrobat viewers require only that the header appear somewhere within the first 1024 bytes of the file.

File formats not enforcing signature at offset 0  
(ZIP is used in **many** formats: APK, ODT, DOCX, JAR...)



ZIP actually enforces “finishing” near the end of the file.



- TAR: **T**ape **A**rchive
- Disk images: ISO, **M**aster **B**oot **R**ecord
- TGA (image)
- (Console) roms

Hardware-bound formats: code/data at offset 0  
'header' often (optionally) later in the memory space

**a good magic signature:**

- **enforced at offset 0**
- **unique**

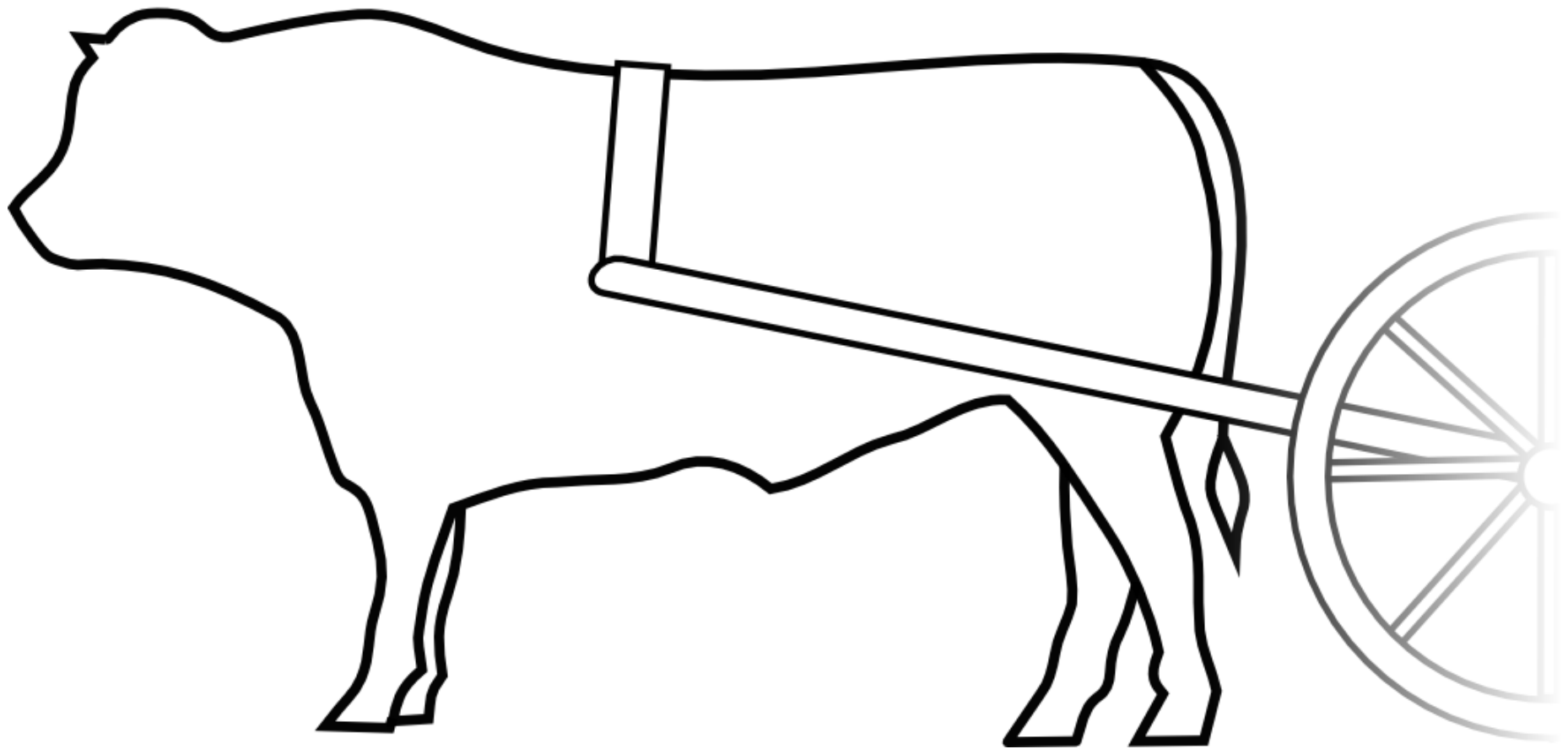
**no magic  $\Rightarrow$  no excuse**

Standard tool: checks magic,  
chooses path, never returns...



# **Another common yet important property**

(useful for abuses)

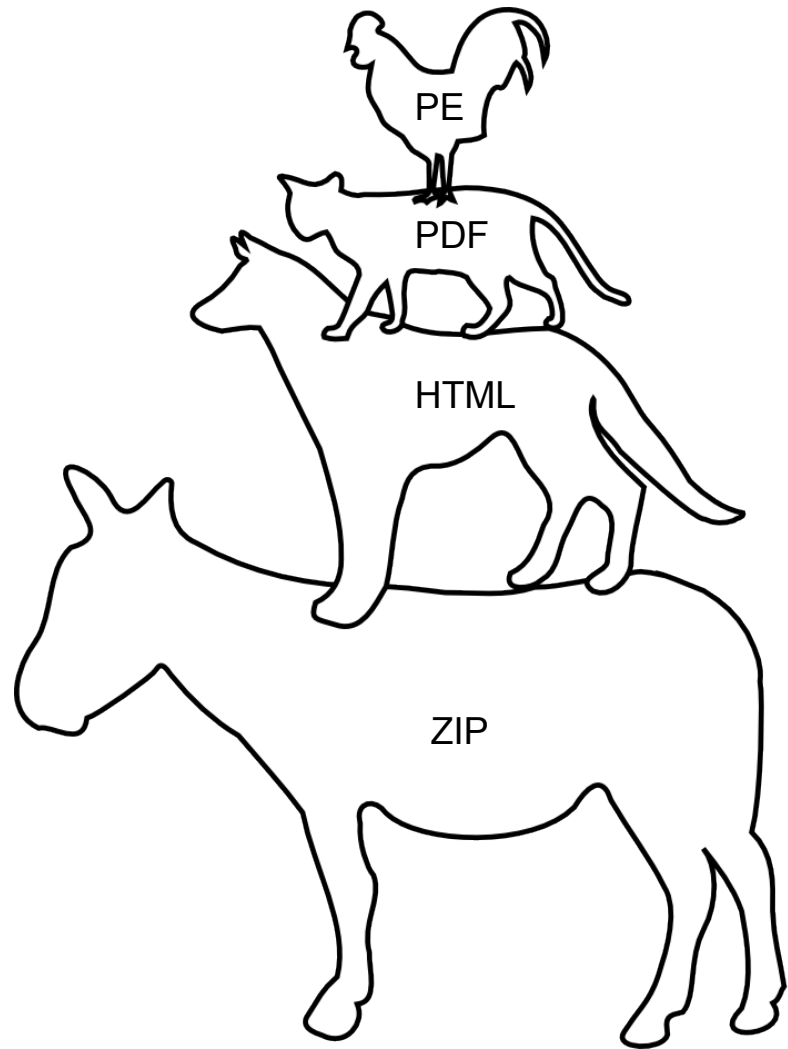


It's a complete cow (you can see its whole body), with something next:  
appending something doesn't invalidate the start.



Remember:  
there's nothing to parse  
after the terminator.

formats not enforced at offset 0  
+ tolerating appended data  
= **polyglots by concatenation**



```
ca: a JAR JAR BINK polyglot

>java -jar bink.jar
Hello World!

>unzip bink.jar gungan.jar
Archive:  bink.jar
warning [bink.jar]:  42732 extra bytes at beginning or within zipfile
(attempting to process anyway)
  inflating: gungan.jar

>java -jar gungan.jar
Mesa called Jar Jar Binks!

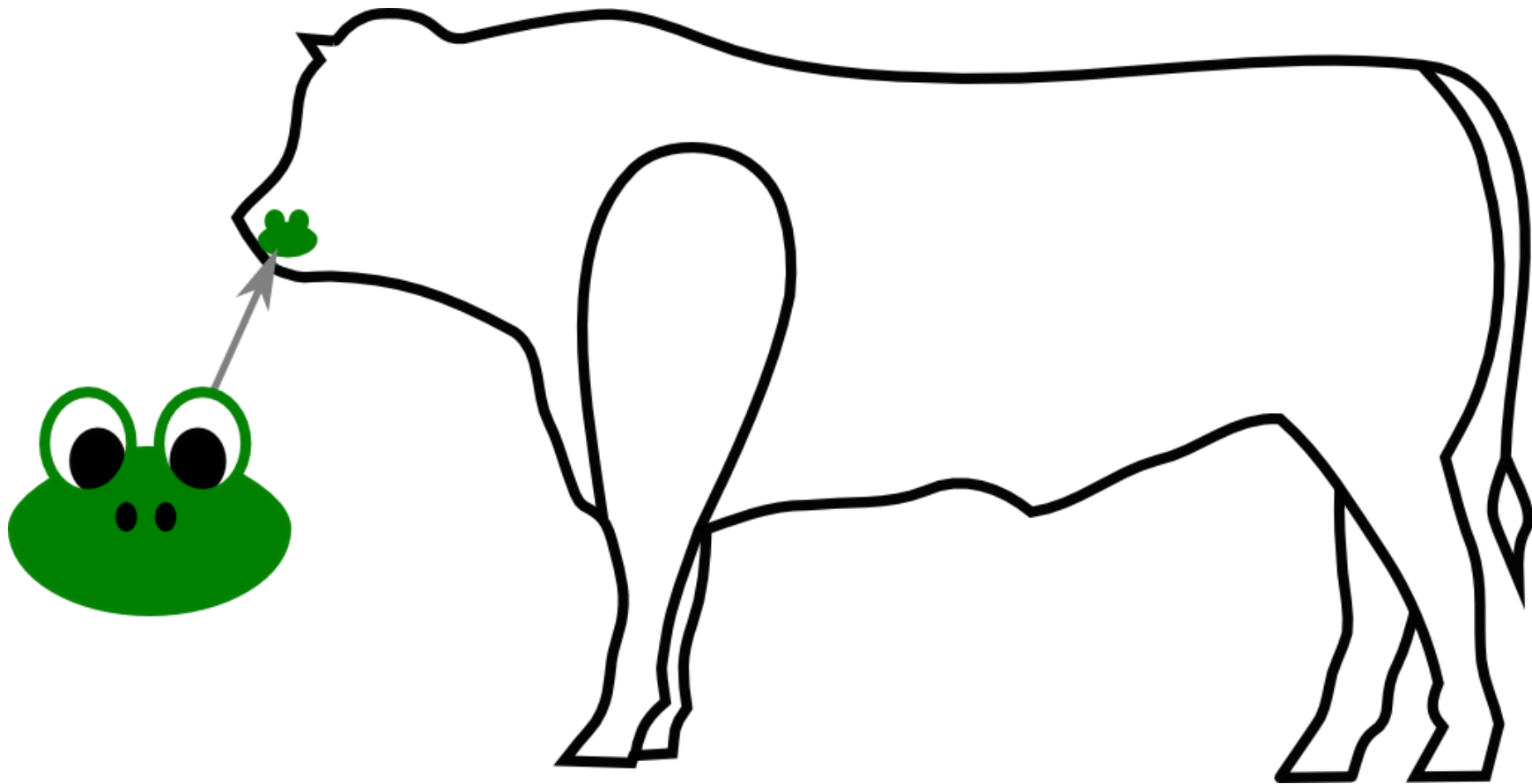
>
```



a JAR(JAR) || BINK polyglot  
JAR = ZIP(CLASS)



**“host/parasite” polyglots**



If a cow keeps a frog in its mouth, it can also speak 2 languages!  
(the outer leaves space for an inner)



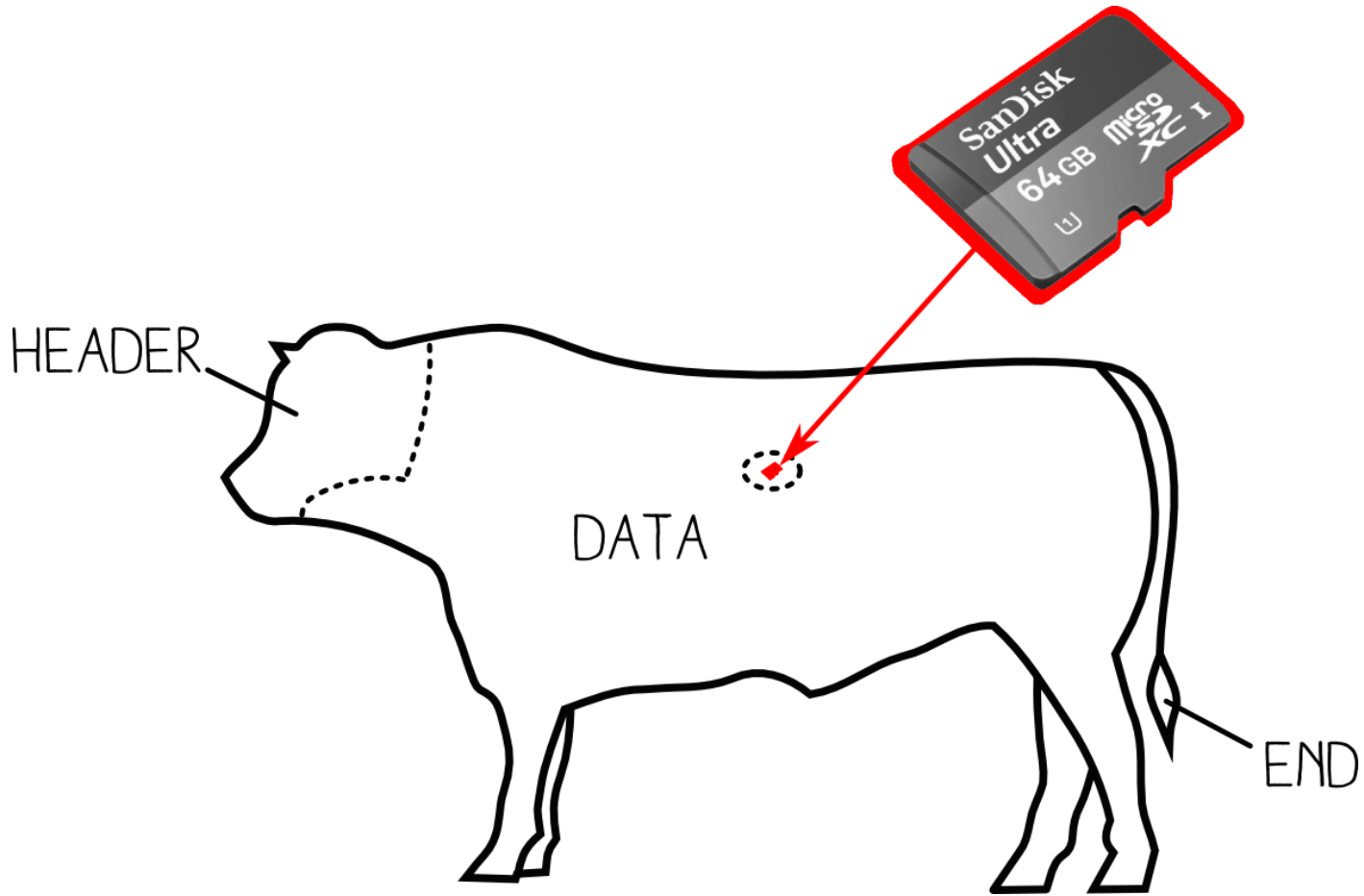
SIGNATURE

HEADER

DATA

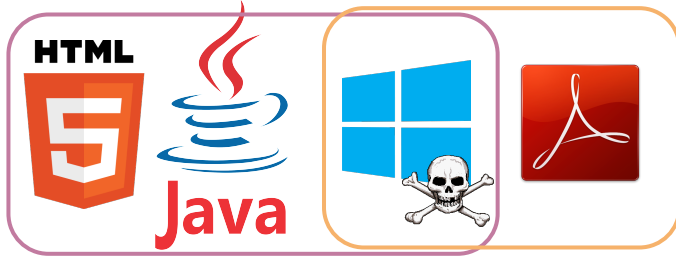
END

Ok, I know... here is a more realistic analogy...



...if our cow swallows a microSD, it's still a valid cow!  
Even if it contains foreign data, that is tolerated by the system.

# 2 infection chains in one file:



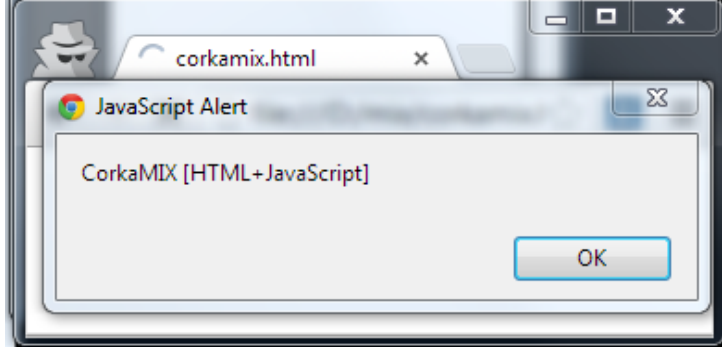
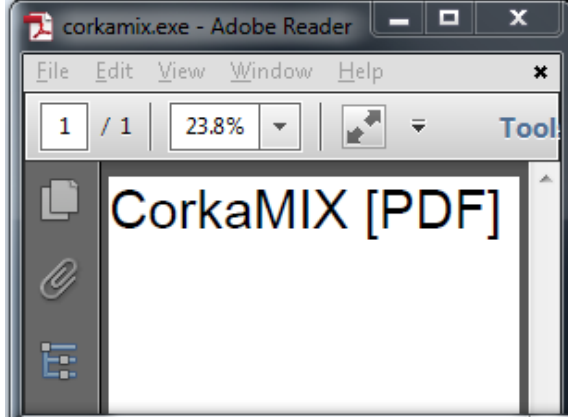
```
0001. CONSTANT_Class : corkamix
0002. CONSTANT_Utf8 : corkamix
0003. CONSTANT_Class : java/lang/Object
0004. CONSTANT_Utf8 :
0005. CONSTANT_Utf8 :
0006. CONSTANT_Utf8 :
0007. CONSTANT_Utf8 :
0008. CONSTANT_Utf8 :
0009. CONSTANT_Utf8 :
0010. CONSTANT_Utf8 :
0011. CONSTANT_Utf8 :
0012. CONSTANT_Utf8 :
0013. CONSTANT_Utf8 :
0014. CONSTANT_Utf8 :
0015. CONSTANT_Utf8 : CorkaMIX [Java CLASS in JAR]
0016. CONSTANT_Methodref : class: java/io/PrintStream, name: println, descriptor: (Ljava/lang/String;)V
0017. CONSTANT_Class : java/io/PrintStream
0018. CONSTANT_Utf8 : java/io/PrintStream
0019. CONSTANT_NameAndType : name: println, descriptor: (Ljava/lang/String;)V
0020. CONSTANT_Utf8 : println
0021. CONSTANT_Utf8 : (Ljava/lang/String;)V
0022. CONSTANT_Utf8 : endstreamobj1 0 obj<</Kids[<</Parent 1 0 R/Contents[2 0 R]>>]/Resources<<>>>>2 0 obj<<>>streamBT/default 80 Tf 1 0 1 1 715 Tm
(CorkaMIX [PDF])Tj ETendstreamobjtrailer <</Root<</Pages 1 0 R>>>>
```

```
>corkamix.exe
CorkaMIX [PE]
>java -jar corkamix.exe
CorkaMIX [Java CLASS in JAR]

>cmp -b corkamix.exe corkamix_1b.exe
cmp: EOF on corkamix.exe

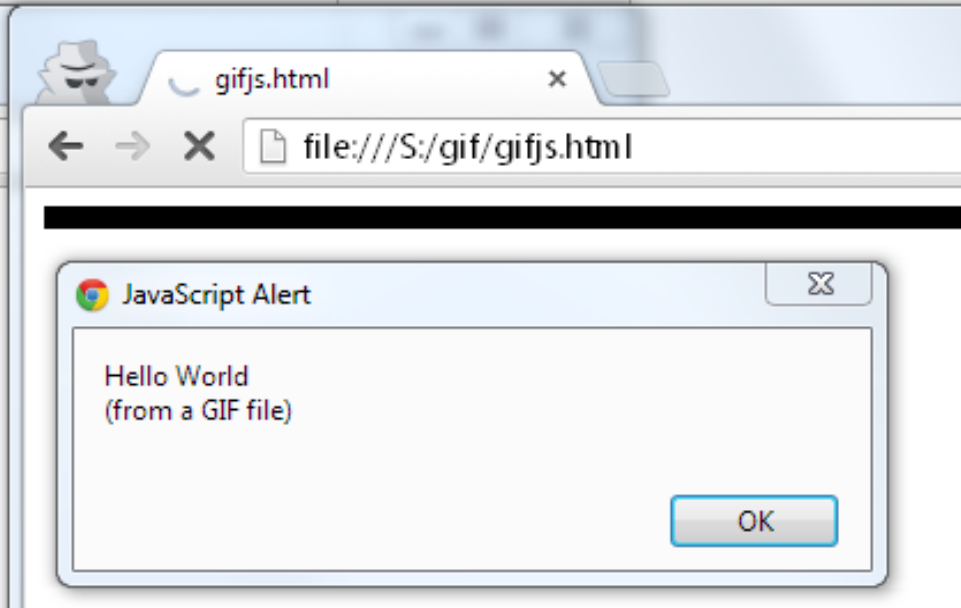
>python corkamix_1b.exe
CorkaMIX [python]

>copy corkamix.exe corkamix.html
1 file(s) copied.
```



the PDF part is stored in a Java buffer

Offset	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	Ascii	
00000000	47	49	46	38	39	61	2F	2A	0A	00	00	FF	00	2C	00	00	GIF89a/*.....,..	<-Format data
00000010	00	00	2F	2A	0A	00	00	02	00	3B	2A	2F	3D	31	3B	61	../*.....;*/=1;a	<-Format data - For...
00000020	6C	65	72	74	28	22	48	65	6C	6C	6F	20	57	6F	72	6C	lert("Hello.Worl	<-Foreign data
00000030	64	5C	6E	28	66	72	6F	6D	20	61	20	47	49	46	20	66	d\n(from.a.GIF.f	
00000040	69	6C	65	29	22	29	3B										ile)");	



a JavaScript || GIF polyglot (useful for pwning - also in BMP flavor)

Such parasites exist already in the wild  
(they just use unallocated space)

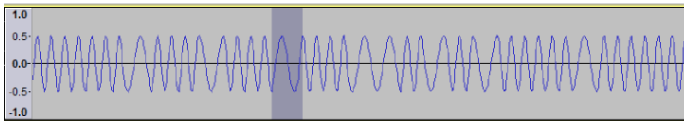






FILE	JPEG	PDF
0000: ff d8 "START OF IMAGE MARKER"		
0002: ff e0 <size.16> <content> "APP MARKER REQUIRED (LEADER)"		
0014: ff fe <size.16> "COMMENT MARKER"		
+4: %PDF-1.5 COMMENT CONTENT		PDF SIGNATURE
999 0 obj <>> STARTING A DUMMY BINARY OBJECT		
stream		
0039: ... (OTHER MARKERS, ORIGINAL JPEG DATA)		
xx : ff d9 "END OF IMAGE MARKER"		
xx+2 : endstream endobj		CLOSING THE DUMMY OBJECT
xx+14: %PDF-1.5 ... ORIGINAL PDF CONTENTS (MULTIPLE SIGNATURES ARE IGNORED)		

\*REPLACED WITH 00 00 TO BYPASS ADOBE FILTER



by Travis Goodspeed

## AngeCryption: getting valid files after encryption

### 1 CONTROLLING FIRST ENCRYPTED BLOCK

EXAMPLE WITH AES  
KEY: 00 00 00 00 00 00 00 00  
Pl: 0F B0 ac 1c 76 4c 5f 1a 04 19 4a 30 01 af 07 f6  
C1: 0F B0 ac 1c 76 4c 5f 1a 04 19 4a 30 01 af 07 f6  
C2: 0F B0 ac 1c 76 4c 5f 1a 04 19 4a 30 01 af 07 f6

### 3 SKIPPING UNCONTROLLED BLOCKS

(1) PNG SIGNATURE STARTING A DUMMY CHUNK ...

RANDOM ENCRYPTED DATA

ENDING DUMMY CHUNK ...

(2) STARTING CONTROLLED DATA ...

END OF PAGE ...

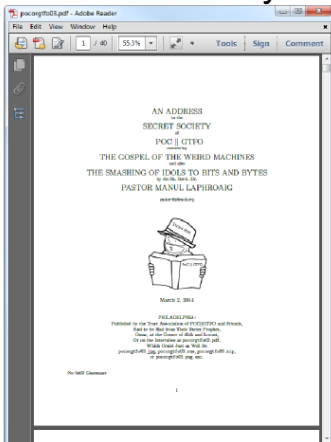
ANGE ALBERTIN  
WITH THE HELP OF JEAN-PHILIPPE AUMASSON

### 2 CONTROLLING ENDING ENCRYPTED BLOCKS

ENC(Δ) = C1

DEC(C1) = P1

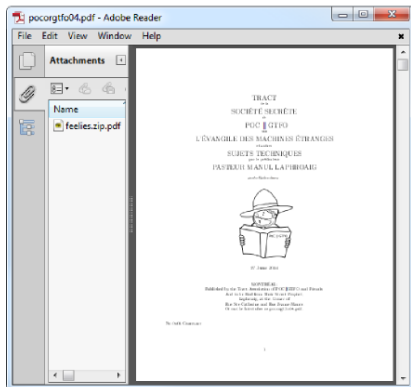
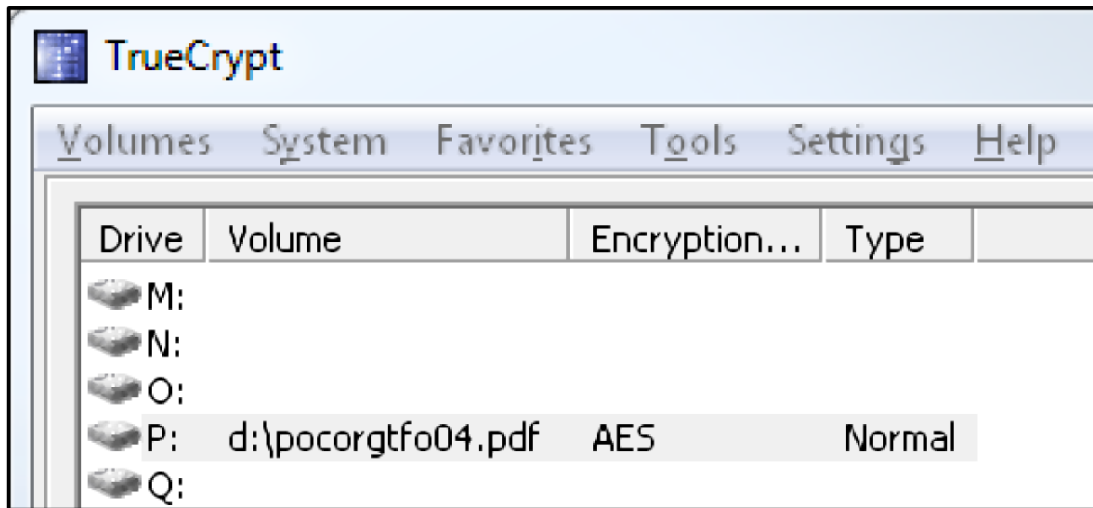
ENC(P1) = C1



```

Archive: pocorgtfo03.pdf
warning [pocorgtfo03.pdf]: 12224072 extra bytes at beginning or within zipfile
(attempting to process anyway)
  Length  EAS  ACLS  Date   Time   Name
-----  ---  ---
          0    0    02/10/14 06:23 alexander.txt
          0    0    02/08/14 20:20 bochs-2.6.2.patch
          0    0    02/08/14 20:21 bochs-20140203.patch
          0    0    02/09/14 08:35 defusing.zip
          0    0    12/01/13 15:48 despair.txt
          0    0    11/27/13 19:03 lasta.txt
          0    0    02/07/14 21:06 lastq.txt
          0    0    02/07/14 21:06 netwatch-337f8b1.tar.gz
          0    0    02/24/14 20:32 nokiacipher.png
          0    0    02/17/14 18:52 packed
          0    0    02/07/14 21:06 saucers.txt
          0    0    02/07/14 21:06 tamadec.txt
          0    0    02/07/14 21:06 tetraglrix.tar.bz2
          0    0    02/07/14 21:06 pocorgtfo02.pdf
          0    0    03/03/14 01:28 pocorgtfo03-encrypt.py
          0    0
-----  ---  ---
14109425  0    0
          322
-----  ---  ---
14811110  0    0
          15 files
  
```

PoC||GTFO 0x3: JPG || AFSK || AES(PNG) || PDF || ZIP

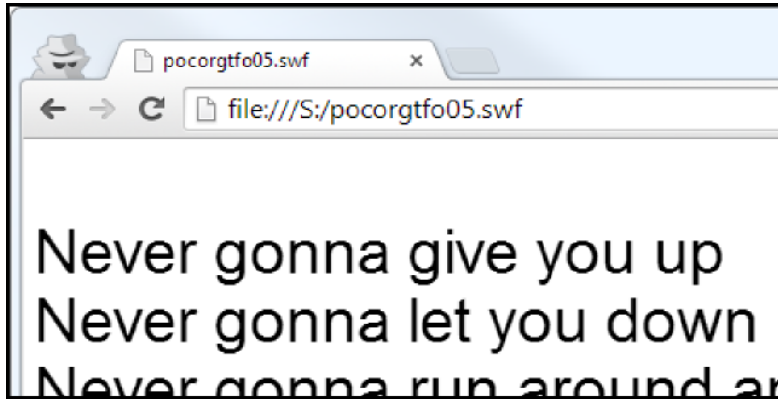


```

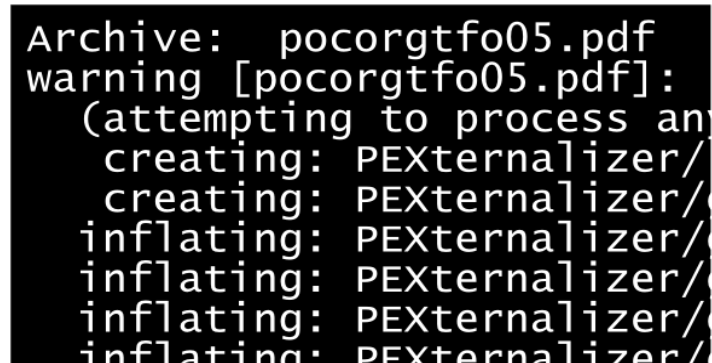
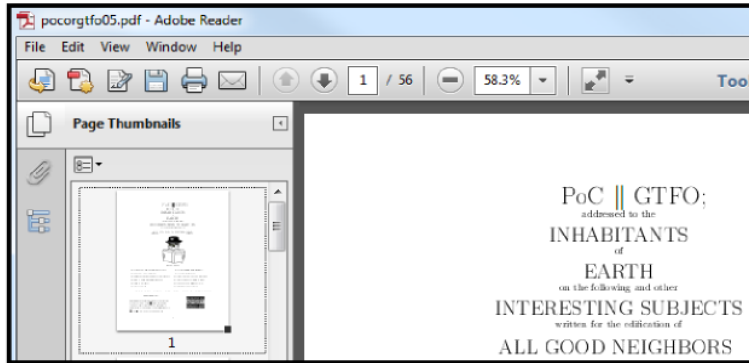
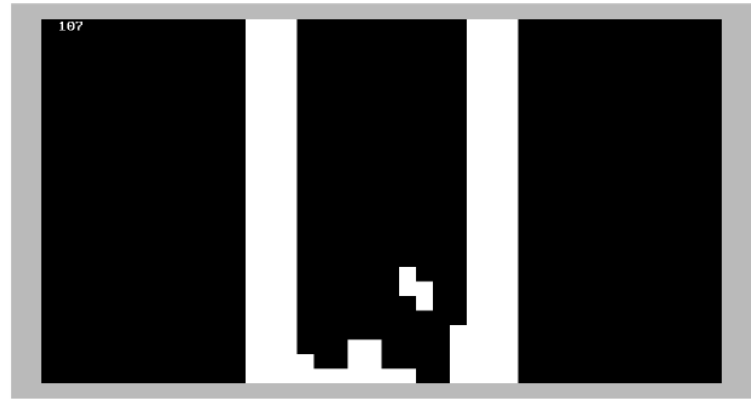
Archive: pocorgtfo04.pdf
warning [pocorgtfo04.pdf]: 798586 extra bytes at beginning or within zipfile
(attempting to process anyway)
error [pocorgtfo04.pdf]: reported length of central directory is
-798586 bytes too long (Atari STzipfile? J.H.Holm ZIPSPPLIT 1.1
zipfile?). Compensating...
Length      EAS      ACLS      Date       Time       Name
-----
0           0         0         06/24/14   18:56      bin2png/
5010        0         0         06/24/14   18:56      bin2png/bin2png.py
18025       0         0         06/24/14   18:56      bin2png/LICENSE
1141        0         0         06/24/14   18:56      bin2png/README.md
140413      0         0         06/24/14   18:56      darfsteller.txt
2841        0         0         06/24/14   18:56      gods.txt
0           0         0         06/24/14   18:56      lenticrypt/
36445       0         0         06/24/14   18:56      lenticrypt/lenticrypt.py
18025       0         0         06/24/14   18:56      lenticrypt/LICENSE
776         0         0         06/24/14   18:56      lenticrypt/README.md
2709        0         0         06/24/14   18:56      lenticrypt/test.py
3111965     0         0         06/24/14   18:56      pocorgtfo.png
25986       0         0         06/24/14   18:56      theveldt.txt
239224      0         0         06/24/14   18:56      tsb-20140401.zip
26750864    0         0         06/24/14   18:56      pocorgtfo03.pdf
-----
30353424    0         0
15 files

```

PoC||GTFO 0x4: TrueCrypt || PDF || ZIP



by Alex Inführ

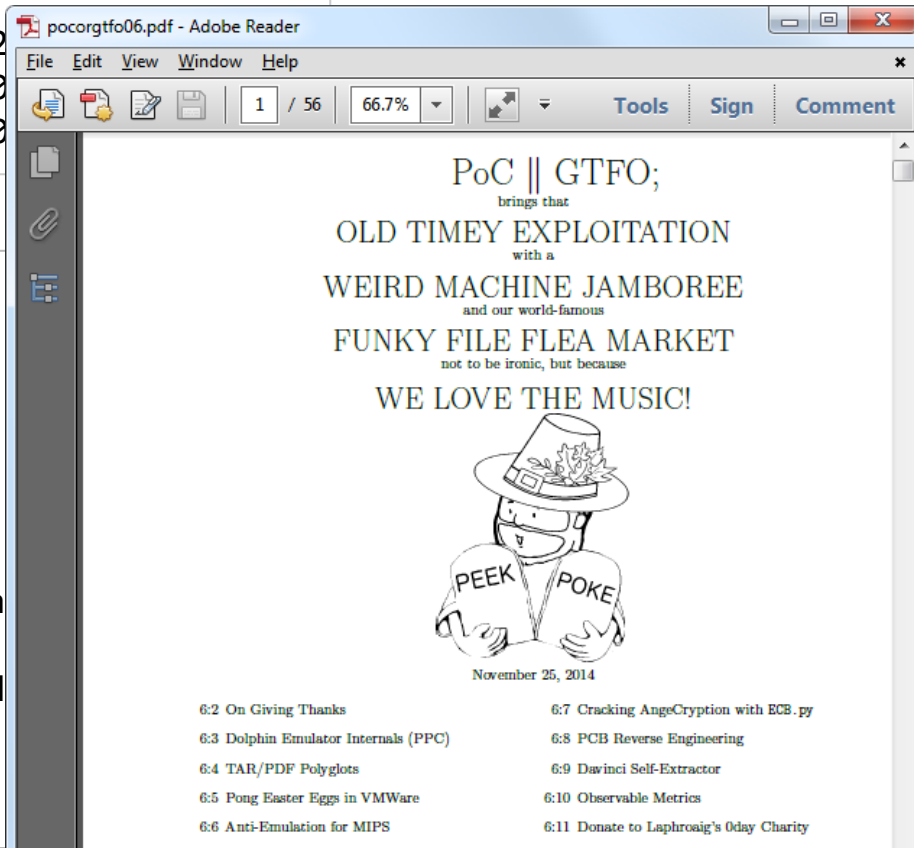


PoC||GTFO 0x5: Flash || ISO || PDF || ZIP

# PoC||GTFO 0x6: TAR || PDF || ZIP

```
$ tar -tvf pocorgtfo06.pdf
-rw-r--r-- Manul/Laphroaig    0 2014-10-06 2
-rw-r--r-- Manul/Laphroaig 525849 2014-10-0
-rw-r--r-- Manul/Laphroaig 273658 2014-10-0
```

```
$ unzip -l pocorgtfo06.pdf
Archive:  pocorgtfo06.pdf
warning [pocorgtfo06.pdf]: 10672929 extra
(attempting to process anyway)
  Length      Date      Time     Name
-----
  4095   11/24/2014  23:44   64k.txt
 818941   08/18/2014  23:28   acsac13_zadda
  4564   10/05/2014   00:06   burn.txt
342232   11/24/2014  23:44   davinci.tgz.d
  3785   11/24/2014  23:44   davinci.txt
  5111   09/28/2014  21:05   declare.txt
    0     08/23/2014  19:21   ecb2/
```




pocorgtfo06.pdf - Adobe Reader

File Edit View Window Help

1 / 56 66.7%

Tools Sign Comment

PoC || GTFO;  
brings that  
OLD TIMEY EXPLOITATION  
with a  
WEIRD MACHINE JAMBOREE  
and our world-famous  
FUNKY FILE FLEA MARKET  
not to be ironic, but because  
WE LOVE THE MUSIC!



November 25, 2014

6:2 On Giving Thanks	6:7 Cracking AngeCryption with ECB.py
6:3 Dolphin Emulator Internals (PPC)	6:8 PCB Reverse Engineering
6:4 TAR/PDF Polyglots	6:9 Davinci Self-Extractor
6:5 Pong Easter Eggs in VMWare	6:10 Observable Metrics
6:6 Anti-Emulation for MIPS	6:11 Donate to Laphroaig's Oday Charity

unicode //

```
\u002f\u002f<html>
\u002f\u002f  <body>
\u002f\u002f    <script>
\u002f\u002f      alert('Hello World! [Javascript]');
\u002f\u002f    </script>
\u002f\u002f  </body>
\u002f\u002f</html>
```

```
public class HW
{
    public static void main(String[] args)
    {
        System.out.println("Hello World! [Java]");
    }
}
```

a Java || JavaScript polyglot (at source level)

```

3C 68 74 6D 6C 3E 3C 62 6F 64 79 3E 3C 73 63 72
69 70 74 3E 61 6C 65 72 74 28 27 48 65 6C 6C 6F
20 57 6F 72 6C 64 21 20 5B 4A 61 76 61 73 63 72
69 70 74 5D 27 29 3B 3C 2F 73 63 72 69 70 74 3E
3C 2F 62 6F 64 79 3E 3C 2F 68 74 6D 6C 3E 50 4B
03 04 0A 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 09 00 00 00 4D 45 54 41
2D 49 4E 46 2F 50 4B 03 04 0A 00 00 00 00 00 00
00 00 00 00 00 00 00 1F 00 00 00 1F 00 00 00 14
00 00 00 4D 45 54 41 2D 49 4E 46 2F 4D 41 4E 49
46 45 53 54 2E 4D 46 43 72 65 61 74 65 64 2D 42
79 3A 20 31 0D 0A 4D 61 69 6E 2D 43 6C 61 73 73
3A 20 48 57 0D 0A 50 4B 03 04 0A 00 00 00 00 00
00 00 00 00 00 00 00 00 1C 01 00 00 1C 01 00 00
00 00 00 00 CA FE BA BE 00 03 00 2D 00 16 07 00
02 01 00 02 48 57 07 00 04 01 00 10 6A 61 76 61
2F 6C 61 6E 67 2F 4F 62 6A 65 63 74 01 00 04 6D
61 69 6E 01 00 16 28 5B 4C 6A 61 76 61 2F 6C 61
6E 67 2F 53 74 72 69 6E 67 3B 29 56 01 00 04 43
6F 64 65 09 00 09 00 0B 07 00 0A 01 00 10 6A 61
76 61 2F 6C 61 6E 67 2F 53 79 73 74 65 6D 0C 00
0C 00 0D 01 00 03 6F 75 74 01 00 15 4C 6A 61 76
61 2F 69 6F 2F 50 72 69 6E 74 53 74 72 65 61 6D
3B 08 00 0F 01 00 13 48 65 6C 6C 6F 20 57 6F 72
6C 64 20 21 5B 4A 61 76 61 5D 0A 00 11 00 13 07

```

```

<html><body><scr
ipt>alert('Hello
.World!.[Javascr
ipt]');</script>
</body></html>PK
.....
.....META
-INF/PK.....
.....
...META-INF/MANI
FEST.MFCreated-B
y:.1..Main-Class
:.HW..PK.....
.....
.....-.....
....HW.....java
/lang/Object...m
ain...([Ljava/la
ng/String;)V...C
ode.....ja
va/lang/System..
.....out...Ljav
a/io/PrintStream
;.....Hello.Wor
ld.![Java].....

```

a Java || JavaScript polyglot (at binary level)

**⇒ Java = JavaScript**

Yes, your management was right all along ;)

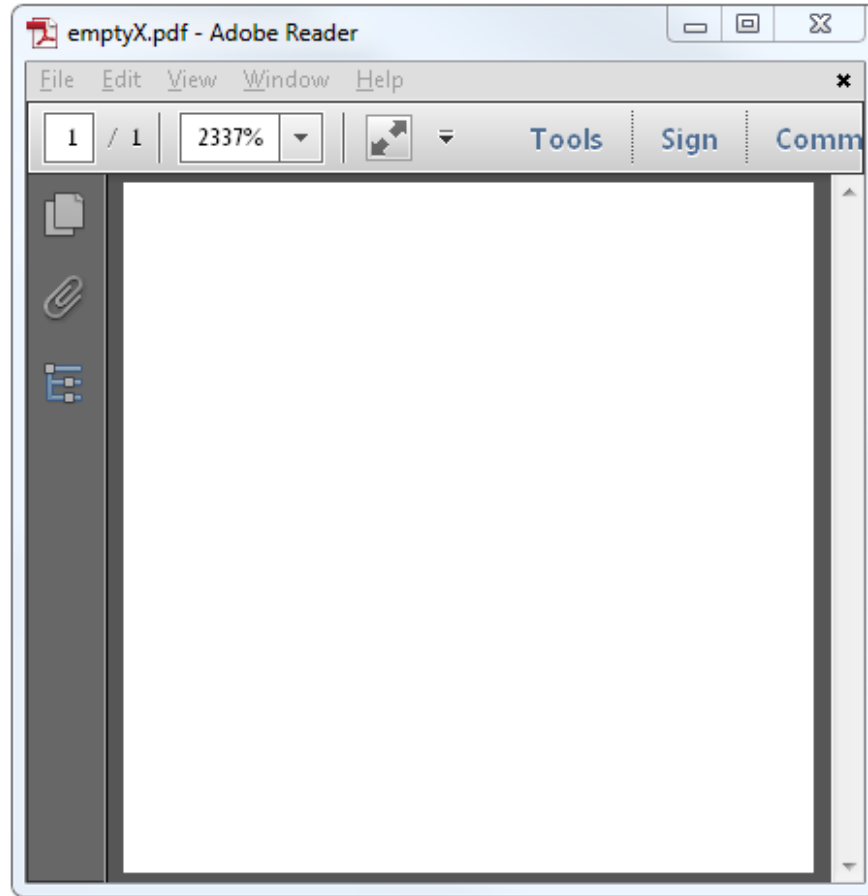
**Extreme files bypass filters**





Farmer got denied permit to build a horse shelter.  
So he builds a giant table & chairs which don't need a permit.

%PDF-**NULL**trailer<</Root<</Pages<<>>>>>>



a mini PDF (Adobe-only, 36 bytes) ⇒ skipped by scanners yet valid !

```

BFF9AF2770          mov     edi,07027AFF9 ;'p'>
B068              3mov     al,068 ;'h'
AA               stosb
B800102900        mov     eax,000291000 --↑4
AB               stosd
66B8C300         mov     ax,000C3 ;' |'
AA               stosb
89D8             mov     eax,ebx
0000             add     [eax],al
0000             add     [eax],al

```

Number	Name	VirtSize	RVA	PhysSize	Offset	Flag
65524		00007000	70226000	00000000	00280200	E00000C0
65525		00007000	7022D000	00000000	00280200	E00000C0
65526		00007000	70234000	00000000	00280200	E00000C0
65527		00007000	7023B000	00000000	00280200	E00000C0
65528		00007000	70242000	00000000	00280200	E00000C0
65529		00007000	70249000	00000000	00280200	E00000C0
65530		00007000	70250000	00000000	00280200	E00000C0
65531		00007000	70257000	00000000	00280200	E00000C0
65532		00007000	7025E000	00000000	00280200	E00000C0
65533		00007000	70265000	00000000	00280200	E00000C0
65534		00007000	7026C000	00000000	00280200	E00000C0
65535		00007000	70273000	00000000	00280200	E00000C0

```

0000          add     [eax],al

```

C:\ Windows 7 x64

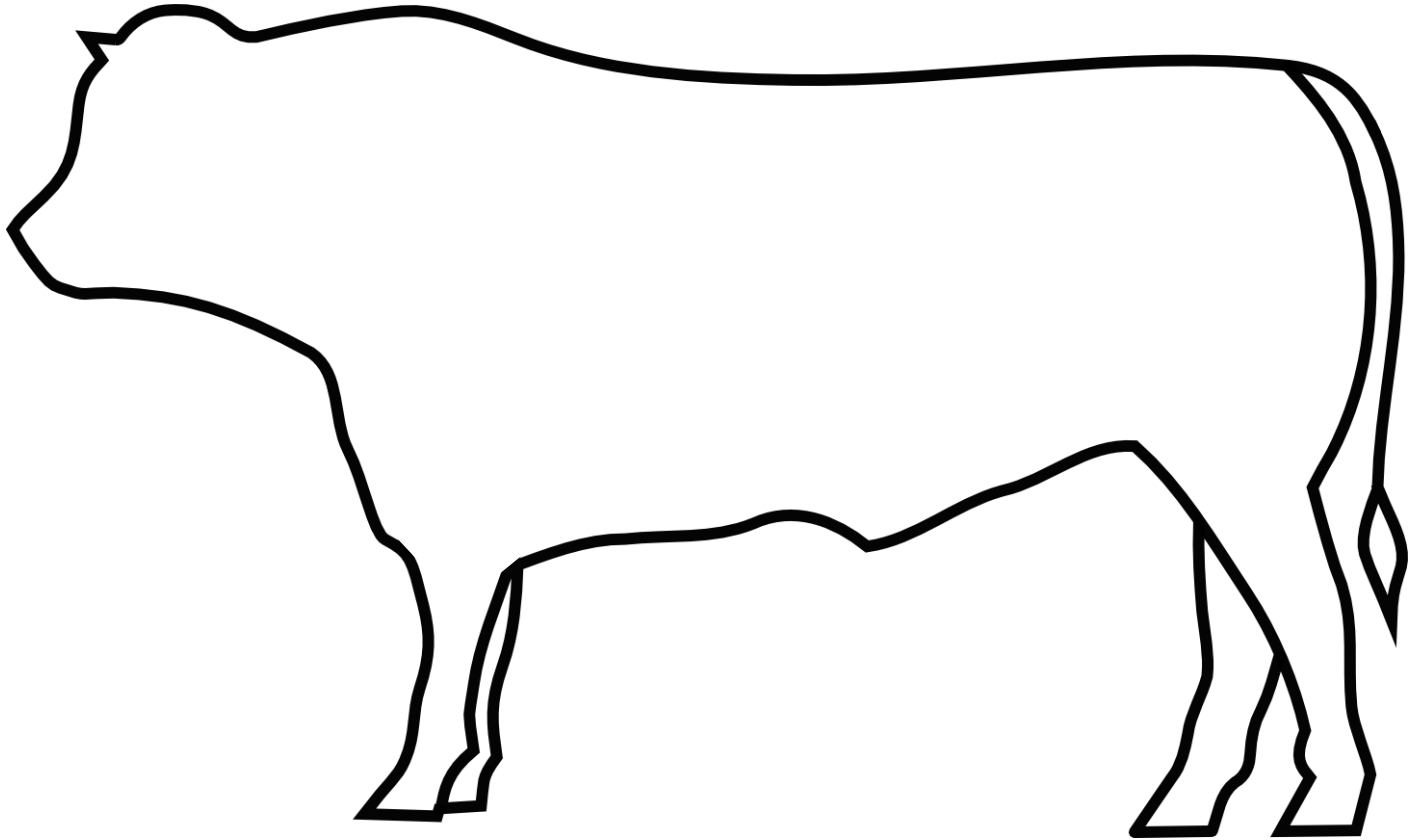
```

>65535sects.exe
* 65535 physically identical, virtually executed sections

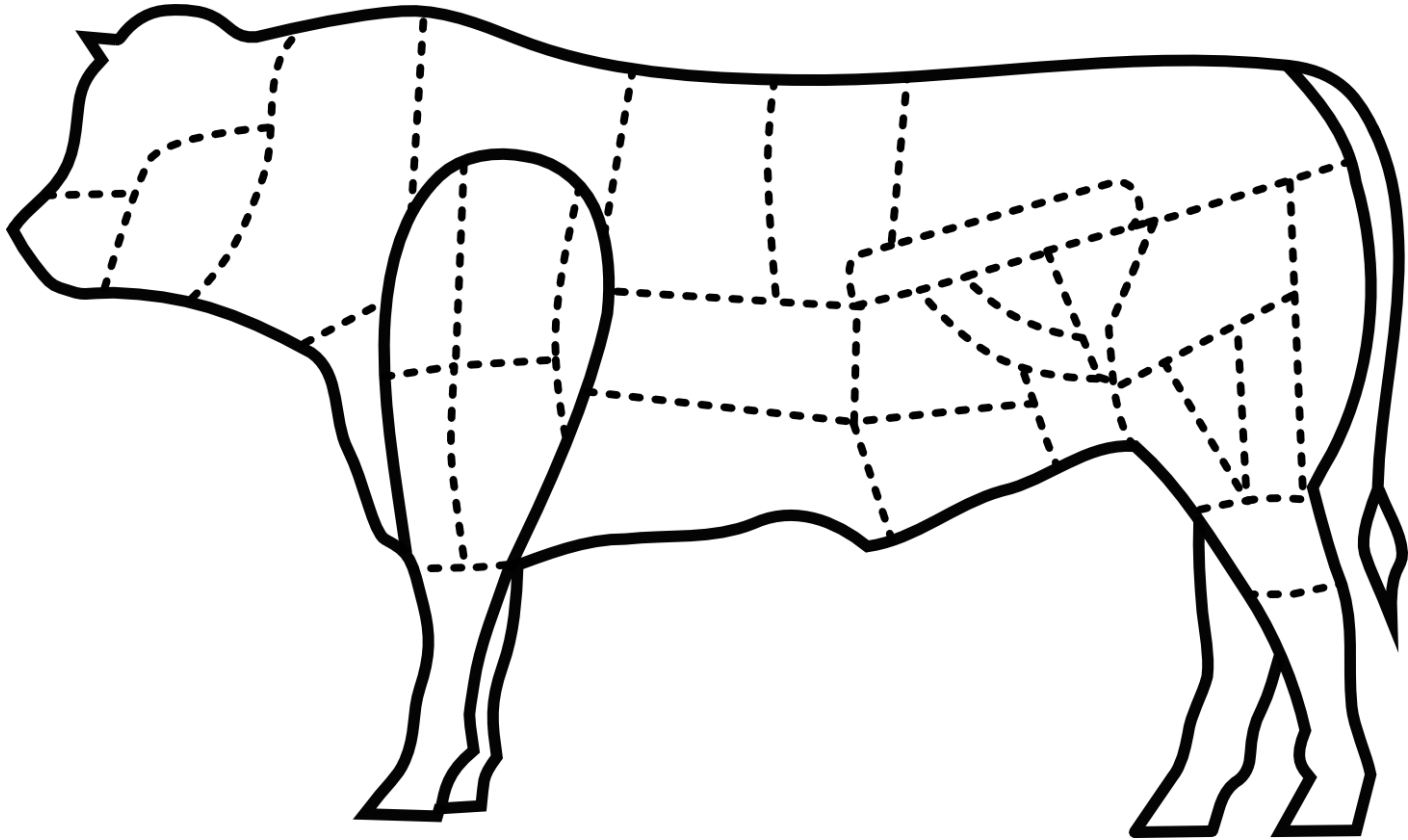
```

a 64K sections PE (all executed) ⇒ crashes many softwares, evades scanning

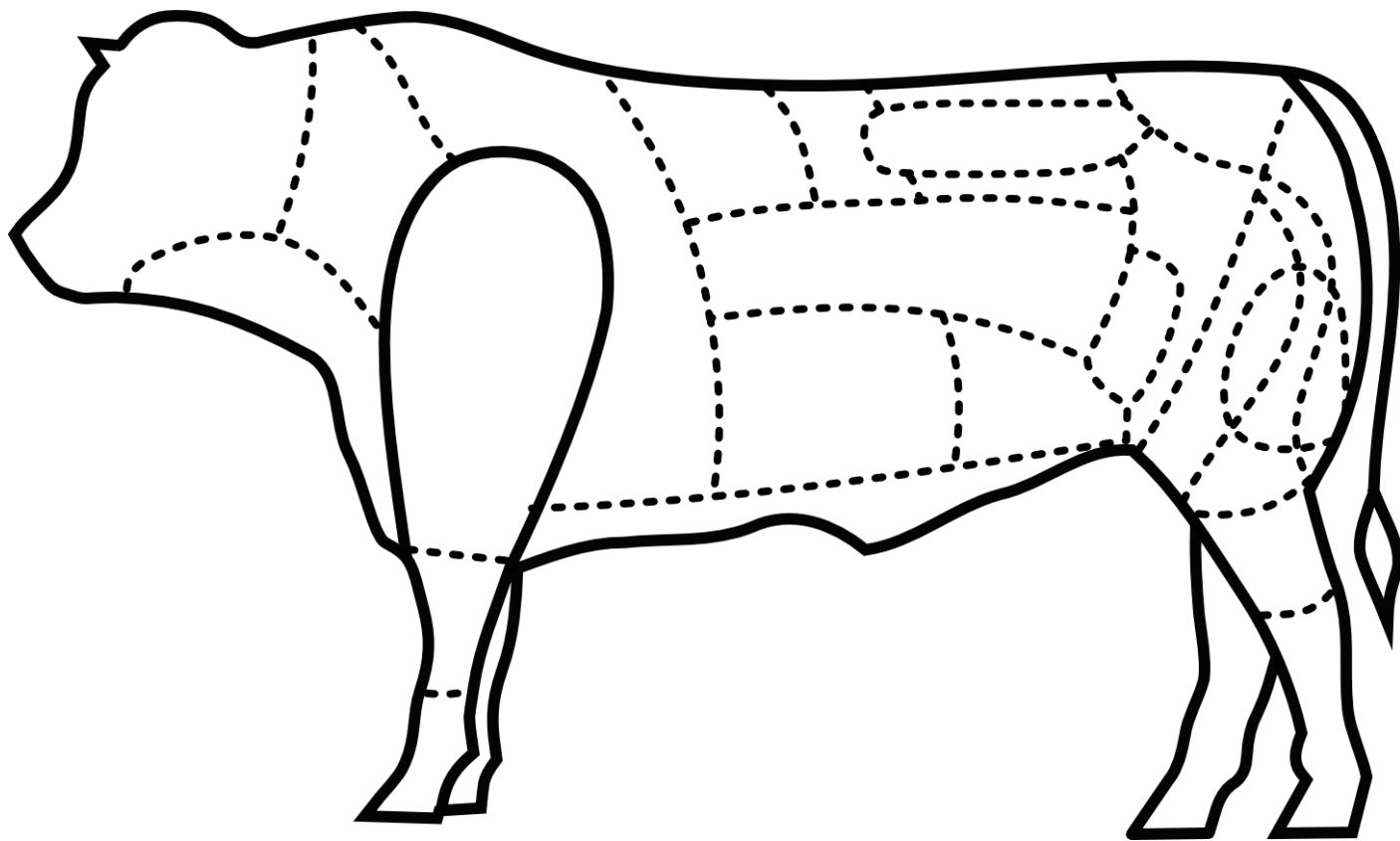
# Parsing



This is a how a **user** sees a cow.



This is how a **dev** sees a cow...



This is how **another** dev sees a cow !  
(this one: brazilian beef cut - previous: french beef cut)

# Same data, different parsers

it would have been too easy ;)



commented line

```
% trailer <</Root ...>>
```

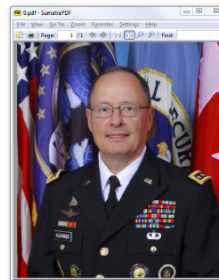


```
trailer <</Root ...>>
```

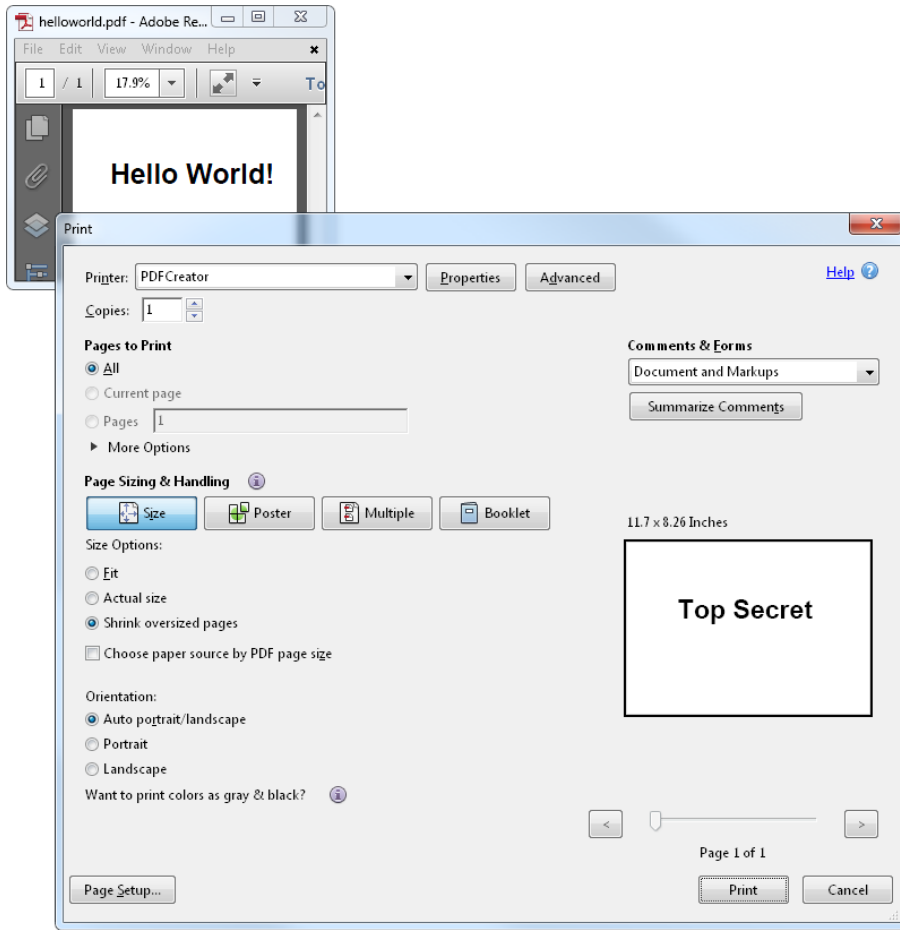


missing trailer keyword

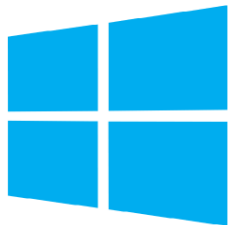
```
<</Root ...>>
```



a schizophrenic PDF: 3 different trailers, seen by 3 different readers



a schizophrenic PDF (screen ↔ printer)



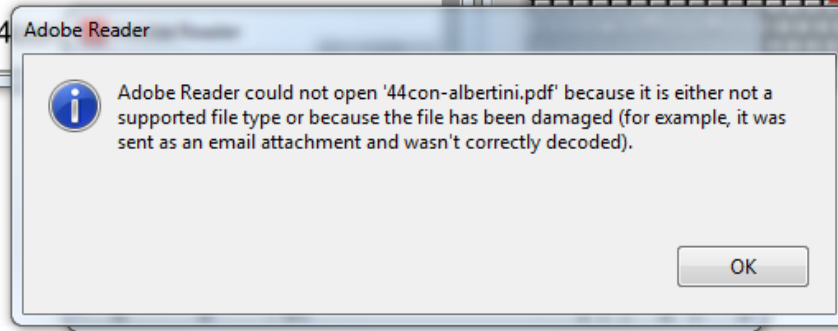
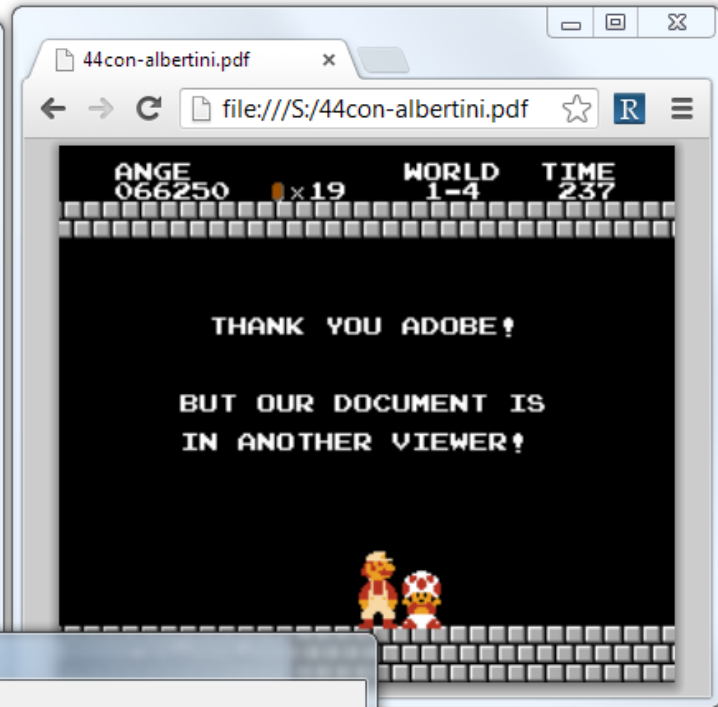
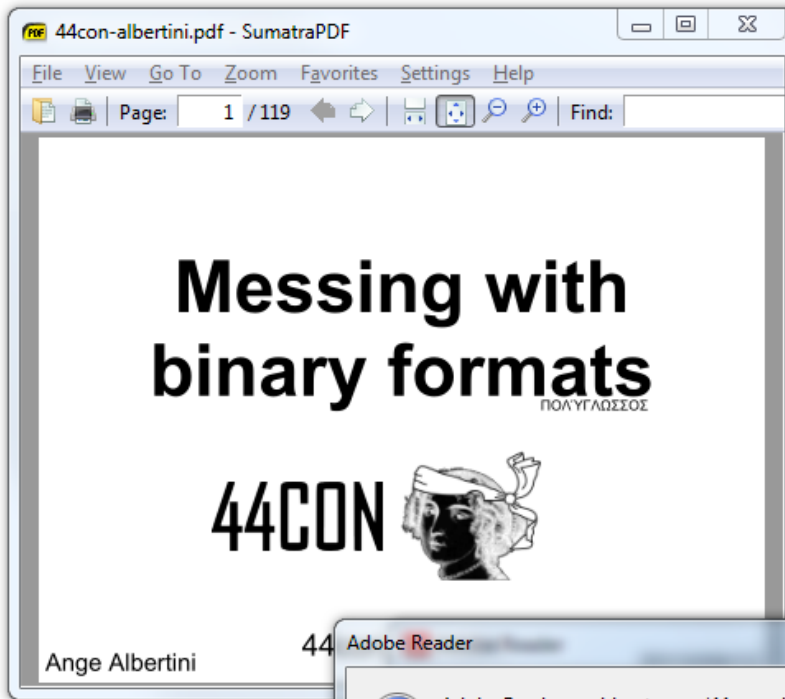
PDF viewer



PDF slides



a (generated) PDF || PE || JAR [JAVA+ZIP] || HTML polyglot...



...which is also a schizophrenic PDF

```
$ du -h stringme  
141      stringme
```

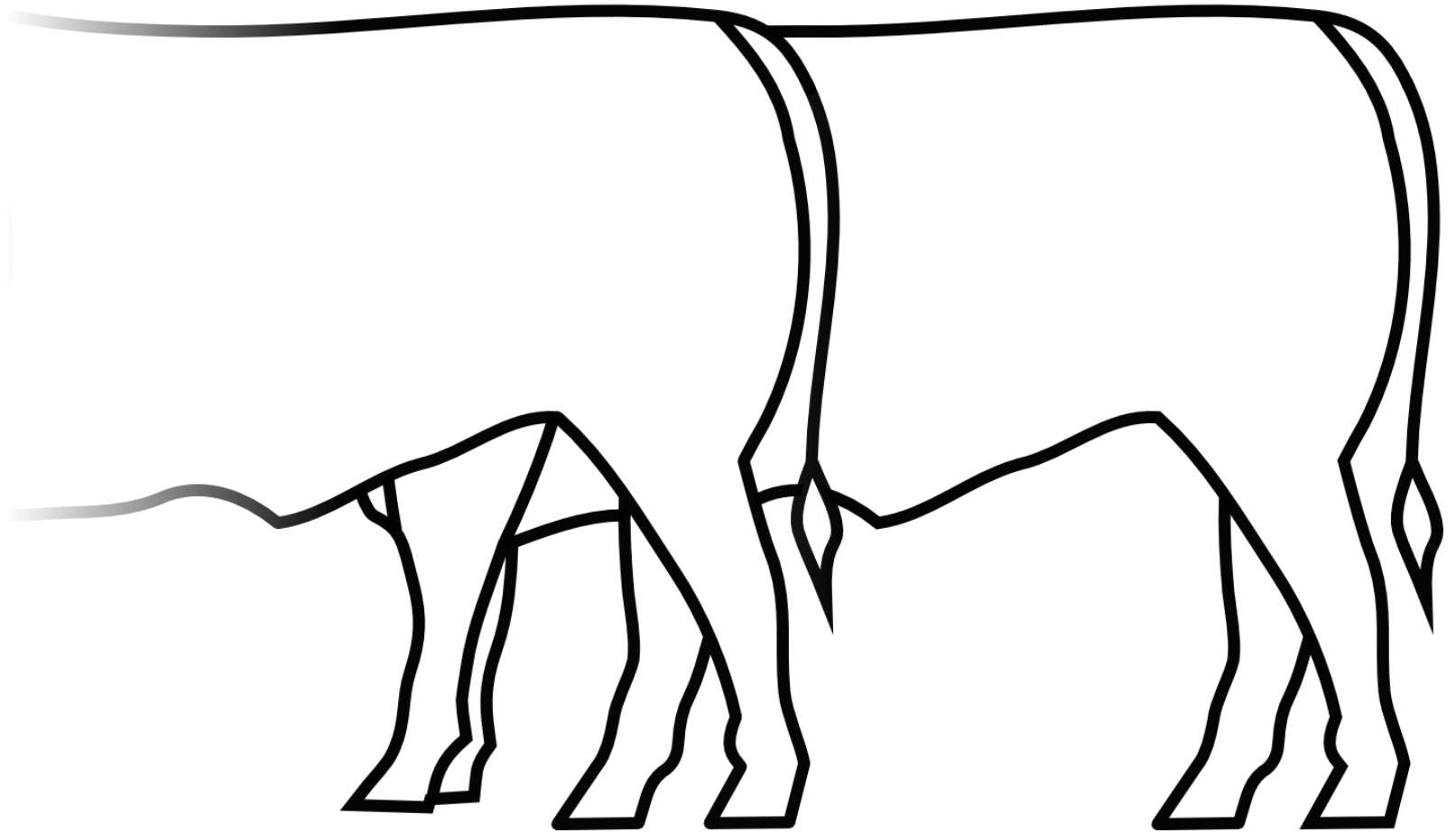
```
$ strings stringme  
Segmentation fault (core dumped)
```

Extra problem: parsers can be present in unexpected places

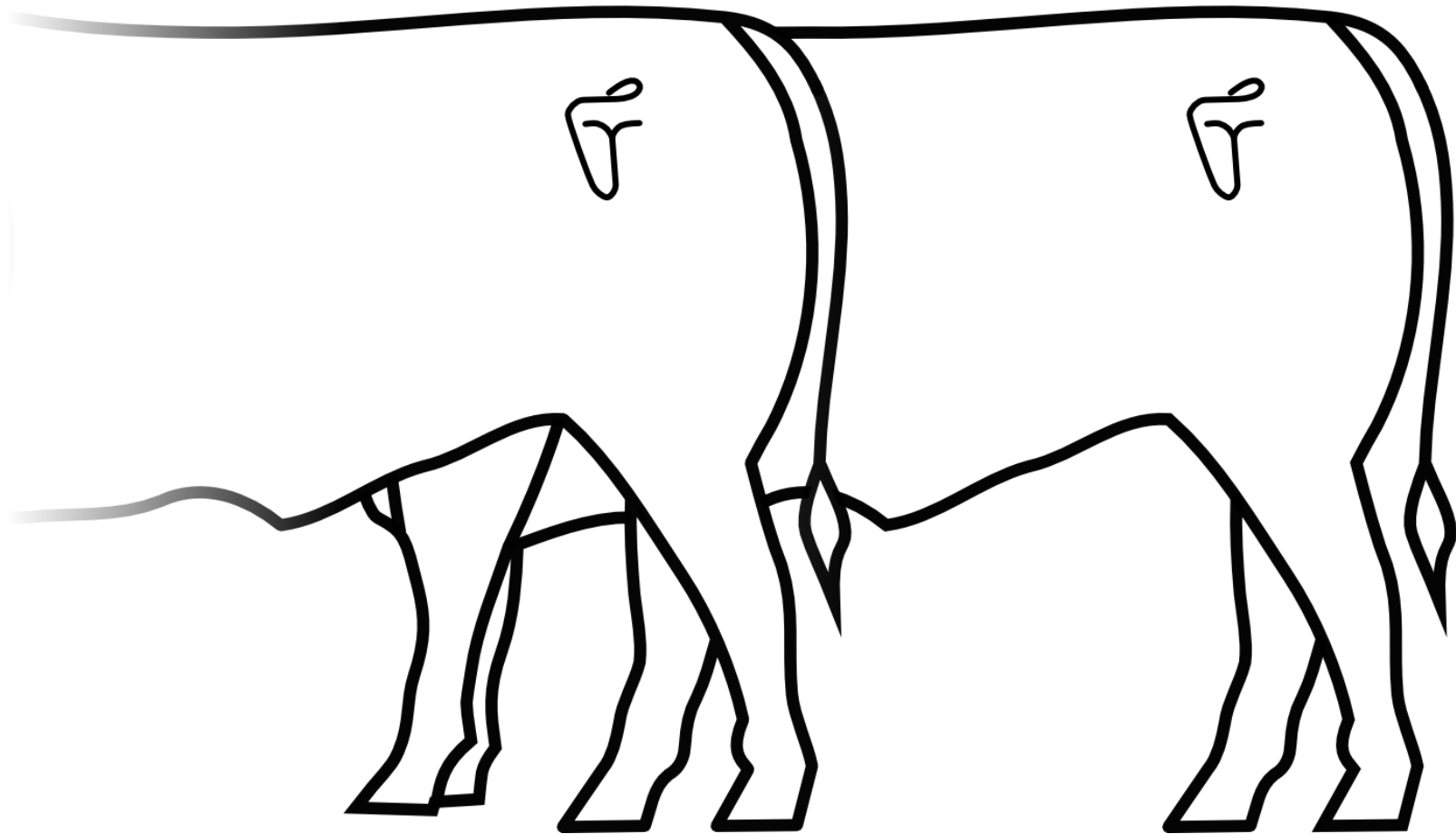
<http://lcamtuf.blogspot.de/2014/10/psa-dont-run-strings-on-untrusted-files.html> (CVE-2014-8485)

# **metadata**

Who's the owner?



A hidden cow just looks like another cow...



... so cattle is branded.



# **But brandings can be faked!**

or “patched” into another symbol  
⇒ attribution is hard

... and in a pure PoC||GTFO fashion,  
@munin forged a branding iron !



**an *encrypted* file is not always “*encrypted*”  
⇒ encrypt(file) is not always “random”**

**encrypt(file) can be *valid***

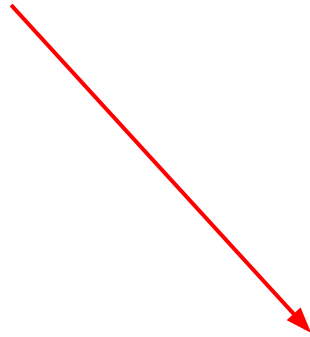
```
.D.A.T.A.[.1.2.3.4.5.6.7.8.9.A.B  
.C.D.E.F.]E.N.D
```



```
.T.E.X.T␣A.t.h.i.s. .i.s. .a. .t  
.e.x.t␣A
```

We want to encrypt a **DATA** file to a **TEXT** file.  
DATA tolerates appended data after it's **END** marker  
TEXT accepts `/* */` comments chunk (think 'parasite in a host')

.D.A.T.A. [.1.2.3.4.5.6.7.8.9.A.B  
.C.D.E.F.] .E.N.D



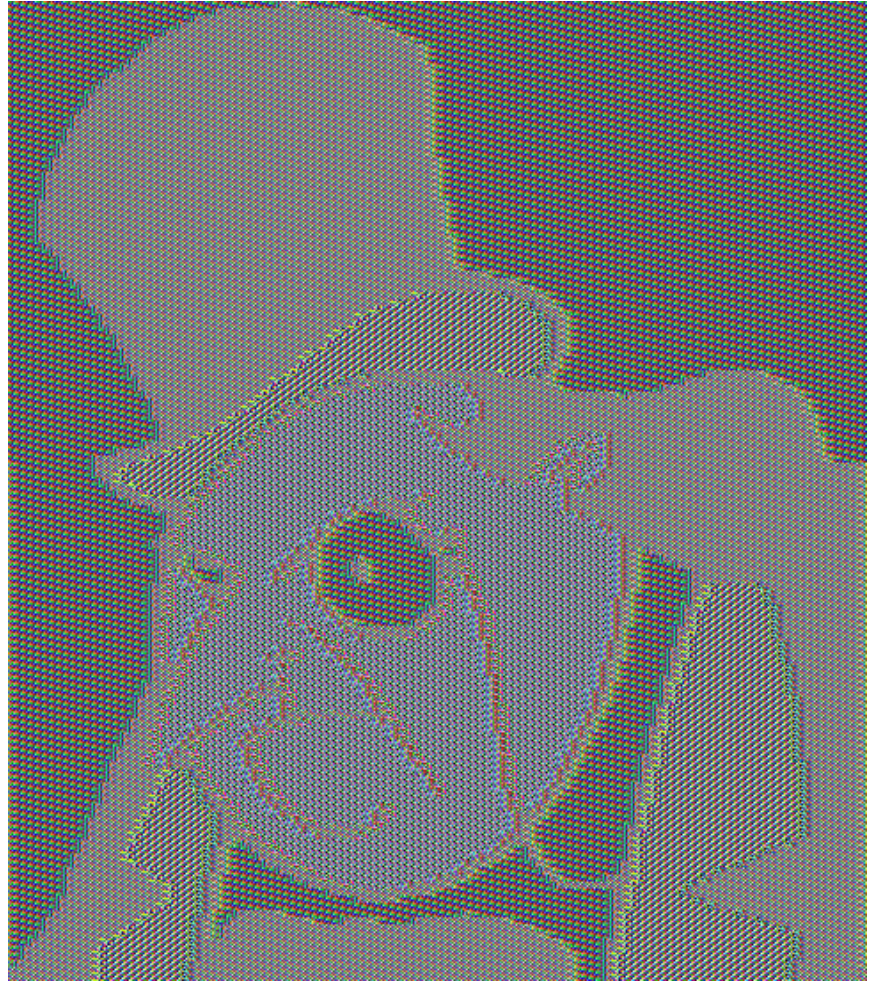
<random>

if we encrypt, we get random result. we can't control AES output & input together.

# **AES works with blocks**

File encryption applies AES via a mode of operation

*Electronic Code Book:*  
**penguin = bad**



# CIPHER BLOCK CHAINING

PLAINTEXT BLOCKS

P1

P2

IV



ENC<sub>KEY</sub>



ENC<sub>KEY</sub>

CIPHERTEXT BLOCKS

C1

C2

choose the IV to control  
both first blocks (P1 & C1)

$$C1 = \text{ENC}_{\text{KEY}}(P1 \wedge IV)$$

$$\text{DEC}_{\text{KEY}}(C1) = P1 \wedge IV$$

$$IV = \text{DEC}_{\text{KEY}}(C1) \wedge P1$$



.D.A.T.A. [.1.2.3.4.5.6.7.8.9.A.B  
.C.D.E.F.] .E.N.D

+IV1



.T.E.X.T <something we control>  
<random rest>

Encrypt with pure AES, then determine IV to control the output block

```
.D.A.T.A. [.1.2.3.4.5.6.7.8.9.A.B  
.C.D.E.F.] .E.N.D
```

+IV2



```
.T.E.X.T./.*  
<ignored random rest>
```

We can't control the rest of the garbage... so let's put a comment start in the first block

```
.D.A.T.A.[.1.2.3.4.5.6.7.8.9.A.B  
.C.D.E.F.].E.N.D
```

```
.T.E.X.T./.*  
<ignored random rest>  
.*./0A.t.h.i.s. .i.s. .a. .t  
.e.x.t0A
```

If we close the comment and append the target file's data in the encrypted file.  
then this file is valid and equivalent to our initial target.

```
.D.A.T.A.[.1.2.3.4.5.6.7.8.9.A.B  
.C.D.E.F.].E.N.D  
<pre-decrypted ignored random>
```

+IV2



```
.T.E.X.T./.*  
<ignored random rest>  
.*./0A.t.h.i.s. .i.s. .a. .t  
.e.x.t0A
```

...then we decrypt that file: we get the original source file,  
with some random data, that will be ignored since it's appended data.

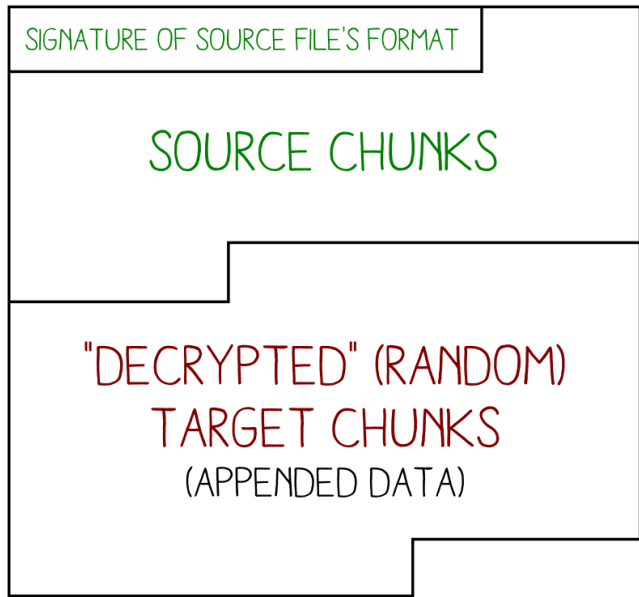
```
.D.A.T.A.[.1.2.3.4.5.6.7.8.9.A.B  
.C.D.E.F.].E.N.D  
<pre-decrypted ignored random>
```

+IV2

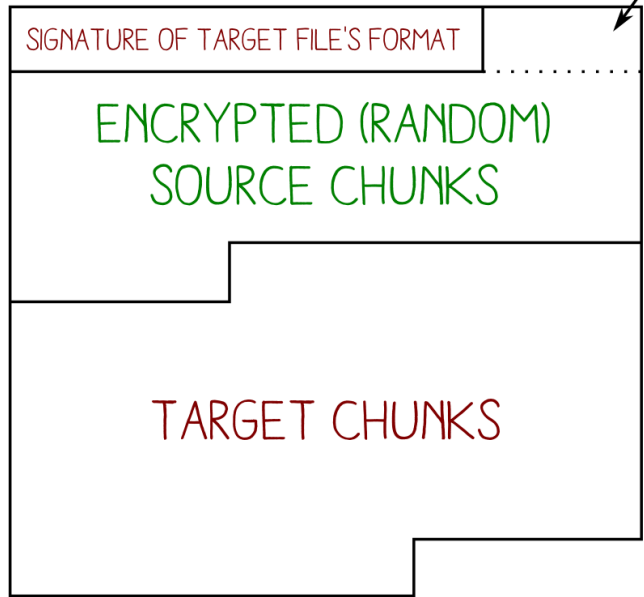


```
.T.E.X.T./.*  
<ignored random rest>  
.*./0A.t.h.i.s. .i.s. .a. .t  
.e.x.t0A
```

Since AES CBC only depends on **previous** blocks,  
this DATA file will indeed encrypt to a TEXT file.




BEFORE ENCRYPTION



AFTER ENCRYPTION

```
00: 4441 5441 5b31 3233 3435 3637 3839 4142 DATA[123456789AB
10: 4344 4546 5d45 4e44 0000 0000 0000 0000 CDEF]END.....
20: f6fe 17cf 0802 7449 58de cdf2 f9c4 45ce .....tIX.....E.
30: 2e8e 6996 5854 824c c09c 1b7d 4898 a29e ..i.XT.L...}H...
```

```
openssl enc -aes-128-cbc -nopad
-K `echo OurEncryptionKey|xxd -p`
-iv A37A69F13417F5AB3CC4A1546B97FD76
```



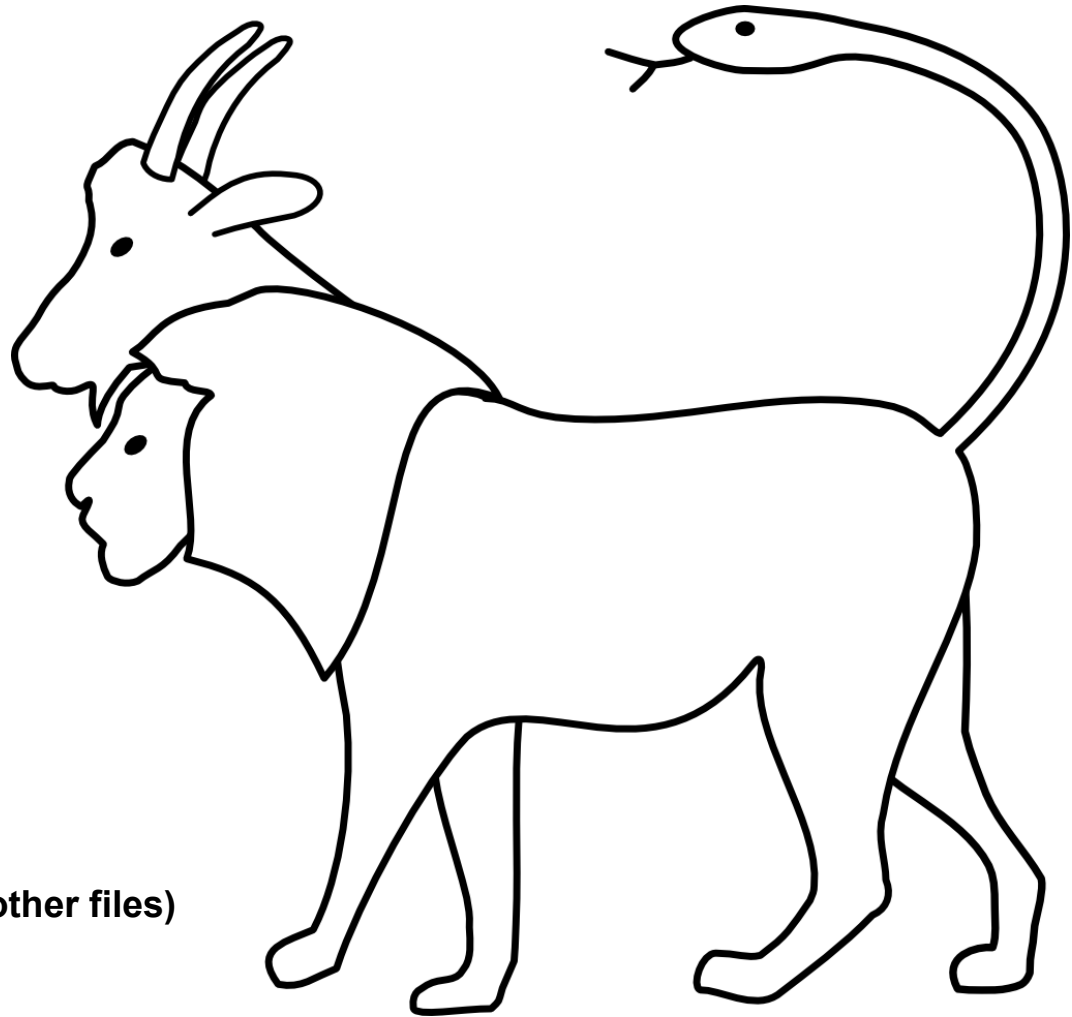
```
00: 5445 5854 2f2a 0000 0000 0000 0000 0000 TEXT/*.....
10: 3f81 11a9 2540 ded5 096a 83c9 f191 d8bb ?...%@...j.....
20: 2a2f 0a74 6869 7320 6973 2061 2074 6578 */.this is a tex
30: 740a 454e 4400 0000 0000 0000 0000 0000 t.END.....
```

You can even try it at home :)

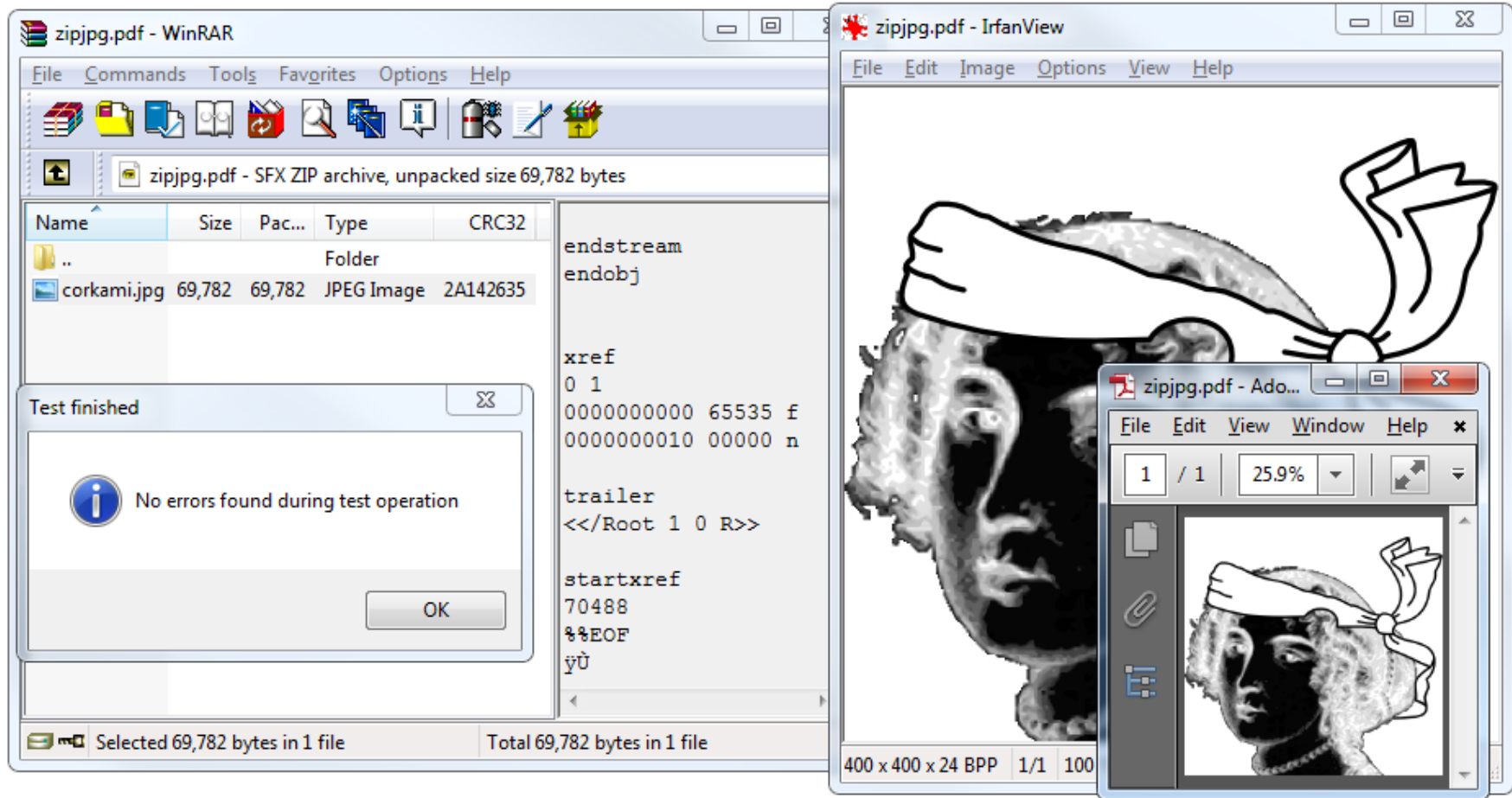


# Chimera

(if you skip identified bodies, you'll miss other files)







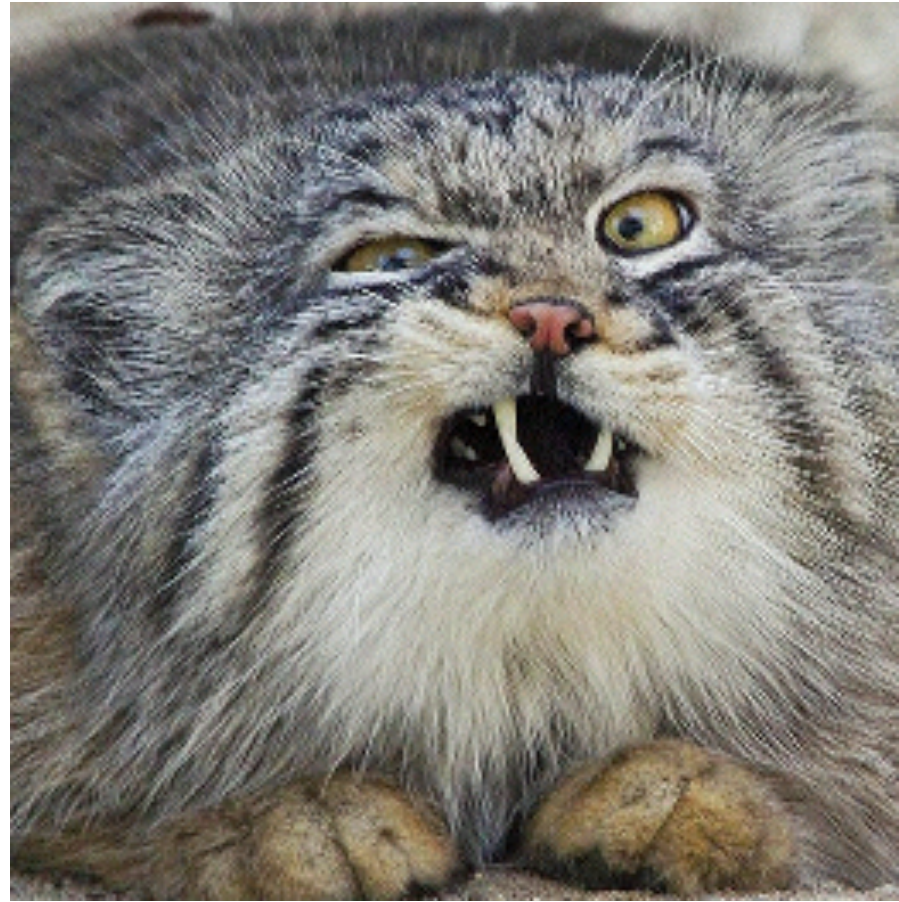
a JPEG || ZIP || PDF Chimera

OFFSETS	CONTENT	JPEG	PDF	ZIP
	00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F			
00000:	FF D8 00 E0 00 10 .J .F .I .F 00 01 01 01 00 48 00 48 00 00	MAGIC & HEADER		
14:	FF FE 02 1E	COMMENT SEGMENT START (LENGTH)		
18:	%PDF-1.4 1 0 obj ...		PDF HEADER & DOCUMENT	
140:	20 0 obj <</Length 69786>> stream		DUMMY OBJECT START	
168:	.P .K 03 04			LOCAL FILE HEADER START
181:	00 9b			FILE NAME LENGTH
186:	endstream endobj  5 0 obj <</Width 400 ...>> stream		DUMMY OBJECT END  IMAGE OBJECT START	LFHS FILENAME (ABUSED)
221:	FF D8 00 E0 00 10 .J .F .I .F 00 01 01 01 00 48 00 48 00 00	(END OF COMMENT)	IMAGE HEADER	STORED FILE DATA
235:	FF DB 00 43 ...	IMAGE DATA (DQT)	--	--
112B5:	FF D9	END OF IMAGE	--	--
112B7:	FF FE 00 E6	SEGMENT COMMENT START (NOT STRICTLY REQ.)		
112bc:	endstream endobj  24 0 obj stream ...		END OF IMAGE OBJECT  DUMMY OBJECT START	
112de:	01 02 .P .K			CENTRAL DIRECTORY
1130c:	corkami.jpg			FILENAME (CORRECT)
11317:	.P .K 05 06			END OF CENTRAL DIR.
1132b:	75 00			LENGTH OF COMMENT
1132e:	endstream endobj  xref ...		END OF DUMMY OBJECT  XREF, TRAILER	ARCHIVE COMMENT
1139a:	%%EOF %		END OF FILE LINE COMMENT	
113a1:	FF D9	END OF IMAGE MARKER	(END OF LINE)	(END OF COMMENT)

image data

a chimera defeats sequential parsing with optimization

a ***P*icture of **C**at**  
(BMP ! uncompressed ! OMG)



BMP let us define bit masks for each color:

32 bits: 00000000000000000000rrrrrrgggggggbbbbbb (no alpha)

⇒ 16 bits of free space!

let's *play* the picture!

no, seriously :)

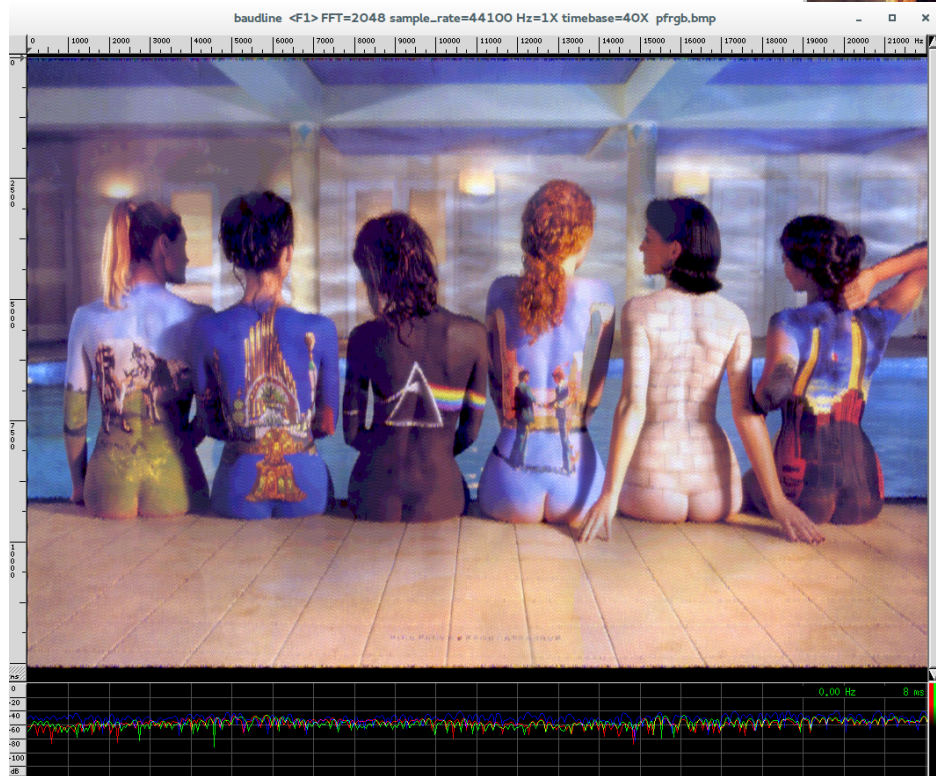
## Consider the BMP as RAW 32b PCM

1. store *sound* in the lower 16 bits:  
sound ignored by BMP  
image data too low to be audible
2. store a picture encoded as sound
  - viewable as spectrogram

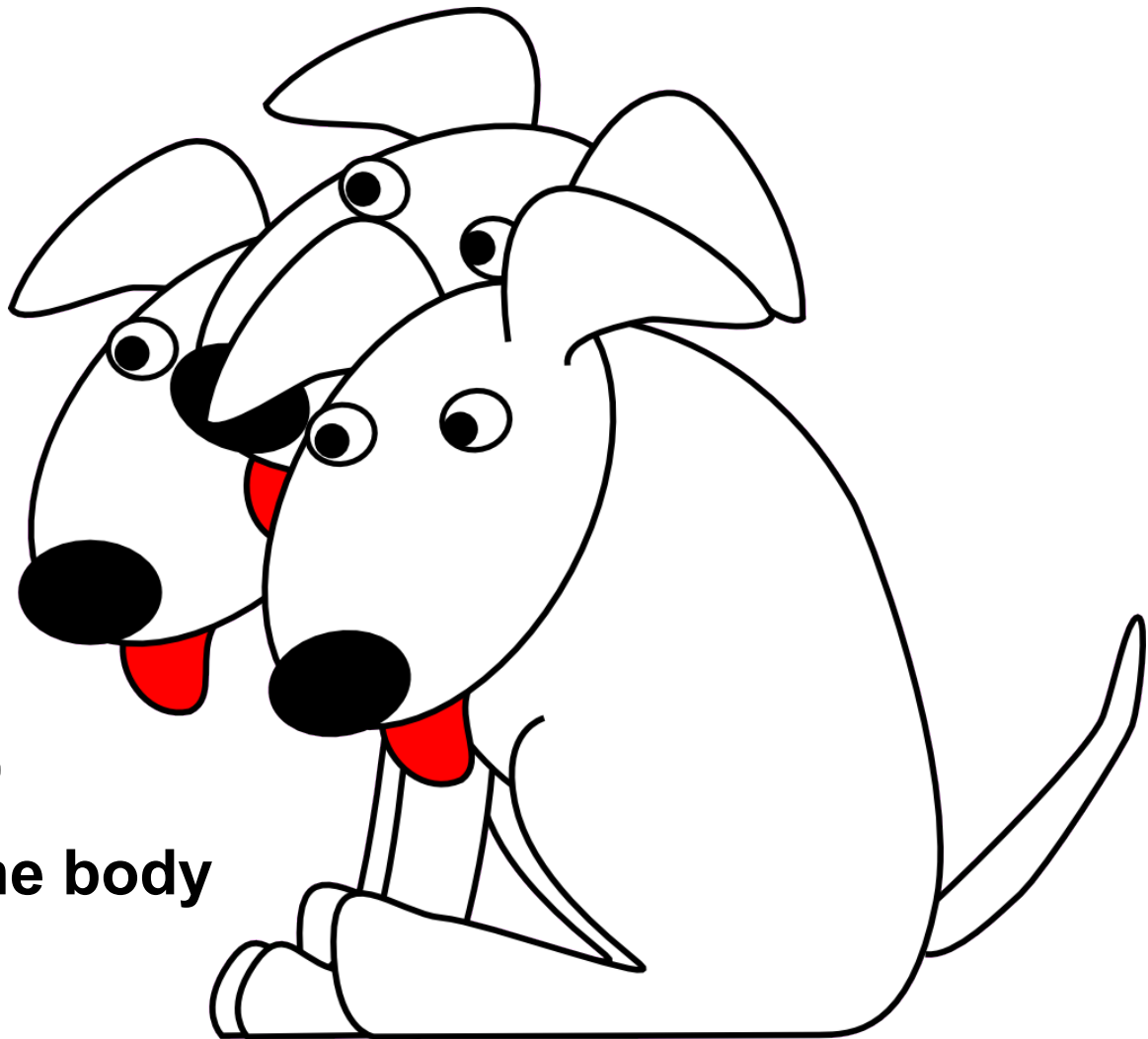
[http://wiki.yobi.be/wiki/BMP\\_PCM\\_polyglot](http://wiki.yobi.be/wiki/BMP_PCM_polyglot)







an RGB BMP || raw (3-channel spectrogram) polyglot by @doegox



# Cerbero

same type of heads, one body



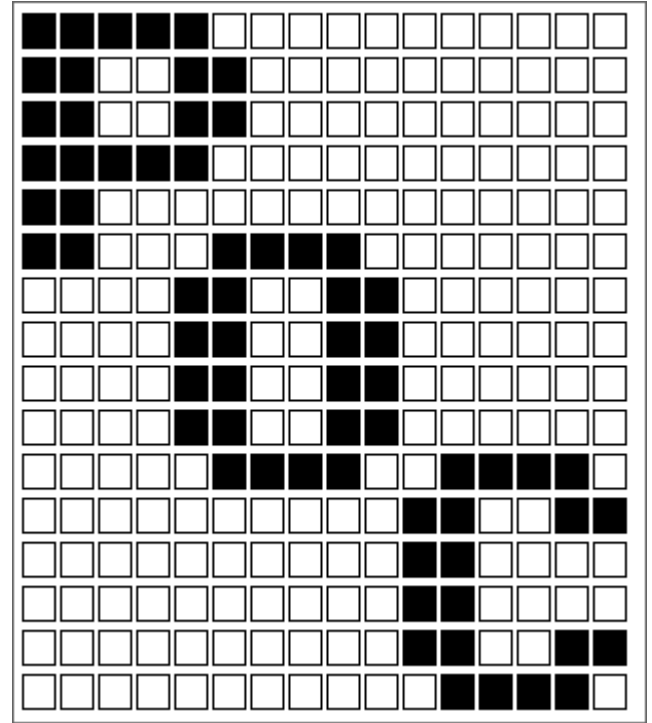
# an RGB picture...

RGB picture data = bytes triplets for **R**, **G**, **B** colors



## ...with an unused palette

palette picture data = each byte is an index in the palette



in theory, it could be used:

For colour types 2 and 6 (truecolour and truecolour with alpha), the **PLTE** chunk is optional. If present, it provides a suggested set of colours (from 1 to 256) to which the truecolour image can be quantized if it cannot be displayed directly. It is, however, recommended that the **sPLT** chunk be used for this purpose, rather than the **PLTE** chunk.

# How to make a pic-ception

adjust each RGB value to the closest palette index  
⇒ store a ***second*** picture with the ***same*** data....

(original idea by @reversity)

We get another picture of  
the same type from the  
same data!

BTW, that's a barcode inception:  
a DataMatrix barcode inside a QRCode, both valid  
<https://www.iseclab.org/people/atrox/qrinception.pdf>

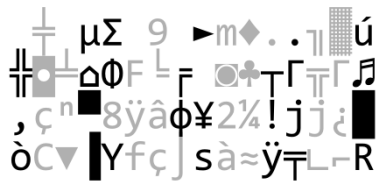


# Malicious Hashing: Eve's Variant of SHA-1

Ange Albertini<sup>1</sup>, Jean-Philippe Aumasson<sup>2</sup>, Maria Eichlseder<sup>3</sup>,  
Florian Mendel<sup>3</sup>, and Martin Schl affer<sup>3</sup>

This is the actual SHA-1 with only 4 of its 5 constants modified  
This doesn't give a collision in the actual SHA-1





JPEG signature

Chunk marker

Chunk length

- ff e5 in block 1

- c4 00 in block 1

- ff e6 in block 2

- e4 00 in block 2

```
00000: ff d8 ff e? ?4 00 39 54 ?? 6d 04 2e ?? b7 b2 ??  
      ?? 08 cf ?? ?? 46 d4 ?? ?? 0a 05 ?? ?? cb e2 ??  
      ?? 87 fc ?? 38 98 83 ?? ?? 32 ac ?? ?? 6a a8 ??  
      ?? 43 1f ?? ?? 66 87 f5 ?? 85 f7 ?? ?? 1c a9 ??
```

(contains no 0xff)

```
0c404: ff fe b5 e9      <COMment chunk covering Image 1>
```

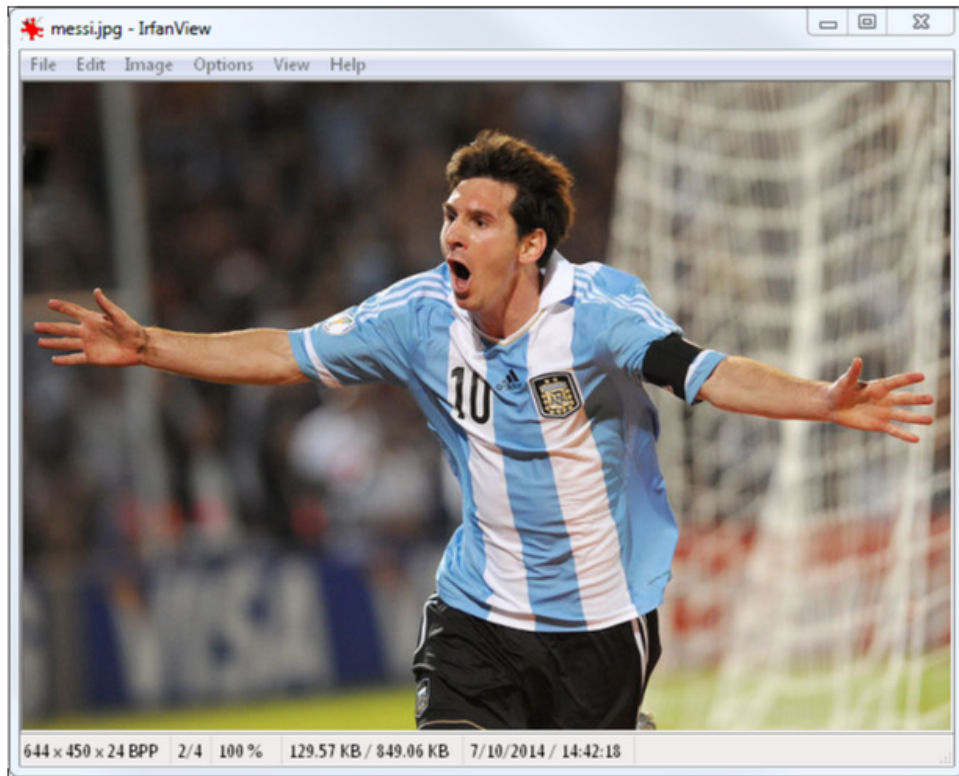
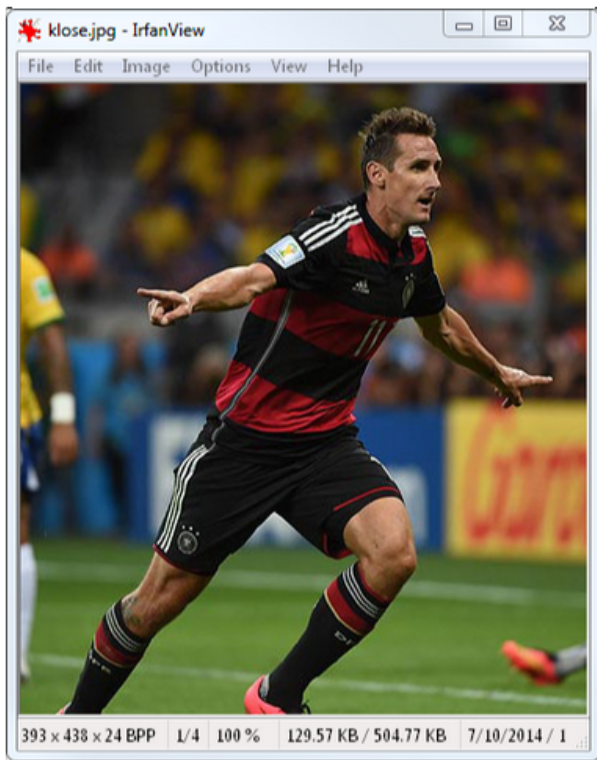
```
0e404: ff e0              <start of Image 1>
```

```
      ..  
      ff d9          <end of Image 1> <end of comment>
```

```
179ed: ff e0              <start of Image 2>
```

```
1b0d7: ff d9              <end of Image 2>
```

Abusing JPEG's multiple unused APPx (FF Ex) markers



```
>crypto_hash *.jpg  
fbd1847ac1342acb9c52c30f4b477997938a4a0a *klose.jpg  
fbd1847ac1342acb9c52c30f4b477997938a4a0a *messi.jpg
```

Much better! (images chosen at random)





shmbrar0.mbr



shmbrar0.sh



shmbrar0.rar

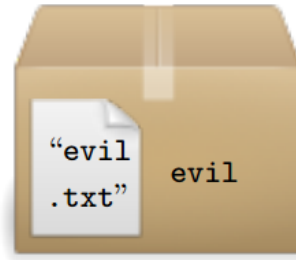
identical



shmbrar1.mbr



shmbrar1.sh



shmbrar1.rar

identical

collision

collision

collision

a polyglot collision (multiple use for a single backdoor)

# the PWNIE AWARDS



Pwnie award... for the best song! err... what is it pwning exactly ?







# NINTENDO

# Sega®

snes\_md.pdf - Adobe Reader

File Edit View Window Help

## GENESIS DOES WHAT NINTENDON'T.

### ARCADE GAMES:



Super Monaco GP™



Michael Jackson's Moonwalker™



E-SWAT™

Get the hottest new video games going. Arcade, sports, adventure, strategy and action hits available only on the 16-bit Genesis System by Sega!

Today's latest blockbuster arcade hits like Super Monaco GP™ Climb into the cockpit of the world's fastest Grand Prix machines as you race wheel to wheel through the streets at over two-hundred miles per hour. Or take on the evil villain Mr. Big in Michael Jackson's Moonwalker™ as you use dance-kicks, hat-tricks and finally transform into a powerful robot that does it all. Or become a Cybercop in E-SWAT™ and clean up the city besieged by mad terrorists.

Get ready for the most action-packed sports games ever. In Joe Montana Football™ check out the defense, make the call, fake a pass and scramble for a

SNES - snes md

File Emulation View Config  
Tools SNES Help



Save slots 1 2 3 4 5 6 7 8 9 0

Genesis - snes md

File Emulation View Config Tools  
Genesis Help

SCORE 72 HIGH SCORE 72

4	8	8
		16
2		

GET TO THE 2048 TILE!  
TOUCHING EQUAL TILES MERGE INTO ONE!  
CONTROLS: DPAD - MOVE GAME FIELD  
C - RESTART GAME

Save slots 1 2 3 4 5 6 7 8 9 0 Genplus-gx

A Super NES & Megadrive rom  
(and PDF at the same time)

# Conclusion

# Ange's recipes :)

Never forget to:

- open your PDFs in a hex editor
- open your pictures in a sound player
- run your documents in a console emulator
- encrypt/decrypt with any cipher
- double-check what you printed

**Security advice:**

**DON'T \***

It's easy to blame others - new insecure paths appear everyday



# Research advice:

**DO \***

PoC||GTFO ! stop the marketing! cheap blamers ⇔ blatant marketers?

# F.F.F. conclusion

- many abuses of the specs
  - specs often are wrong or misleading
- few parsers, even fewer dissectors
- standard tools evolve the wrong way
  - try to repair 'corrupted' file outside the specs
  - standard and recovery mode

For technical details, check my previous talks.

# ACK

@doegox @pdfkungfoo @veorq @reversity  
@travisgoodspeed @sergeybratus qkumba  
@internot @gynvael @munin  
@solardiz @0xabadidea @ashutoshmehra  
lytron @JacobTorrey @thicenl

...and anybody who gave me feedback!

# Bonus

after the talk, we tried some PoCs on professional (very expensive!) forensic softwares:

- polyglot files
  - a single file format found + no warning whatsoever
- schizophrenic files:
  - no warning yet different tabs of the same software showing different content :D

**BIG FAIL** - yet we **trust** them for court cases ?

00000

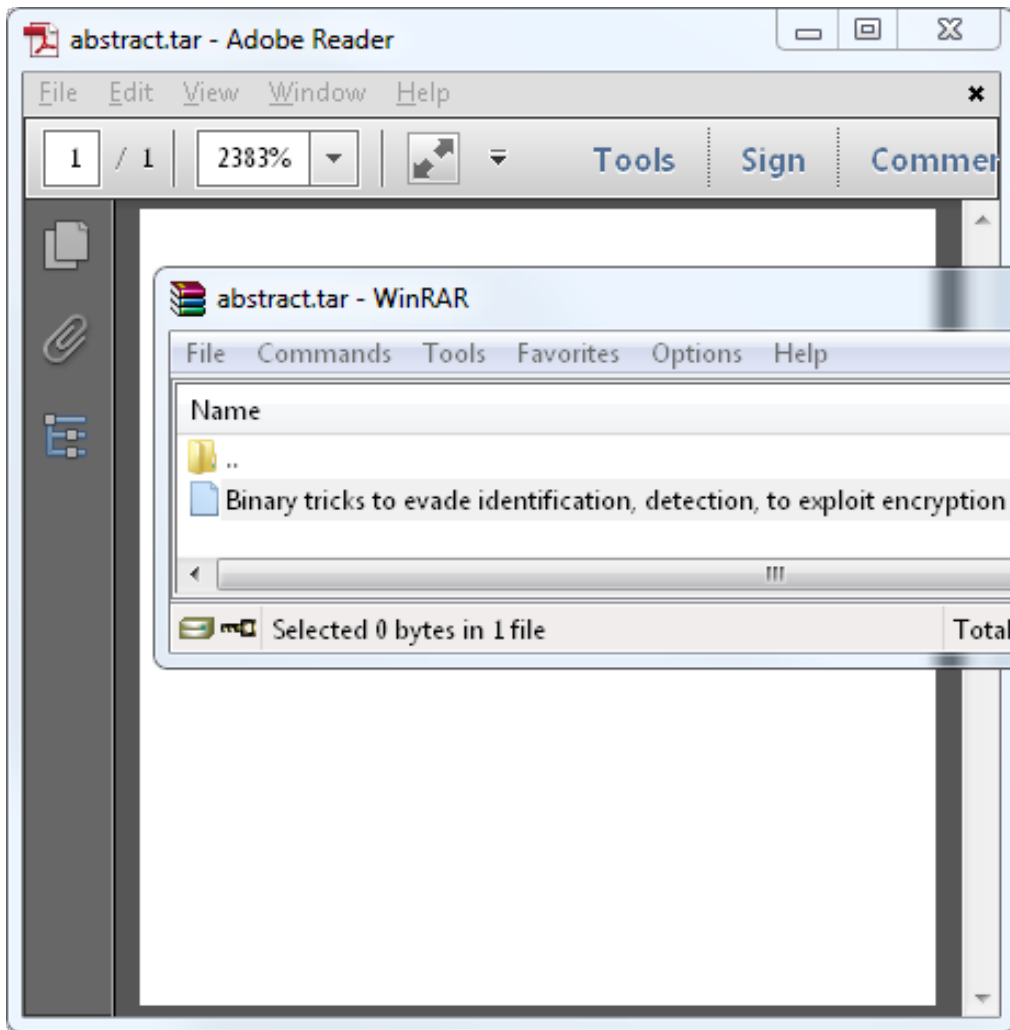
RYU

40

B O N U S

S T A G E





\*\*

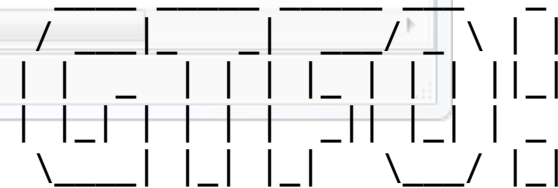
\*this is a valid..

\*\*

Albertini

...TAR & Adobe PDF:

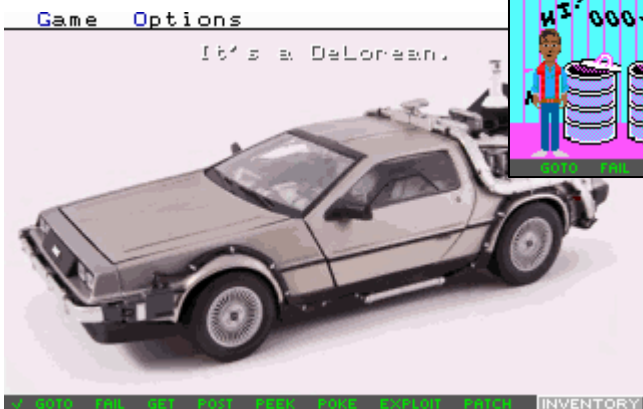
POC or



%PDF-1.

trailer<</Root<</Pages<<>>>>>>

The initial abstract of this talk:  
ASCII-only, PDF/TAR polyglot



Solar Designer made a great keynote - that's actually a real game to play!  
But one have to load and play through the game - not so accessible!  
<http://openwall.com/presentations/ZeroNights2014-Is-Infosec-A-Game/>

A game by Solar Designer (@solardiz)  
for ZeroNights 2014 (Moscow, Russia)  
written in 1994-95 ("code"), 2014 ("data")  
(includes pre-1994 library code and fonts)

<http://www.openwall.com/zn2014>

PDF/ZIP by Ange Albertini (@angealbertini)

a PDF:

- containing the game as ZIP
- hand-written
  - with walkthrough's screenshots (in original resolution)
  - a lightweight title
  - while maintaining compatibility

a good way to distribute as a single file!

```
$ unzip -t ZeroNights2014-Is-Infosec-A-Game.pdf
Archive:  ZeroNights2014-Is-Infosec-A-Game.pdf
warning [ZeroNights2014-Is-Infosec-A-Game.pdf]:  6381506 extra bytes
(attempting to process anyway)
  testing: ZN14GAME/                OK
  testing: ZN14GAME/COMMON/         OK
...
```



# Quine

prints its own source



**Most quines aren't very sexy**

Using a compiler is cheap :p

# Quine Relay

A prints B's source

B prints A's source

```
>ver
Microsoft windows [Version 6.1.7601]

>sha1sum relay.exe
c46307a2faec73902bc70e0d7e89a2f412935eb9 *relay.exe

>relay.exe > relay.asm

>yasm -o relay relay.asm

>sha1sum relay
1f6594a24e593e32b490c83d4112c9ca7237a553 *relay
```

```
dev@nux:~$ uname
Linux

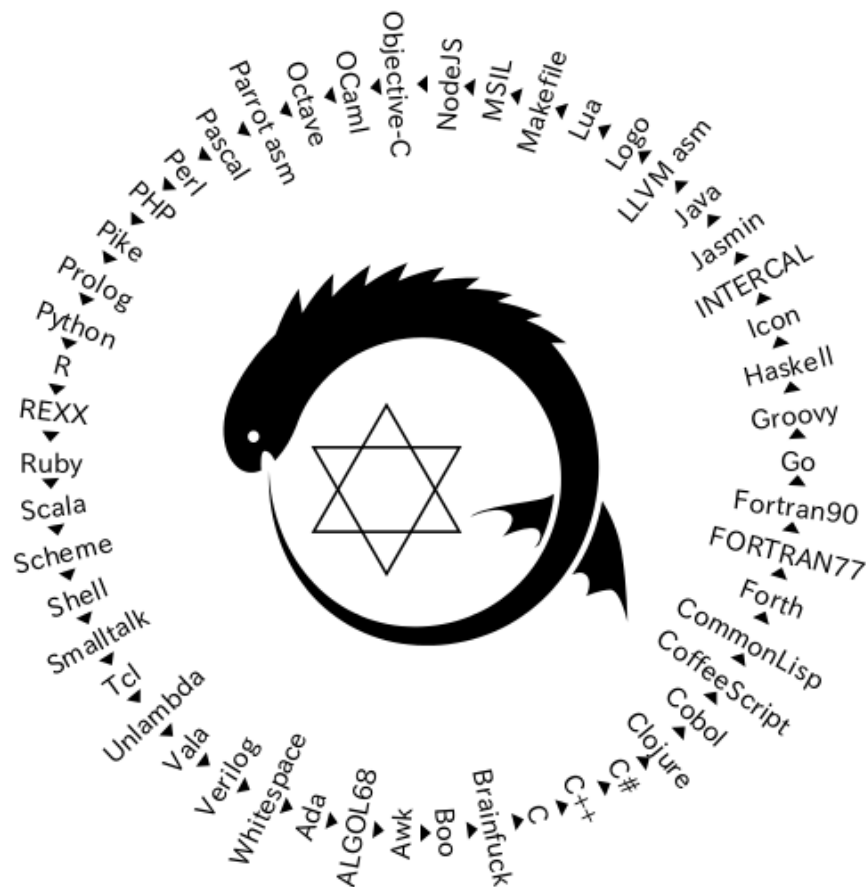
dev@nux:~$ sha1sum relay
1f6594a24e593e32b490c83d4112c9ca7237a553 relay

dev@nux:~$ ./relay > relay.asm

dev@nux:~$ yasm -o relay.exe relay.asm

dev@nux:~$ sha1sum relay.exe
c46307a2faec73902bc70e0d7e89a2f412935eb9 relay.exe
```

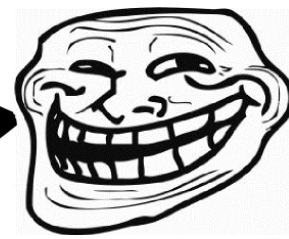
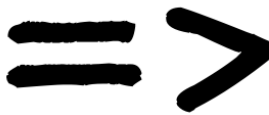
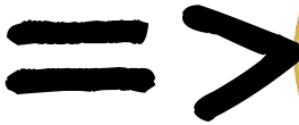
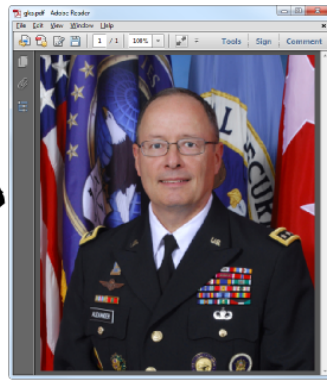
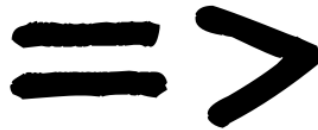
a PE  $\Leftrightarrow$  ELF quine relay  
(no linker)



a 50-languages quine relay

<https://github.com/mame/quine-relay>





other AngeCryption PoCs (PDF, PNG, JPG)

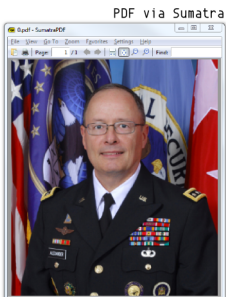
# Schizophrenics

(both files)

different contents with different tools



PDF via Adobe



PDF via Sumatra



PDF via Chrome

# Fraternal twins

hash collision

```

> m_sha1sum.exe *
10382a6d3c949408d7cfaaaf6d110a9e23230416 *0
10382a6d3c949408d7cfaaaf6d110a9e23230416 *1
  
```

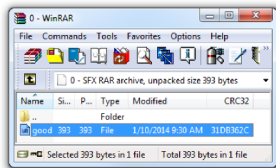
SHA-1 with modified K\* constants



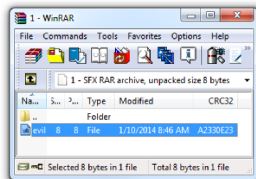
0



1



RAR



Booting from Floppy... MBR good!

Booting from Floppy... evil!

./0.sh good.

shell script

./1.sh evil.

Polyglots  
multiple file formats

A bit of everything



@angealbertini

corkami.com

**Funky**  
**File**  
**Formats**

